



# Dilgar Targath Improved Cruiser

## SPECS

Class: Capital Ship  
In Service: 2237  
Point Value: 800  
Ramming Factor: 260  
Jump Delay: N/A

## MANEUVERING

Turn Cost: 2/3 Speed  
Turn Delay: 2/3 Speed  
Accel/Decel Cost: 3 Thrust  
Pivot Cost: 4+4 Thrust  
Roll Cost: 2+2 Thrust

## COMBAT STATS

Fwd/Aft Defense: 15  
Stb/Port Defense: 15  
Engine Efficiency: 3/1  
Extra Power: 0  
Initiative Bonus: +0

Speed	1	2	3	4	5	6	7	8	9	10	11	12
Turn Cost	1	2	2	3	4	4	5	6	6	7	8	8
Turn Delay	1	2	2	3	4	4	5	6	6	7	8	8

## HANGAR

24 Fighters  
2 Shuttles: Thrust: 5  
Armor: 1 Defense: 9/10

## WEAPON DATA

**Impr. Heavy Bolter**  
Class: Particle  
Modes: Standard  
Damage: 24  
Range Penalty: -1 per 3 hexes  
Fire Control: +4/+3/-1  
Intercept Rating: n/a  
Rate of Fire: 1 per 3 turns

## Class-R Missile Rack

Class: Ballistic  
Missiles: 20  
Range Penalty: None  
Fire Control: +3/+3/+3  
Rate of Fire: 1 per turn  
Special: Suffers magazine criticals on a 19 or 20.

## Quint Pulsar

Class: Particle  
Modes: Pulse  
Damage: 15 1d4 times  
Maximum Pulses: 5  
Pulse Grouping: +1 per 4  
Range Penalty: -1 per 4 hexes  
Fire Control: +4/+3/-1  
Intercept Rating: n/a  
Rate of Fire: 1 per 3 turns

## Medium Pulse Cannon

Class: Particle  
Mode: Pulse  
Damage: 10 1d5 Times  
Maximum Pulses: 6  
Grouping Range: +1 per 4  
Range Penalty: -1 per hex  
Fire Control: +4/+3/+1  
Intercept Rating: -2  
Rate of Fire: 1 per 2 turns

## Light Pulse Cannon

Class: Particle  
Mode: Pulse  
Damage: 8 1d5 Times  
Maximum Pulses: 6  
Grouping Range: +1 per 4  
Range Penalty: -2 per hex  
Fire Control: +3/+3/+4  
Intercept Rating: -2  
Rate of Fire: 1 per turn

## MISSILES

Rack #5

Rack #6

Rack #7

Rack #8

Rack #9

Rack #10

Rack #11

Rack #12

Rack #13

Rack #14

Rack #15

Rack #16

Rack #17

Rack #18

Rack #19

Rack #20

## FORWARD HITS

1-4: Retro Thrust  
5-6: Heavy Bolter  
7-8: Lt Pulse Cannon  
9-10: Class-R rack  
11-18: Forward Struct  
19-20: PRIMARY Hit

## SIDE HITS

1-5: Port/Stb Thrust  
6-7: Quint Pulsar  
8-9: Lt Pulse Cannon  
10-18: Port/Stb Struct  
19-20: PRIMARY Hit

## AFT HITS

1-6: Main Thrust  
7-8: Medium Pulse Cannon  
9: Aft Engine  
10-18: Aft Struct  
19-20: PRIMARY Hit

## PRIMARY HITS

1-10: Primary Struct  
11-12: Sensors  
13-14: Primary Engine  
15-17: Hangar  
18-19: Reactor  
20: C & C

## SENSOR DATA

Defensive EW

Target #1

Target #2

Target #3

Target #4

Target #5

Target #6

## ICON RECOGNITION

- Thruster
- C & C
- Sensors
- Engine
- Reactor
- Hangar
- Heavy Bolter
- Quint Pulsar
- Class-R Missile Rack
- Med Pulse Cannon
- Light Pulse Cannon

