

Fighter Datacard

Malkur Heavy Bomber

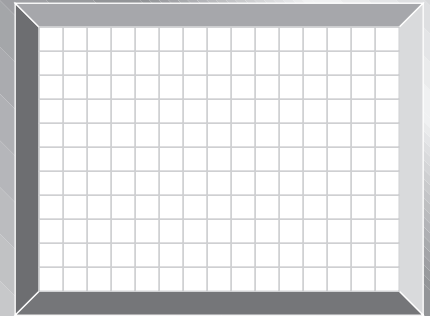
Fighter Missile
RANGE: 6
DAMAGE: D8
COST: 5 per volley per
fighter flight
SEE RULES FOR USE

RACE: Dilgar Imperium
CLASS: Thorun Mk. IV
CATEGORY : FIGHTER
YEAR IN SERVICE: 2241
POINT VALUE: 60 per flight

NOTES:

Anti-Ship Level 3

MOVE: 14
DEF RATING: 16
OFF RATING: 10+d8
DOGFIGHT: 10
ARMOR: 4
DAMAGE: d6
BURN: 2



WARNER BROS. c 2000 PERMISSION TO PHOTOCOPY FOR PERSONAL USE IN THE GAME

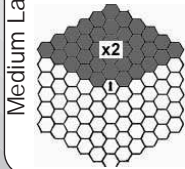


SHIP NAME:

ID:

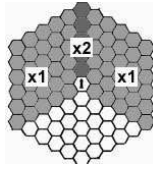
SQUADRON:

ser
Class: Laser
Range: 4/8/12/16
Fire Control: d10/d10/d4
Damage: 3d10-1
Max Shots/Turn: 1



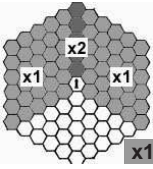
Med. Pulse Cannon

Class: Particle
Range: 2/4/6/8
Fire Control: d12/d10/d8
Damage: d12
Max Shots/Turn: 2



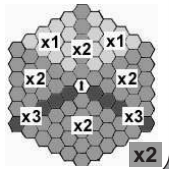
Light Bolter (I)

Class: Particle
Range: 2/4/6/8
Fire Control: d8/d8/d10
Damage: d8+1
Max Shots/Turn: 3



Lt. Pulse Cannon

Class: Particle
Range: 1/2/3/4
Fire Control: d10/d10/d12
Damage: d4+1 per 1 above
Max Shots/Turn: 3



CMD RATING: 3
CMD COST: 1
DEF RATING: 16
ARMOR: 2
SENSOR: 10
AVAIL: Uncommon

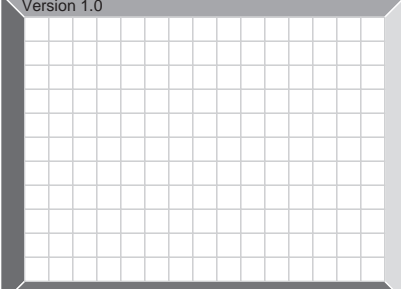
RACE: Dilgar Imperium
CLASS: Jashakar-I Frigate
CATEGORY : Medium
YEAR IN SERVICE: 2237
Jump Drive: No
POINT VALUE: 265

NOTES:

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Version 1.0

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A large grid of 20 columns and 15 rows, resembling graph paper, with a thick gray border. The grid is composed of light gray lines on a white background. The border is a thick, dark gray frame that is slightly wider on the left and bottom sides. The text "Version 1.0" is located in the top-left corner of the grid area.

STRUCTURAL DATA

[illegible]

MANEUVERING DATA

[illegible]