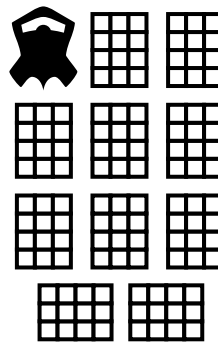


S2258-A ASSAULT
SHUTTLE

Cost: 40 Defence: 7/7
Thrust: 9 Offense: +3
Armour: 3 Initiative: +9
1 Lt Antiproton Gun
Rate of Fire: 1 per turn
Range Penalty: -2 per hex
Damage: 2d6-1
Fighter Firing Arc:
Limited Steath Abilities



S2258-A 'TRILOBITE'
BREACHING POD

Cost: 70 Defence: 6/6
Thrust: 10 Offense: 0
Armour: 3 Initiative: +8
Limited Steath Abilities

