



Ship Datacard

Centaurum Battleship (Upgraded)

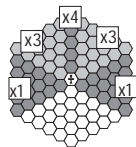
SHIP NAME: _____

ID: _____

SQUADRON: _____

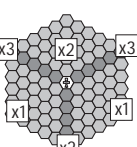
Class: Laser
Range: 8/16/24/32
Fire Control: d10/d10/d4
Damage: 4d10
Max Shots/Turn: 1

Battle Laser



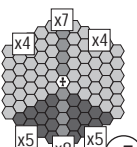
Class: Matter
Range: 4/8/12/16
Fire Control: d10/d8/d4
Damage: 1
Max Shots/Turn: 2

Matter Cannon



Class: Particle
Range: 1/2/3/4
Fire Control: d10/d12/d12
Damage: d6
Max Shots/Turn: 3x2

Twin Array



CMD RATING: 10
CMD COST: 4
DEF RATING: 13
ARMOR: 5/5/4
SENSOR: 10
AVAIL: Uncommon

RACE: Centauri
CLASS: Centaurum Battleship
CATEGORY: CAPITAL
YEAR IN SERVICE: 2209
Jump Drive: Yes
POINT VALUE: 520

NOTES:

Fighter Loadout:

Loadout 1 (2209+)
2 Flights Senti
Cost: 640

Comm Problems
Sensor Fluctuations
Ablated Armor

Version 1.0

STRUCTURAL DATA

RATING/NUMBER	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30
STRUCTURE																														
SENSORS																														
Battle Laser																														
Matter Cannon																														
Twin Array																														

MANEUVERING DATA

SPEED/RATING	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30
COME ABOUT																														
HARD TURN																														
COURSE CORRECT																														
TURN																														
MAX ACCEL																														
MAX DECEL																														

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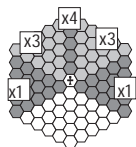
SHIP NAME: _____

ID: _____

SQUADRON: _____

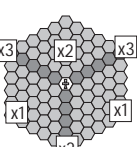
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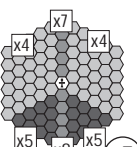
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