

Psi-Corps Recon Car / Bloodhound Team      PLATOON ID: _____									
<b>GENERAL DATA</b>		<b>WEAPON DATA</b>							
RACE: Psi-Corps		SYSTEM	TYPE	RANGE	RoF	DvA	DvD	AoE	AA
LIMITED: No		PPG Pistol	Energy	1/2/3	2	2	6	--	N
PLATOON COST: Variable		CPPG AP Gun (Univ)	Energy	3/6/9	2	3	6	--	Y
<b>MOVEMENT DATA</b>		<b>ELEMENT 1</b> _____							
TYPE: Wheeled		DAMAGE TRACKS:							
BASE MR: 8 / 3		General: ○○							
<b>SENSOR DATA</b>		Movement: ○○							
TARGET DIE: d8 / d8		Sensors: ○○							
SEARCH DIE: d8 / d8		CPPG AP Gun(S): ○							
SPOT CHECKS: 3 / 3		<b>ELEMENT 2</b> _____							
<b>DEFENSIVE DATA</b>		DAMAGE TRACKS:							
PROFILE: 10 / 8		General: ○○							
SIGNATURE: 5 / 4		Movement: ○○							
ARMOR RATINGS / DISCIPLINE:		Sensors: ○○							
DAMAGED: 7 - (9 Discipline)		CPPG AP Gun(S): ○							
DESTROYED: 12		<b>Team 1</b> _____							
CLOSE COMBAT: 6* / 7		DAMAGE TRACKS:							
<b>CREW GRADE</b>		General: ○○							
<b>CREW MORALE</b>		Movement: ○○							
① ② ROUTING: BROKEN ① ②		Sensors: ○○							
① ② GREEN POOR ① ②		CPPG AP Gun(S): ○							
① ② REGULAR AVERAGE ① ②		<b>Team 2</b> _____							
① ② VETERAN SPIRITED ① ②		DAMAGE TRACKS:							
① ② ELITE SPIRITED ① ②		General: ○○							
		Movement: ○○							
		Sensors: ○○							
		CPPG AP Gun(S): ○							
		<b>Team 3</b> _____							
		DAMAGE TRACKS:							
		General: ○○							
		Movement: ○○							
		Sensors: ○○							
		CPPG AP Gun(S): ○							
		<b>Team 4</b> _____							
		DAMAGE TRACKS:							
		General: ○○							
		Movement: ○○							
		Sensors: ○○							
		CPPG AP Gun(S): ○							
		<b>Team 5</b> _____							
		DAMAGE TRACKS:							
		General: ○○							
		Movement: ○○							
		Sensors: ○○							
		CPPG AP Gun(S): ○							
		<b>Team 6</b> _____							
		DAMAGE TRACKS:							
		General: ○○							
		Movement: ○○							
		Sensors: ○○							
		CPPG AP Gun(S): ○							
		<b>Team 7</b> _____							
		DAMAGE TRACKS:							
		General: ○○							
		Movement: ○○							
		Sensors: ○○							
		CPPG AP Gun(S): ○							
		<b>Team 8</b> _____							
		DAMAGE TRACKS:							
		General: ○○							
		Movement: ○○							
		Sensors: ○○							
		CPPG AP Gun(S): ○							
		<b>Team 9</b> _____							
		DAMAGE TRACKS:							
		General: ○○							
		Movement: ○○							
		Sensors: ○○							
		CPPG AP Gun(S): ○							
		<b>Team 10</b> _____							
		DAMAGE TRACKS:							
		General: ○○							
		Movement: ○○							
		Sensors: ○○							
		CPPG AP Gun(S): ○							
		<b>Team 11</b> _____							
		DAMAGE TRACKS:							
		General: ○○							
		Movement: ○○							
		Sensors: ○○							
		CPPG AP Gun(S): ○							
		<b>Team 12</b> _____							
		DAMAGE TRACKS:							
		General: ○○							
		Movement: ○○							
		Sensors: ○○							
		CPPG AP Gun(S): ○							
		<b>Team 13</b> _____							
		DAMAGE TRACKS:							
		General: ○○							
		Movement: ○○							
		Sensors: ○○							
		CPPG AP Gun(S): ○							
		<b>Team 14</b> _____							
		DAMAGE TRACKS:							
		General: ○○							
		Movement: ○○							
		Sensors: ○○							
		CPPG AP Gun(S): ○							
		<b>Team 15</b> _____							
		DAMAGE TRACKS:							
		General: ○○							
		Movement: ○○							
		Sensors: ○○							
		CPPG AP Gun(S): ○							
		<b>Team 16</b> _____							
		DAMAGE TRACKS:							
		General: ○○							
		Movement: ○○							
		Sensors: ○○							
		CPPG AP Gun(S): ○							
		<b>Team 17</b> _____							
		DAMAGE TRACKS:							
		General: ○○							
		Movement: ○○							
		Sensors: ○○							
		CPPG AP Gun(S): ○							
		<b>Team 18</b> _____							
		DAMAGE TRACKS:							
		General: ○○							
		Movement: ○○							
		Sensors: ○○							
		CPPG AP Gun(S): ○							
		<b>Team 19</b> _____							
		DAMAGE TRACKS:							
		General: ○○							
		Movement: ○○							
		Sensors: ○○							
		CPPG AP Gun(S): ○							
		<b>Team 20</b> _____							
		DAMAGE TRACKS:							
		General: ○○							
		Movement: ○○							
		Sensors: ○○							
		CPPG AP Gun(S): ○							
		<b>Team 21</b> _____							
		DAMAGE TRACKS:							
		General: ○○							
		Movement: ○○							
		Sensors: ○○							
		CPPG AP Gun(S): ○							
		<b>Team 22</b> _____							
		DAMAGE TRACKS:							
		General: ○○							
		Movement: ○○							
		Sensors: ○○							
		CPPG AP Gun(S): ○							
		<b>Team 23</b> _____							
		DAMAGE TRACKS:							
		General: ○○							
		Movement: ○○							
		Sensors: ○○							
		CPPG AP Gun(S): ○							
		<b>Team 24</b> _____							
		DAMAGE TRACKS:							
		General: ○○							
		Movement: ○○							
		Sensors: ○○							
		CPPG AP Gun(S): ○							
		<b>Team 25</b> _____							
		DAMAGE TRACKS:							
		General: ○○							
		Movement: ○○							
		Sensors: ○○							
		CPPG AP Gun(S): ○							
		<b>Team 26</b> _____							
		DAMAGE TRACKS:							
		General: ○○							
		Movement: ○○							
		Sensors: ○○							
		CPPG AP Gun(S): ○							
		<b>Team 27</b> _____							
		DAMAGE TRACKS:							
		General: ○○							
		Movement: ○○							
		Sensors: ○○							
		CPPG AP Gun(S): ○							
		<b>Team 28</b> _____							
		DAMAGE TRACKS:							
		General: ○○							
		Movement: ○○							
		Sensors: ○○							
		CPPG AP Gun(S): ○							
		<b>Team 29</b> _____							
		DAMAGE TRACKS:							
		General: ○○							
		Movement: ○○							
		Sensors: ○○							
		CPPG AP Gun(S): ○							
		<b>Team 30</b> _____							
		DAMAGE TRACKS:							
		General: ○○							
		Movement: ○○							
		Sensors: ○○							
		CPPG AP Gun(S): ○							
		<b>Team 31</b> _____							
		DAMAGE TRACKS:							
		General: ○○							
		Movement: ○○							
		Sensors: ○○							
		CPPG AP Gun(S): ○							
		<b>Team 32</b> _____							
		DAMAGE TRACKS:							
		General: ○○							
		Movement: ○○							
		Sensors: ○○							
		CPPG AP Gun(S): ○							
		<b>Team 33</b> _____							
		DAMAGE TRACKS:							
		General: ○○							
		Movement: ○○							
		Sensors: ○○							
		CPPG AP Gun(S): ○							
		<b>Team 34</b> _____							
		DAMAGE TRACKS:							
		General: ○○							
		Movement: ○○							
		Sensors: ○○							
		CPPG AP Gun(S): ○							
		<b>Team 35</b> _____							
		DAMAGE TRACKS:							
		General: ○○							
		Movement: ○○							
		Sensors: ○○							
		CPPG AP Gun(S): ○							
		<b>Team 36</b> _____							
		DAMAGE TRACKS:							
		General: ○○							
		Movement: ○○							
		Sensors: ○○							
		CPPG AP Gun(S): ○							
		<b>Team 37</b> _____							
		DAMAGE TRACKS:							
		General: ○○							
		Movement: ○○							
		Sensors: ○○							
		CPPG AP Gun(S): ○							
		<b>Team 38</b> _____							
		DAMAGE TRACKS:							
		General: ○○							
		Movement: ○○							
		Sensors: ○○							
		CPPG AP Gun(S): ○							
		<b>Team 39</b> _____							
		DAMAGE TRACKS:							
		General: ○○							
		Movement: ○○							
		Sensors: ○○							
		CPPG AP Gun(S): ○							
		<b>Team 40</b> _____							
		DAMAGE TRACKS:							
		General: ○○							
		Movement: ○○							
		Sensors: ○○							
		CPPG AP Gun(S): ○							
		<b>Team 41</b> _____							
		DAMAGE TRACKS:							
		General: ○○							
		Movement: ○○							
		Sensors: ○○							
		CPPG AP Gun(S): ○							
		<b>Team 42</b> _____							
		DAMAGE TRACKS:							
		General: ○○							
		Movement: ○○							
		Sensors: ○○							
		CPPG AP Gun(S): ○							
		<b>Team 43</b> _____							
		DAMAGE TRACKS:							
		General: ○○							
		Movement: ○○							
		Sensors: ○○							
		CPPG AP Gun(S): ○							
		<b>Team 44</b> _____							
		DAMAGE TRACKS:							
		General: ○○							
		Movement: ○○							
		Sensors: ○○							
		CPPG AP Gun(S): ○							
		<b>Team 45</b> _____							
		DAMAGE TRACKS:							
		General: ○○							
		Movement: ○○							
		Sensors: ○○							
		CPPG AP Gun(S): ○							
		<b>Team 46</b> _____							
		DAMAGE TRACKS:							
		General: ○○							
		Movement: ○○							
		Sensors: ○○							
		CPPG AP Gun(S): ○							
		<b>Team 47</b> _____							
		DAMAGE TRACKS:							
		General: ○○							
		Movement: ○○							
		Sensors: ○○							
		CPPG AP Gun(S): ○							
		<b>Team 48</b> _____							
		DAMAGE TRACKS:							
		General: ○○							
		Movement: ○○							
		Sensors: ○○							
		CPPG AP Gun(S): ○							
		<b>Team 49</b> _____							
		DAMAGE TRACKS:							
		General: ○○							
		Movement: ○○							
		Sensors: ○○							
		CPPG AP Gun(S): ○							
		<b>Team 50</b> _____							
		DAMAGE TRACKS:							
		General: ○○							
		Movement: ○○							
		Sensors: ○○							
		CPPG AP Gun(S): ○							
		<b>Team 51</b> _____							
		DAMAGE TRACKS:							
		General: ○○							
		Movement: ○○							
		Sensors: ○○							
		CPPG AP Gun(S): ○							
		<b>Team 52</b> _____							
		DAMAGE TRACKS:							
		General: ○○							
		Movement: ○○							
		Sensors: ○○							
		CPPG AP Gun(S): ○							
		<b>Team 53</b> _____							
		DAMAGE TRACKS:							
		General: ○○							
		Movement: ○○							
		Sensors: ○○							
		CPPG AP Gun(S): ○							
		<b>Team 54</b> _____							
		DAMAGE TRACKS:							
		General: ○○							
		Movement: ○○							
		Sensors: ○○							
		CPPG AP Gun(S): ○							
		<b>Team 55</b> _____							
		DAMAGE TRACKS:							
		General: ○○							
		Movement: ○○							
		Sensors: ○○							
		CPPG AP Gun(S): ○							
		<b>Team 56</b> _____							
		DAMAGE TRACKS:							
		General: ○○							
		Movement: ○○							
		Sensors: ○○							
		CPPG AP Gun(S): ○							
		<b>Team 57</b> _____							
		DAMAGE TRACKS:							
		General: ○○							
		Movement: ○○							
		Sensors: ○○							
		CPPG AP Gun(S): ○							
		<b>Team 58</b> _____							
		DAMAGE TRACKS:							
		General: ○○							
		Movement: ○○							
		Sensors: ○○							
		CPPG AP Gun(S): ○							
		<b>Team 59</b> _____							
		DAMAGE TRACKS:							
		General: ○○							
		Movement: ○○							
		Sensors: ○○							
		CPPG AP Gun(S): ○							
		<b>Team 60</b> _____							
		DAMAGE TRACKS:							
		General: ○○							
		Movement: ○○							
		Sensors: ○○							
		CPPG AP Gun(S): ○							
		<b>Team 61</b> _____							
		DAMAGE TRACKS:							
		General: ○○							
		Movement: ○○							
		Sensors: ○○							
		CPPG AP Gun(S): ○							
		<b>Team 62</b> _____							
		DAMAGE TRACKS:							
		General: ○○							
		Movement: ○○							
		Sensors: ○○							
		CPPG AP Gun(S): ○							
		<b>Team 63</b> _____							
		DAMAGE TRACKS:							
		General: ○○							
		Movement: ○○							
		Sensors: ○○							
		CPPG AP Gun(S): ○							
		<b>Team 64</b> _____							
		DAMAGE TRACKS:							
		General: ○○							
		Movement: ○○							
		Sensors: ○○							
		CPPG AP Gun(S): ○							
		<b>Team 65</b> _____							