



Dilgar Koschlavita Battle Destroyer

SPECS	MANEUVERING	COMBAT STATS
Class: Hvy Combat Vsl	Turn Cost: 1/2 Speed	Fwd/Aft Defense: 13
In Service: 2230	Turn Delay: 1/2 Speed	Stb/Port Defense: 15
Point Value:	Accel/Decel Cost: 2 Thrust	Engine Efficiency: 2/1
Ramming Factor: 150	Pivot Cost: 2+2 Thrust	Extra Power: 0
Jump Delay: N/A	Roll Cost: 1+1 Thrust	Initiative Bonus: +7
Speed	1 2 3 4 5 6 7 8 9 10 11 12	
Turn Cost	1 1 2 2 3 3 4 4 5 5 6 6	
Turn Delay	1 1 2 2 3 3 4 4 5 5 6 6	

WEAPON DATA	
Quad Pulsar	↑
Class: Particle	
Modes: Pulse	
Damage: 14 1d3 times	
Maximum Pulses: 4	
Pulse Grouping: +1 per 5	
Range Penalty: -1 per 3 hexes	
Fire Control: +3/+3/-1	
Intercept Rating: n/a	⬇
Rate of Fire: 1 per 3 turns	
Medium Laser Cannon	
Class: Laser	
Modes: Raking	⬇
Damage: 3d10+12	
Range Penalty: -1 per 2 hexes	
Fire Control: +3/+2/-3	
Intercept Rating: n/a	⬇
Rate of Fire: 1 per 3 turns	
Energy Pulsar	⬇
Class: Particle	
Modes: Pulse	
Damage: 10 1d2 times	
Maximum Pulses: 3	
Pulse Grouping: +1 per 5	
Range Penalty: -1 per hex	⬇
Fire Control: +3/+2/+1	
Intercept Rating: -1	
Rate of Fire: 1 per 2 turns	
Medium Bolter	⬆
Class: Particle	
Modes: Standard	
Damage: 18	
Range Penalty: -1 per 2 hexes	
Fire Control: +3/+2/+1	
Intercept Rating: -1	⬇
Rate of Fire: 1 per 2 turns	
Scatter-Pulsar	⬇
Class: Particle	
Modes: Pulse	
Damage: 6 1d5 times	
Maximum Pulses: 6	
Pulse Grouping: +1 per 5	
Range Penalty: -2 per hex	
Fire Control: +1/+2/+3	
Intercept Rating: n/a	⬇
Rate of Fire: 1 per turn	

FORWARD HITS	
1-4: Retro Thrust	
5-6: Medium Laser	
7-9: Energy Pulsar	
10-11: Scatter-Pulsar	
12-18: Forward Structure	
19-20: PRIMARY Hit	

AFT HITS	
1-6: Main Thrust	
7-8: Medium Bolter	
9-10: Quad Pulsar	
11: Aft Engine	
12-18: Aft Structure	
19-20: PRIMARY Hit	

PRIMARY HITS	
1-10: Primary Structure	
11-13: Port/Stb Thrust	
14-15: Sensors	
16: Primary Engine	
17: Hangar	
18-19: Reactor	
20: C&C	

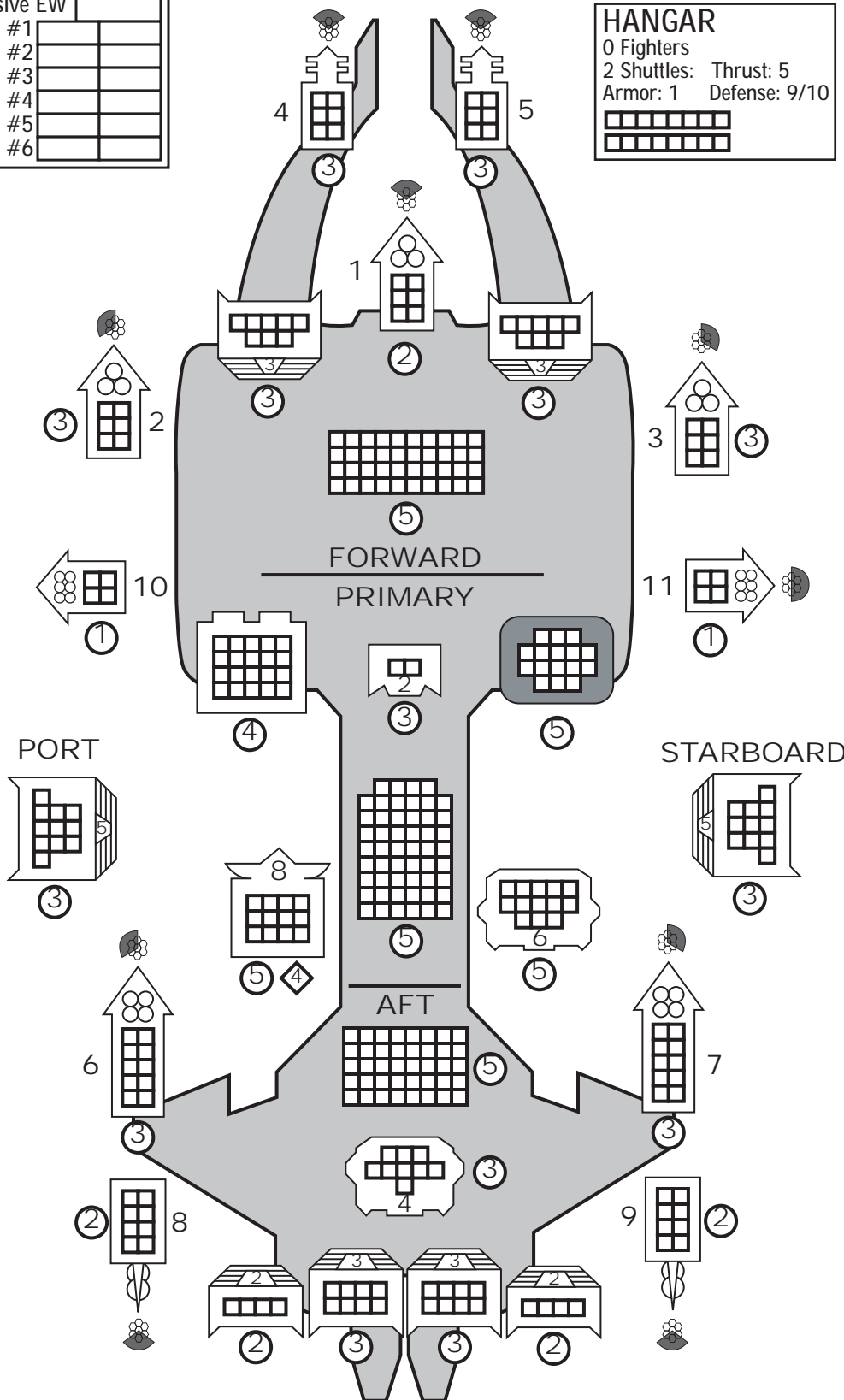
SENSOR DATA	
Defensive EW	
Target #1	
Target #2	
Target #3	
Target #4	
Target #5	
Target #6	

HANGAR

0 Fighters

2 Shuttles: Thrust: 5

Armor: 1 Defense: 9/10



ICON RECOGNITION	
	Thruster
	C & C
	Sensors
	Engine
	Reactor
	Hangar
	Medium Laser Cannon
	Medium Bolter
	Point Pulsar
	Scatter Pulsar
	Bomb Rack