







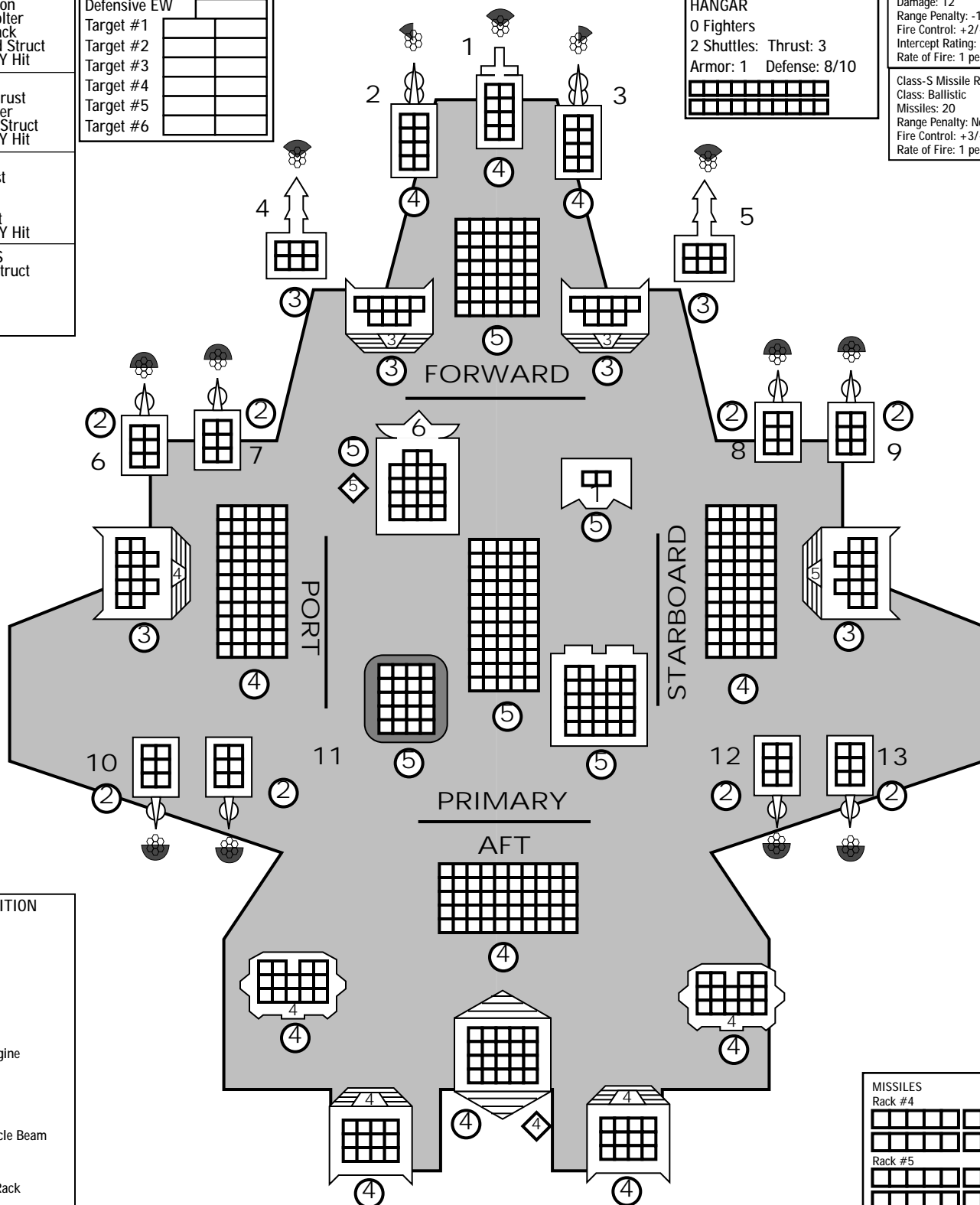
# Hurr Noroca Advanced Gunship

SPECS		MANEUVERING						COMBAT STATS					
Class: Capital Ship		Turn Cost: 3/2 x Speed						Fwd/Aft Defense: 16					
In Service: 2239		Turn Delay: 3/2 x Speed						Stb/Port Defense: 17					
Point Value: 575		Accel/Decel Cost: 6 Thrust						Engine Efficiency: 5/1					
Ramming Factor: 260		Pivot Cost: 4+4 Thrust						Extra Power: 0					
Jump Delay: 36 Turns		Roll Cost: 4+4 Thrust						Initiative Bonus: +0					
Speed	1	2	3	4	5	6	7	8	9	10	11	12	
Turn Cost	2	3	5	6	8	9	11	12	14	15	17	18	
Turn Delay	2	3	5	6	8	9	11	12	14	15	17	18	











WEAPON DATA	
<p>Medium Bolter</p> <p>Class: Particle</p> <p>Modes: Standard</p> <p>Damage: 18</p> <p>Range Penalty: -1 per 2 hexes</p> <p>Fire Control: +3/+2/+1</p> <p>Intercept Rating: -1</p> <p>Rate of Fire: 1 per 2 turns</p>	
<p>Light Bolter</p> <p>Class: Particle</p> <p>Modes: Standard</p> <p>Damage: 12</p> <p>Range Penalty: -1 per hex</p> <p>Fire Control: +2/+2/+3</p> <p>Intercept Rating: -1</p> <p>Rate of Fire: 1 per turn</p>	
<p>Class-S Missile Rack</p> <p>Class: Ballistic</p> <p>Missiles: 20</p> <p>Range Penalty: None</p> <p>Fire Control: +3/+3/+3</p> <p>Rate of Fire: 1 per 3 turns</p>	 

<p><b>FORWARD HITS</b>  1-4:Retro Thrust  5:Particle Cannon  6-8:Medium Bolter  9-11:Missile Rack  12-18: Forward Struct  19-20PRIMARY Hit</p>	<p><b>SIDE HITS</b>  1-6:Port/Stb Thrust  7-10:Light Bolter  11-18Port/Stb Struct  19-20PRIMARY Hit</p>
<p><b>AFT HITS</b>  1-6:Main Thrust  7-8Jump Drive  9-13:Engine  14-18Aft Struct  19-20PRIMARY Hit</p>	<p><b>PRIMARY HITS</b>  1-12:Primary Struct  13-15Sensors  16:Hangar  17-19:Reactor  20:C &amp; C</p>

SENSOR DATA	
Defensive EW	
Target #1	
Target #2	
Target #3	
Target #4	
Target #5	
Target #6	



## ICON RECOGNITION

	Thruster
	C & C
	Sensors
	Engine
	Jump Engine
	Reactor
	Hangar
	Std Particle Beam
	Class-S Missile Rack
	Hvy Plasma Cannon

**MISSILES**

Rack #4

Rack #5