



Kylon Druvod Armed Freighter

SPECS

Class: Hvy Combat Vsl
 In Service: 2065
 Point Value: 325
 Ramming Factor: 120
 Jump Delay: N/A

MANEUVERING

Turn Cost: 2/3 Speed
 Turn Delay: 1 x Speed
 Accel/Decel Cost: 3 Thrust
 Pivot Cost: 2+2 Thrust
 Roll Cost: 2+2 Thrust

COMBAT STATS

Fwd/Aft Defense: 14
 Stb/Port Defense: 15
 Engine Efficiency: 5/1
 Power Shortage: -4
 Initiative Bonus: +6

WEAPON DATA

Laser Pulse Cannon
 Class: Laser
 Mode: Pulse
 Damage: 10 1d3 times
 Max Pulses: 4
 Grouping Range: +1 per 4
 Range Penalty: -1 per hex
 Fire Control: +2/+1/-2
 Intercept Rating: n/a
 Rate of Fire: 1 per 3 turns

Particle Bolter

Class: Particle
 Mode: Standard
 Damage: 10
 Range Penalty: -2 per hex
 Fire Control: +3/+3/+5
 Intercept Rating: -2
 Rate of Fire: 1 per turn

Speed	1	2	3	4	5	6	7	8	9	10	11	12
Turn Cost	1	2	2	3	4	4	5	6	6	7	8	8
Turn Delay	1	2	3	4	5	6	7	8	9	10	11	12

FORWARD HITS

- 1-4: Retro Thrust
- 5-8: Laser Pulse Cannon
- 9-10: Particle Bolter
- 11-18: Forward Struct
- 19-20: PRIMARY Hit

AFT HITS

- 1-5: Main Thrust
- 6-7: Particle Bolter
- 8-11: Cargo C/D
- 12-18: Aft Struct
- 19-20: PRIMARY Hit

PRIMARY HITS

- 1-6: Primary Struct
- 7-9: Port/Stb Thrust
- 10-11: Particle Bolter
- 12-13: Sensors
- 14-15: Hangar
- 17: Engine
- 18-19: Reactor
- 20: C&C

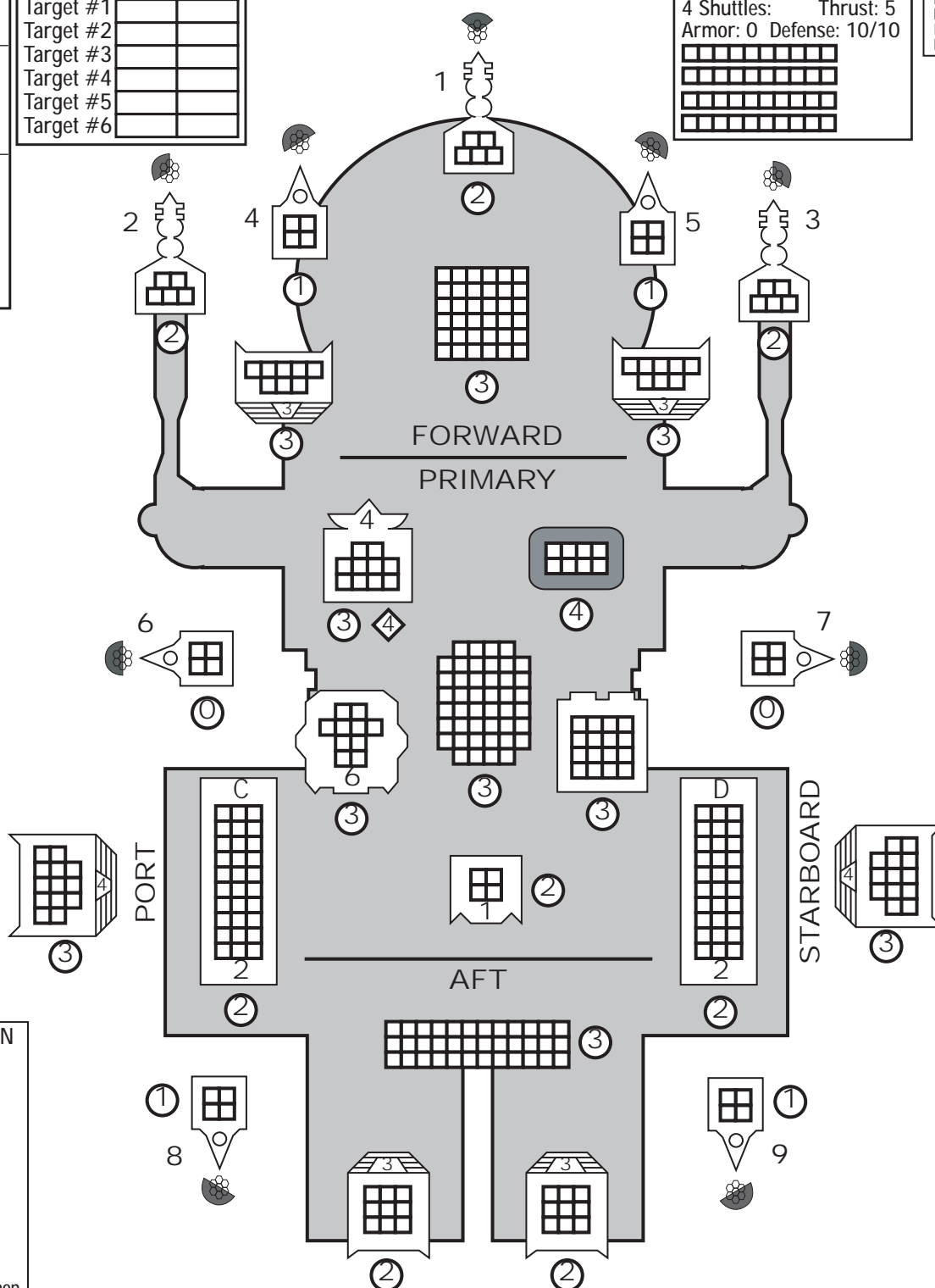
SENSOR DATA

Defensive EW

Target #1		
Target #2		
Target #3		
Target #4		
Target #5		
Target #6		

HANGAR

0 Fighters
 4 Shuttles: Thrust: 5
 Armor: 0 Defense: 10/10



ICON RECOGNITION

- Thruster
- C & C
- Sensors
- Engine
- Reactor
- Hangar
- Cargo
- Laser Pulse Cannon
- Particle Bolter