



# Nyglum Shygak Ohr Bomber

## SPECS

Class: Medium Ship  
 In Service: 2019  
 Point Value: 275  
 Ramming Factor: 60  
 Jump Delay: N/A

## MANEUVERING

Turn Cost: 1/3 Speed  
 Turn Delay: 1/3 Speed  
 Accel/Decel Cost: 2 Thrust  
 Pivot Cost: 1 Thrust  
 Roll Cost: 1 Thrust

## COMBAT STATS

Fwd/Aft Defense: 13 (11)  
 Stb/Port Defense: 11 (9)  
 Engine Efficiency: 3/1  
 Extra Power: +5  
 Initiative Bonus: +12

Speed	1	2	3	4	5	6	7	8	9	10	11	12
Turn Cost	1	1	1	2	2	2	3	3	3	4	4	4
Turn Delay	1	1	1	2	2	2	3	3	3	4	4	4

## WEAPON DATA

**Electron Beam**  
 Class: Electromagnetic  
 Modes: Raking(5)  
 Damage: (1d10+2) x 2  
 Range Penalty: -1 per hex  
 Fire Control: +1/+0/+0  
 Intercept Rating: n/a  
 Rate of Fire: 1 per 2 turns

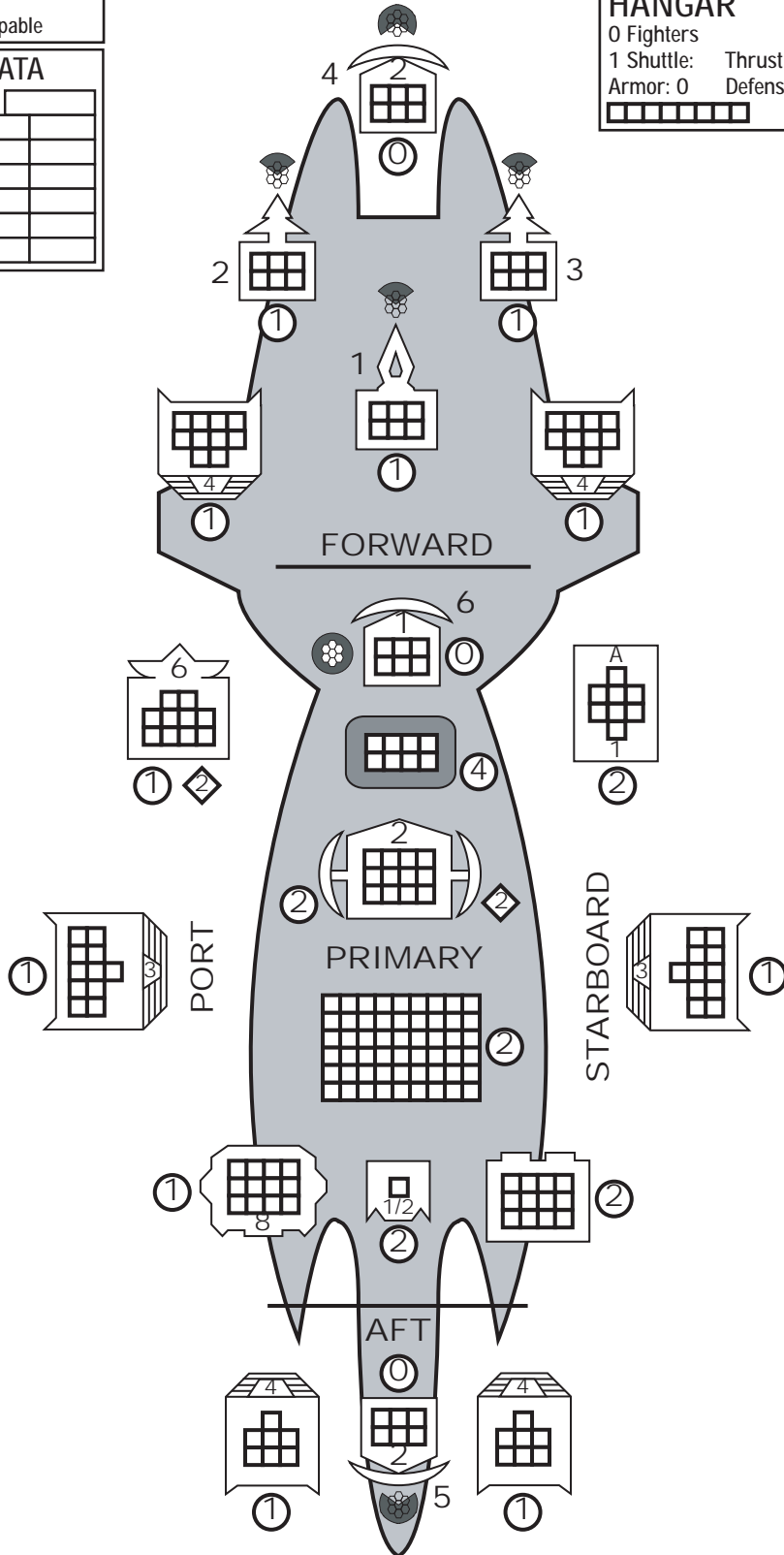
**Bomb Rack**  
 Class: Ballistic  
 Bombs/Missiles: 8  
 Range Penalty: None  
 Fire Control: +3/+2/+1  
 Rate of Fire: 1 per 2 turns

**Proto-EM Shield**  
 Subtract Shield Factor from incoming chance to hit and any damage scored through arc. Defense rating shown in parenthesis () indicates value with shield active.

<b>FORWARD HITS</b>	
1-3:	Retro Thrust
4-5:	Proto-EM Shield
6:	Electron Beam
7-9:	Bomb Rack
10-16:	Structure
17-20:	PRIMARY Hit
<b>AFT HITS</b>	
1-5:	Main Thrust
6-7:	Proto-EM Shield
8-16:	Structure
17-20:	PRIMARY Hit
<b>PRIMARY HITS</b>	
1-6:	Port/Stb Thrust
7-8:	Cargo
9:	Proto-EM Shield
10-12:	Shield Generator
13-14:	Sensors
15:	Hangar
16-17:	Engine
18-19:	Reactor
20:	C&C

<b>SPECIAL NOTES</b>	
Agile Ship	
Atmospheric Capable	
<b>SENSOR DATA</b>	
Defensive EW	
Target #1	
Target #2	
Target #3	
Target #4	
Target #5	
Target #6	

**HANGAR**  
 0 Fighters  
 1 Shuttle: Thrust: 7  
 Armor: 0 Defense: 6/9



<b>ICON RECOGNITION</b>	
	Thruster
	C & C
	Sensors
	Engine
	Reactor
	Hangar
	Cargo
	Shield Generator
	Proto-EM Shield
	Electron Beam
	Bomb Rack

<b>BOMBS</b>	
Rack #2	
<input type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	<input type="checkbox"/>
Rack #3	
<input type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	<input type="checkbox"/>