

Version 9: 2E/ST

Name: _____

Counter: _____



Federation Constitution Cruiser

SPECS

Class: Hvy Combat Vsl
In Service: 2255
Point Value: 700
Ramming Factor: 160
Warp Delay: 7 Turns

MANEUVERING

Turn Cost: 2/3 Speed
Turn Delay: 1/2 Speed
Accel/Decel Cost: 2 Thrust
Pivot Cost: 2+2 Thrust
Roll Cost: 2+2 Thrust

COMBAT STATS

Fwd/Aft Defense: 14 (12)
Stb/Port Defense: 16 (14)
Engine Efficiency: 2/1
Extra Power: +6
Initiative Bonus: +2

Speed	1	2	3	4	5	6	7	8	9	10	11	12
Turn Cost	1	2	2	3	4	4	5	6	6	7	8	8
Turn Delay	1	1	2	2	3	3	4	4	5	5	6	6

WEAPON DATA

Large Medium Phaser
Class: Molecular
Mode: R, S
Damage: 3d10+10
Range Penalty: -1 per 2 hexes
Fire Control: +3/+3/+1
Intercept Rating: -2
Rate of Fire: 1 per 2 turns
Special: Can fire for an accelerator ROF for less damage, as shown below: 1 per turn: 1d10+6

Light Phaser

Class: Molecular
Mode: Standard
Damage: 1d10+4
Range Penalty: -1 per hex
Fire Control: +3/+3/+3
Intercept Rating: -2
Rate of Fire: 1 per turn

Light Photon Torpedo

Class: Ballistic + Antimatter
Mode: Standard
Damage: X+10
Max X: 10
Range Penalty: -1 per 4 hexes
Max Range: 35 hexes
Fire Control: +3/+1/-2
Intercept Rating: n/a
Rate of Fire: 1 per 2 turns

Deflector Shield

Subtract Shield Factor from incoming chance to hit and any damage scored through arc. Defense rating shown in parenthesis () indicates value with shield active.

FORWARD HITS

- 1-3: Deflector Shield
- 4-6: Lt Photon Torpedo
- 7-11: Lg Medium Phaser
- 12-18: Forward Structure
- 19-20: PRIMARY Hit

SIDE HITS

- 1-3: Impulse Thruster
- 4-5: Deflector Shield
- 6: Lt Photon Torpedo
- 7: Light Phaser
- 8-11: Warp Engine
- 12-18: Aft Structure
- 19-20: PRIMARY Hit

PRIMARY HITS

- 1-8: Primary Structure
- 9: Tractor Beam
- 10-11: Shield Generator
- 12-13: Sensors
- 14-15: Hangar
- 16-17: Engine
- 18-19: Reactor
- 20: C&C

Note: Impulse Thrusters and Light Phasers are part of both Port and Starboard sides.

SPECIAL NOTES

Gravitic Drive System
Impulse Drive
Special Hull Arrangement
(No Aft Hits or Structure)

SENSOR DATA

Defensive EW

Target #1

Target #2

Target #3

Target #4

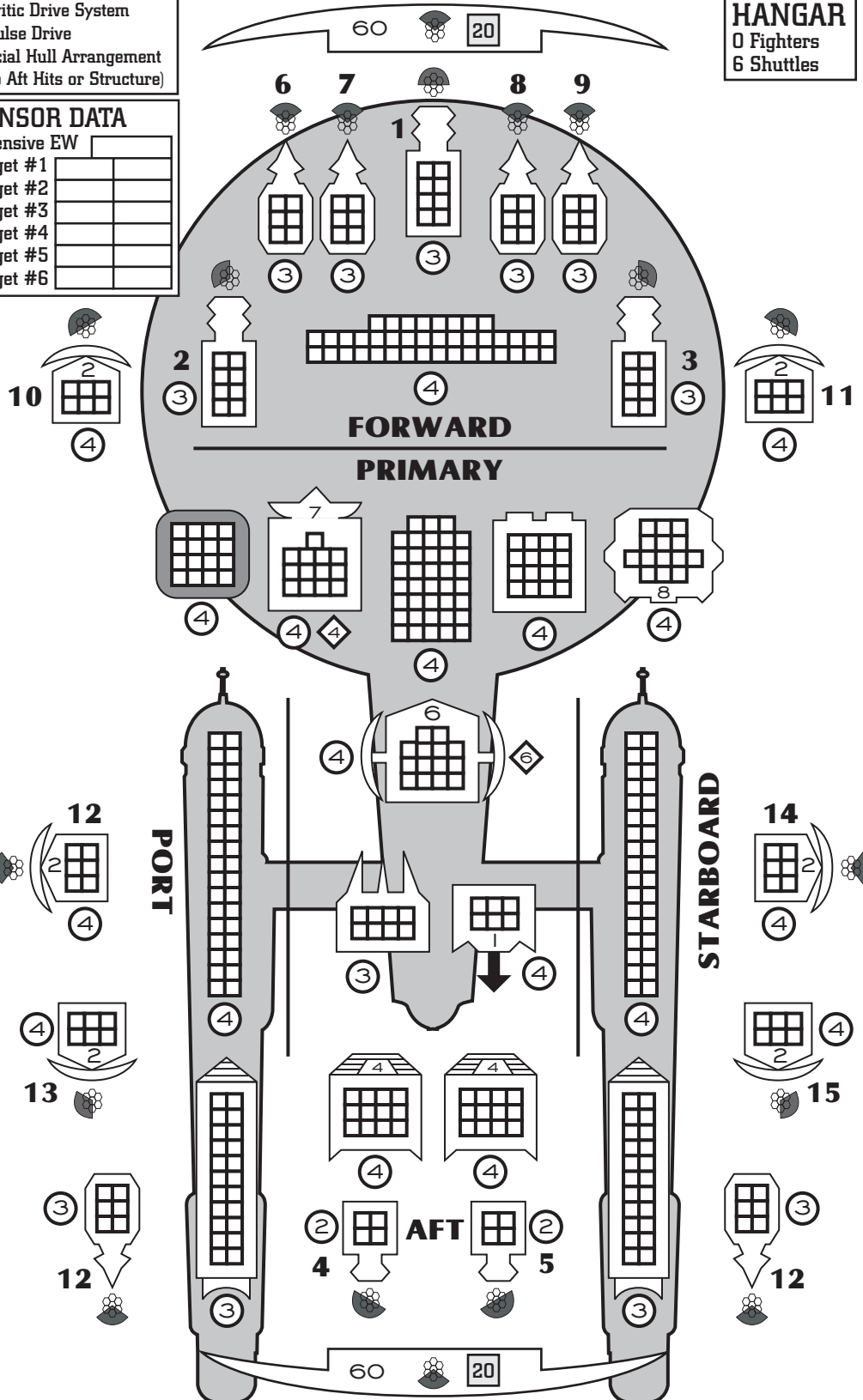
Target #5

Target #6

HANGAR

0 Fighters

6 Shuttles



ICON RECOGNITION

- Impulse Thruster
- C & C
- Sensors
- Engine
- Reactor
- Hangar
- Shield Generator
- Deflector Shield
- Warp Engine
- Tractor Beam
- Large Medium Phaser
- Light Phaser
- Lt Photon Torpedo