



Chouka Bishop Warship

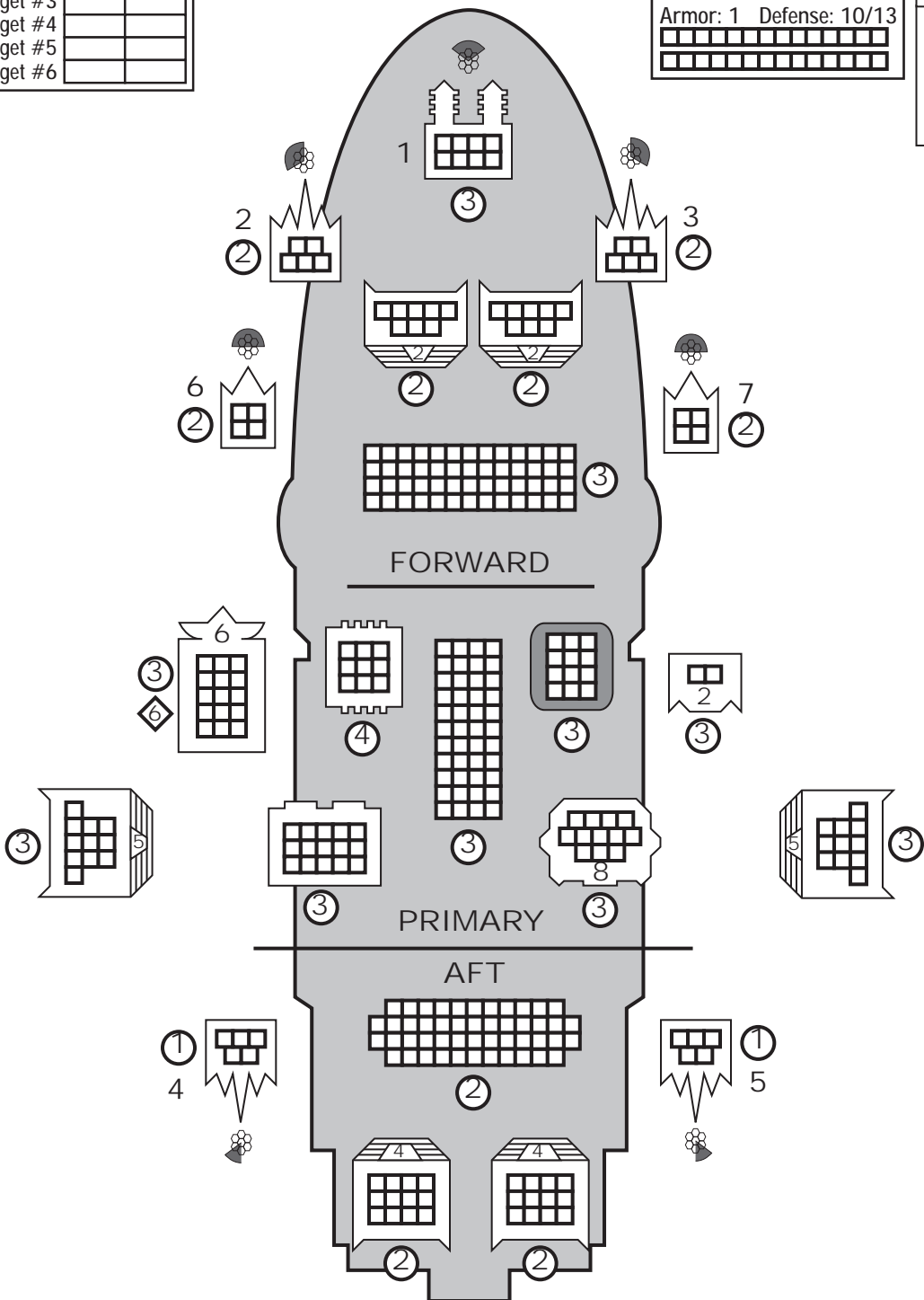
SPECS Class: Hvy Combat Vsl In Service: 1964 Point Value: 425 Ramming Factor: 150 Jump Delay: N/A	MANEUVERING Turn Cost: 1 x Speed Turn Delay: 1/2 Speed Accel/Decel Cost: 2 Thrust Pivot Cost: 2+2 Thrust Roll Cost: 3+3 Thrust	COMBAT STATS Fwd/Aft Defense: 13 Stb/Port Defense: 15 Engine Efficiency: 3/1 Extra Power: 0 Initiative Bonus: +6
Speed	1 2 3 4 5 6 7 8 9 10 11 12	
Turn Cost	1 2 3 4 5 6 7 8 9 10 11 12	
Turn Delay	1 1 2 2 3 3 4 4 5 5 6 6	

WEAPON DATA
Twin Laser Cannon Class: Laser Modes: Raking Damage: 2d10+5 2 times Range Penalty: -1 per 2 hexes Fire Control: +3/+2/-2 Intercept Rating: n/a Rate of Fire: 1 per 2 turns
Med. Plasma Cannon Class: Plasma Modes: Standard Dmg: 3d10+4 (-1 per 2 hexes) Range Penalty: -1 per hex Fire Control: +3/+1/-5 Intercept Rating: n/a Rate of Fire: 1 per 3 turns
Light Plasma Cannon Class: Plasma Modes: Standard Dmg: 2d10+2 (-1 per 2 hexes) Range Penalty: -1 per hex Fire Control: +3/+1/-5 Intercept Rating: n/a Rate of Fire: 1 per 2 turns

FORWARD HITS
1-4: Retro Thrust
5-6: Twin Laser Cannon
7-8: Med Plasma Cannon
9-11: Lt Plasma Cannon
12-18: Forward Structure
19-20: PRIMARY Hit
AFT HITS
1-8: Main Thrust
9-10: Med Plasma Cannon
11-18: Aft Structure
19-20: PRIMARY Hit
PRIMARY HITS
1-8: Primary Structure
9-10: Port/Stb Thrust
11-12: Sensors
13-14: Engine
15-16: Hangar
17-18: Reactor
19: Quarters
20: C&C

SENSOR DATA
Defensive EW
Target #1
Target #2
Target #3
Target #4
Target #5
Target #6

HANGAR
0 Fighters
2 Shuttles: Thrust: 2
Armor: 1 Defense: 10/13



ICON RECOGNITION
Thruster
C & C
Sensors
Engine
Reactor
Hangar
Quarters
Twin Laser Cannon
Med Plasma Cannon
Lt Plasma Cannon