

Circasian Aschar Troop Transport

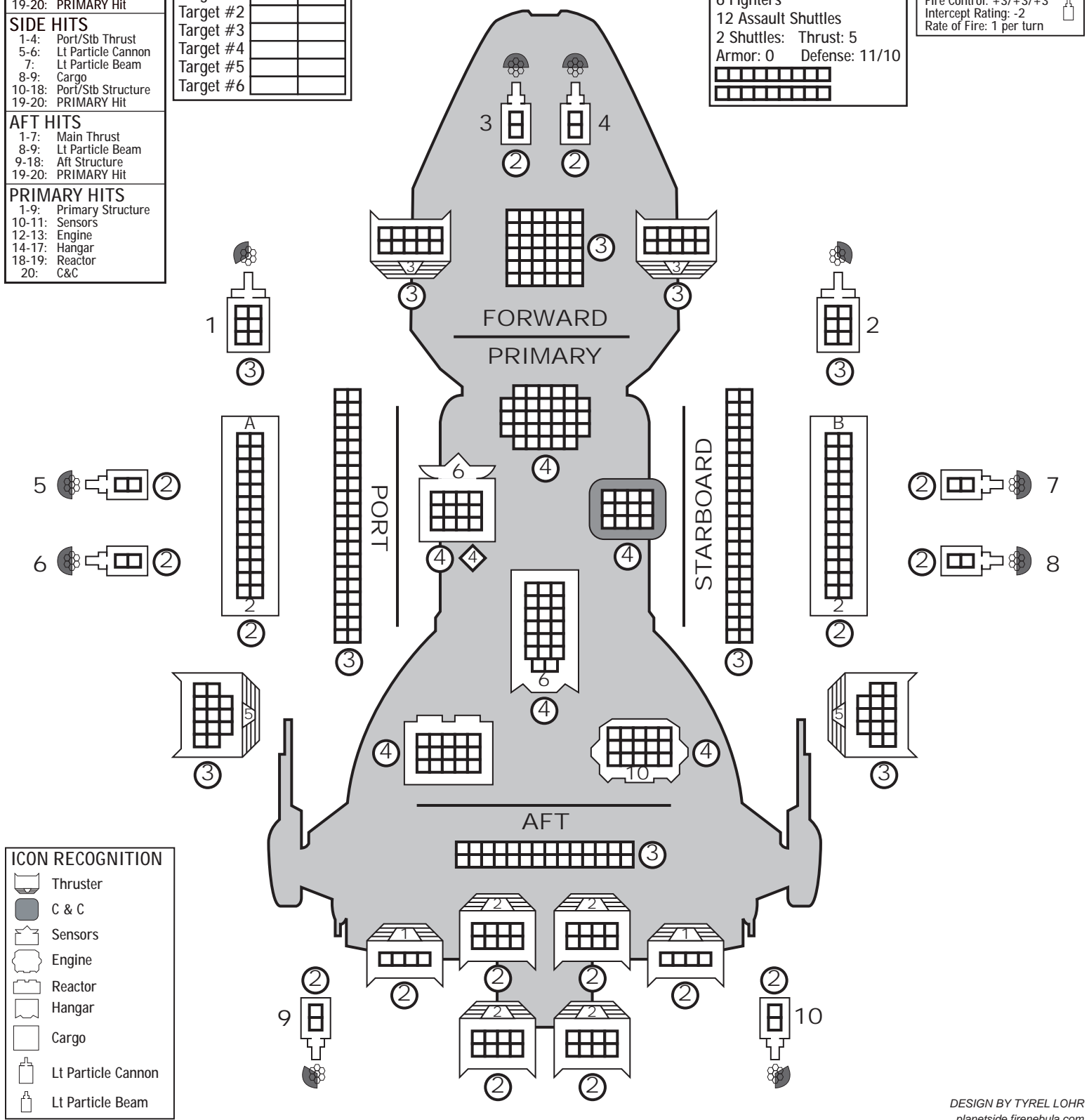
SPECS Class: Capital Ship In Service: 1970 Point Value: 400 Ramming Factor: 190 Jump Delay: N/A	MANEUVERING Turn Cost: 1 x Speed Turn Delay: 1 x Speed Accel/Decel Cost: 3 Thrust Pivot Cost: 2+2 Thrust Roll Cost: 2+2 Thrust	COMBAT STATS Fwd/Aft Defense: 14 Stb/Port Defense: 16 Engine Efficiency: 4/1 Extra Power: 0 Initiative Bonus: +0
Speed	1 2 3 4 5 6 7 8 9 10 11 12	1 2 3 4 5 6 7 8 9 10 11 12
Turn Cost	1 2 3 4 5 6 7 8 9 10 11 12	1 2 3 4 5 6 7 8 9 10 11 12
Turn Delay	1 2 3 4 5 6 7 8 9 10 11 12	1 2 3 4 5 6 7 8 9 10 11 12

WEAPON DATA
Light Particle Cannon Class: Particle Modes: Raking Damage: 2d10+8 Range Penalty: -1 per hex Fire Control: +4/+2/+0 Intercept Rating: -2 Rate of Fire: 1 per 2 turns
Light Particle Beam Class: Particle Modes: Standard Damage: 1d10+4 Range Penalty: -2 per hex Fire Control: +3/+3/+3 Intercept Rating: -2 Rate of Fire: 1 per turn

FORWARD HITS 1-5: Retro Thrust 6-7: Lt Particle Beam 8-18: Forward Structure 19-20: PRIMARY Hit
SIDE HITS 1-4: Port/Stb Thrust 5-6: Lt Particle Cannon 7: Lt Particle Beam 8-9: Cargo 10-18: Port/Stb Structure 19-20: PRIMARY Hit
AFT HITS 1-7: Main Thrust 8-9: Lt Particle Beam 9-18: Aft Structure 19-20: PRIMARY Hit
PRIMARY HITS 1-9: Primary Structure 10-11: Sensors 12-13: Engine 14-17: Hangar 18-19: Reactor 20: C&C

SENSOR DATA
Defensive EW
Target #1
Target #2
Target #3
Target #4
Target #5
Target #6

HANGAR
6 Fighters
12 Assault Shuttles
2 Shuttles: Thrust: 5
Armor: 0 Defense: 11/10



ICON RECOGNITION
Thruster
C & C
Sensors
Engine
Reactor
Hangar
Cargo
Lt Particle Cannon
Lt Particle Beam