



Circasian Kalichar Lance Cruiser

SPECS
 Class: Capital Ship
 In Service: 1974
 Point Value: 500
 Ramming Factor: 200
 Jump Delay: 36 Turns

MANEUVERING
 Turn Cost: 1 x Speed
 Turn Delay: 1 x Speed
 Accel/Decel Cost: 3 Thrust
 Pivot Cost: 2+2 Thrust
 Roll Cost: 4+4 Thrust

COMBAT STATS
 Fwd/Aft Defense: 16
 Stb/Port Defense: 15
 Engine Efficiency: 2/1
 Extra Power: 0
 Initiative Bonus: +0

WEAPON DATA

Particle Lance
 Class: Particle
 Modes: Raking
 Damage: 3d10+16
 Range Penalty: -1 per 2 hexes
 Fire Control: +4/+2/+0
 Intercept Rating: -2
 Rate of Fire: 1 per 2 turns
 Can fire as two light particle cannons at the same target.

Speed	1	2	3	4	5	6	7	8	9	10	11	12
Turn Cost	1	1	2	2	3	3	4	4	5	5	6	6
Turn Delay	1	1	2	2	3	3	4	4	5	5	6	6

HANGAR
 0 Fighters
 2 Shuttles: Thrust: 4
 Armor: 1 Defense: 11/11

Heavy Rocket Launcher
 Class: Ballistic
 Modes: Standard
 Damage: 2d10+4
 Range Penalty: None
 Max Range: 30 hexes
 Fire Control: +2/+1/-3
 Intercept Rating: n/a
 Rate of Fire: 1 per 2 turns

Light Particle Cannon
 Class: Particle
 Modes: Raking
 Damage: 2d10+8
 Range Penalty: -1 per hex
 Fire Control: +4/+2/+0
 Intercept Rating: -2
 Rate of Fire: 1 per 2 turns

Light Particle Beam
 Class: Particle
 Modes: Standard
 Damage: 1d10+4
 Range Penalty: -2 per hex
 Fire Control: +3/+3/+3
 Intercept Rating: -2
 Rate of Fire: 1 per turn

Light Laser Cannon
 Class: Laser
 Modes: Raking
 Damage: 2d10+7
 Range Penalty: -1 per hex
 Fire Control: +2/+1/-2
 Intercept Rating: n/a
 Rate of Fire: 1 per 2 turns

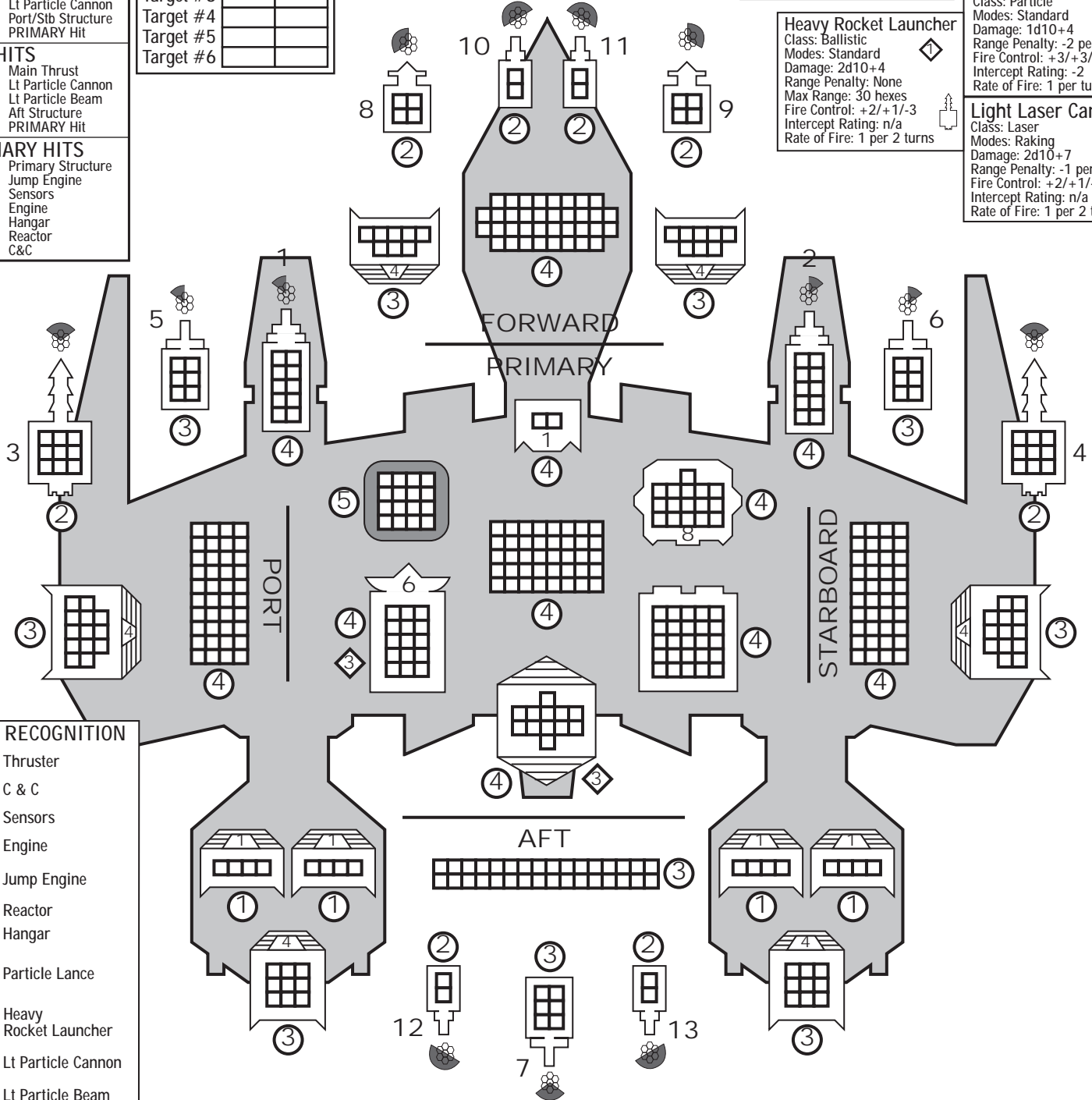
- FORWARD HITS**
 1-4: Retro Thrust
 5-7: Light Laser
 8-11: Lt Particle Beam
 12-18: Forward Structure
 19-20: PRIMARY Hit
- SIDE HITS**
 1-3: Port/Stb Thrust
 4-6: Particle Lance
 7-8: Hvy Rocket Launcher
 9-10: Lt Particle Cannon
 11-18: Port/Stb Structure
 19-20: PRIMARY Hit
- AFT HITS**
 1-7: Main Thrust
 8-9: Lt Particle Cannon
 10-12: Lt Particle Beam
 13-18: Aft Structure
 19-20: PRIMARY Hit
- PRIMARY HITS**
 1-8: Primary Structure
 9-10: Jump Engine
 11-12: Sensors
 13-15: Engine
 16-17: Hangar
 18-19: Reactor
 20: C&C

SPECIAL NOTES
 Limited Availability (33%)

SENSOR DATA

Defensive EW

Target #1	
Target #2	
Target #3	
Target #4	
Target #5	
Target #6	



- ICON RECOGNITION**
- Thruster
 - C & C
 - Sensors
 - Engine
 - Jump Engine
 - Reactor
 - Hangar
 - Particle Lance
 - Heavy Rocket Launcher
 - Lt Particle Cannon
 - Lt Particle Beam
 - Light Laser