Name: _____ Counter: _____
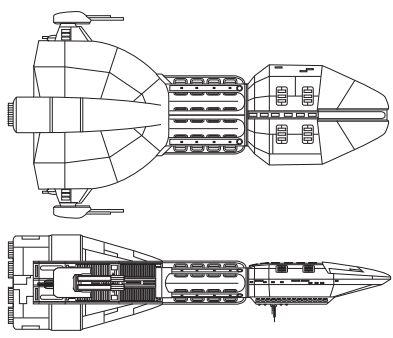
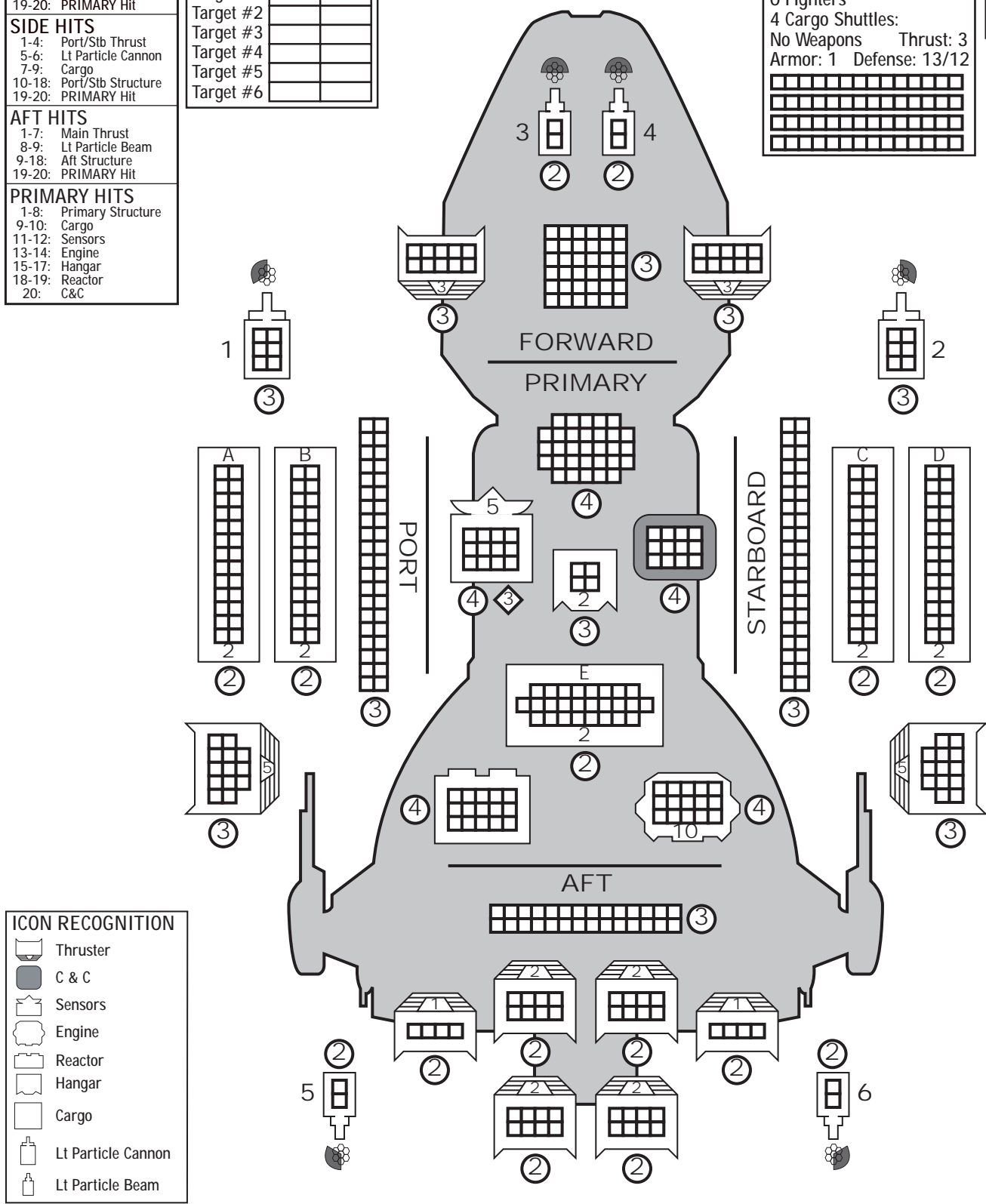# Circasian Nalessin Military Freighter

THE ESCALATION WARS

SPECS
Class: Capital Ship
In Service: 1958
Point Value: 300
Ramming Factor: 190
Jump Delay: N/A

MANEUVERING
Turn Cost: 1 x Speed
Turn Delay: 1 x Speed
Accel/Decel Cost: 3 Thrust
Pivot Cost: 2+2 Thrust
Roll Cost: 2+2 Thrust

COMBAT STATS
Fwd/Aft Defense: 14
Stb/Port Defense: 16
Engine Efficiency: 4/1
Extra Power: 0
Initiative Bonus: +0

Speed	1	2	3	4	5	6	7	8	9	10	11	12
Turn Cost	1	2	3	4	5	6	7	8	9	10	11	12
Turn Delay	1	2	3	4	5	6	7	8	9	10	11	12

WEAPON DATA

Light Particle Cannon
Class: Particle
Modes: Raking
Damage: 2d10+8
Range Penalty: -1 per hex
Fire Control: +4/+2/+0
Intercept Rating: -2
Rate of Fire: 1 per 2 turns

Light Particle Beam
Class: Particle
Modes: Standard
Damage: 1d10+4
Range Penalty: -2 per hex
Fire Control: +3/+3/+3
Intercept Rating: -2
Rate of Fire: 1 per turn

HANGAR
0 Fighters
4 Cargo Shuttles:
No Weapons   Thrust: 3
Armor: 1   Defense: 13/12

FORWARD HITS
1-5:   Retro Thrust
6-7:   Lt Particle Beam
8-18: Forward Structure
19-20: PRIMARY Hit

SIDE HITS
1-4:   Port/Stb Thrust
5-6:   Lt Particle Cannon
7-9:   Cargo
10-18: Port/Stb Structure
19-20: PRIMARY Hit

AFT HITS
1-7:   Main Thrust
8-9:   Lt Particle Beam
9-18:   Aft Structure
19-20: PRIMARY Hit

PRIMARY HITS
1-8:   Primary Structure
9-10:   Cargo
11-12: Sensors
13-14: Engine
15-17: Hangar
18-19: Reactor
20:     C&C

SENSOR DATA
Defensive EW		
Target #1		
Target #2		
Target #3		
Target #4		
Target #5		
Target #6		

FORWARD

PRIMARY

PORT

STARBOARD

AFT

A   B

C   D

E

ICON RECOGNITION
- Thruster
- C & C
- Sensors
- Engine
- Reactor
- Hangar
- Cargo
- Lt Particle Cannon
- Lt Particle Beam