

Circasian Tormin Light Cruiser

SPECS	MANEUVERING	COMBAT STATS
Class: Hvy Combat Vsl	Turn Cost: 1/2 Speed	Fwd/Aft Defense: 16
In Service: 1971	Turn Delay: 2/3 Speed	Stb/Port Defense: 14
Point Value: 380	Accel/Decel Cost: 2 Thrust	Engine Efficiency: 2/1
Ramming Factor: 150	Pivot Cost: 2+2 Thrust	Extra Power: 0
Jump Delay: N/A	Roll Cost: 2+2 Thrust	Initiative Bonus: +6
Speed	1 2 3 4 5 6 7 8 9 10 11 12	
Turn Cost	1 1 2 2 3 3 4 4 5 5 6 6	
Turn Delay	1 2 2 3 4 4 5 6 6 7 7 8	

WEAPON DATA	
Heavy Rocket Launcher	Class: Ballistic
Modes: Standard	Damage: 2d10+4
Range Penalty: None	Max Range: 30 hexes
Fire Control: +2/+1/-3	Intercept Rating: n/a
Rate of Fire: 1 per 2 turns	
Light Particle Cannon	Class: Particle
Modes: Raking	Damage: 2d10+8
Range Penalty: -1 per hex	Fire Control: +4/+2/+0
Intercept Rating: -2	Rate of Fire: 1 per 2 turns
Light Particle Beam	Class: Particle
Modes: Standard	Damage: 1d10+4
Range Penalty: -2 per hex	Fire Control: +3/+3/+3
Intercept Rating: -2	Rate of Fire: 1 per turn
Light Plasma Cannon	Class: Plasma
Modes: Standard	Dmg: 2d10+2 (-1 per 2 hexes)
Range Penalty: -1 per hex	Fire Control: +3/+1/-5
Intercept Rating: n/a	Rate of Fire: 1 per 2 turns
Med. Plasma Cannon	Class: Plasma
Modes: Standard	Dmg: 3d10+4 (-1 per 2 hexes)
Range Penalty: -1 per hex	Fire Control: +3/+1/-5
Intercept Rating: n/a	Rate of Fire: 1 per 3 turns

FORWARD HITS	
1-4:	Retro Thrust
5-6:	Hvy Rocket Launcher
7-8:	Lt Particle Cannon
9-10:	Lt Plasma Cannon
11-12:	Lt Particle Beam
13-18:	Forward Structure
19-20:	PRIMARY Hit

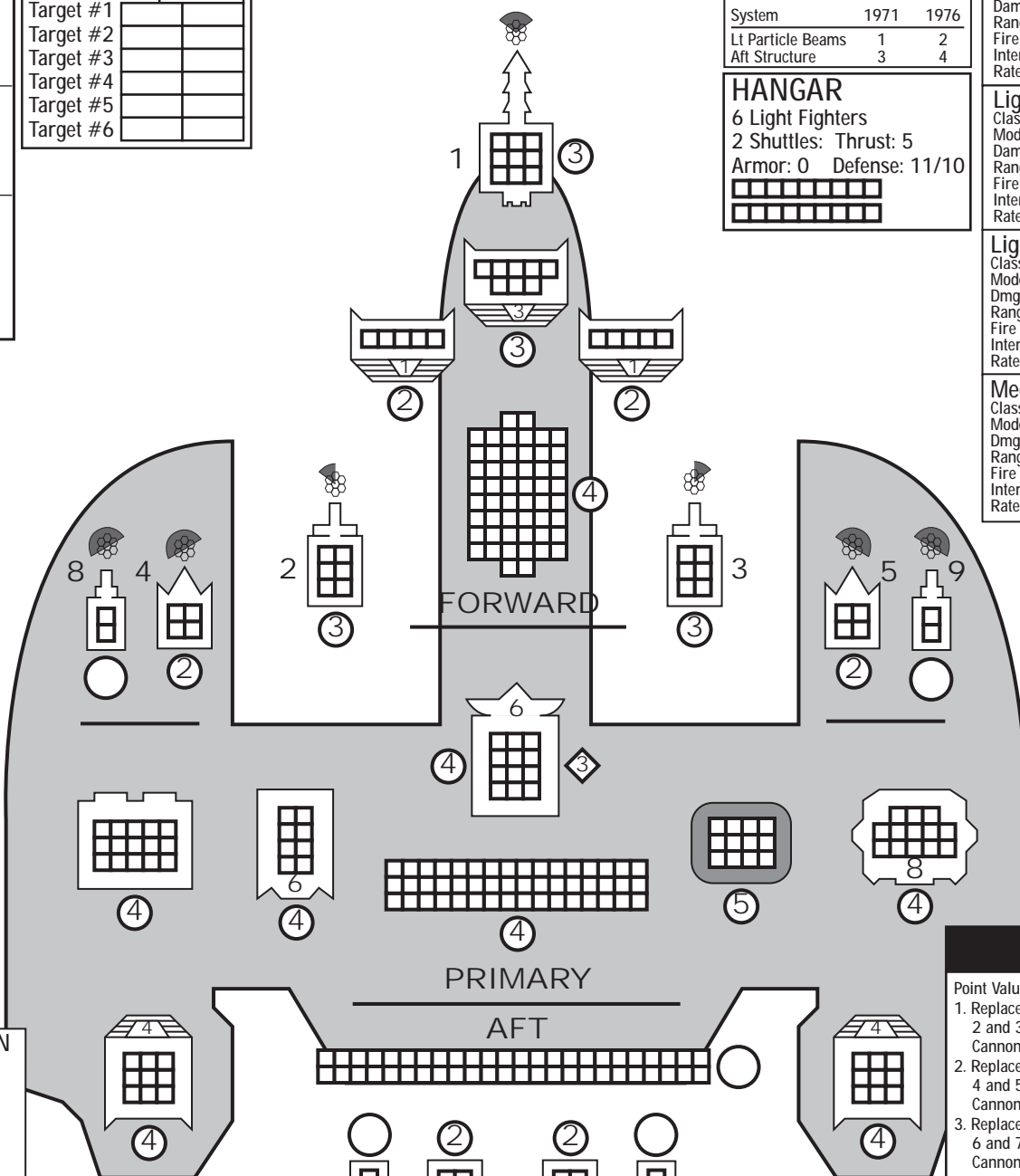
AFT HITS	
1-6:	Main Thrust
7-8:	Lt Plasma Cannon
9-10:	Lt Particle Beam
11-18:	Structure
19-20:	PRIMARY Hit

PRIMARY HITS	
1-8:	Primary Structure
9-11:	Port/Stb Thrust
12-13:	Sensors
14-15:	Hangar
16-17:	Engine
18-19:	Reactor
20:	C&C

SENSOR DATA	
Defensive EW	
Target #1	
Target #2	
Target #3	
Target #4	
Target #5	
Target #6	

ARMOR REFIT		
System	1971	1976
Lt Particle Beams	1	2
Aft Structure	3	4

HANGAR	
6 Light Fighters	
2 Shuttles: Thrust: 5	
Armor: 0 Defense: 11/10	



ICON RECOGNITION	
	Thruster
	C & C
	Sensors
	Engine
	Reactor
	Hangar
	Heavy Rocket Launcher
	Lt Particle Cannon
	Lt Particle Beam
	Lt Plasma Cannon
	Medium Plasma Cannon

1976 Refit (Beta Model)	
Point Value:	425
1.	Replace Light Particle Cannons 2 and 3 with Medium Plasma Cannons 2 and 3.
2.	Replace Light Plasma Cannons 4 and 5 with Medium Plasma Cannons 4 and 5.
3.	Replace Light Plasma Cannons 6 and 7 with Medium Plasma Cannon 6.