Circasian Kolam Long Range Fighters



SPECS

Class: Med Fighters In Service: 1963 Point Value: 38 each Ramming Factor: 15 Jinking Limit: 8 Lvls

MANEUVERING

Turn Cost: 1/3 Speed Turn Delay: 0 Accel/Decel Cost: 1 Thrust Pivot Cost: 1 Thrust Roll Cost: 1 Thrust

ARMOR

COMBAT STATS

Fwd/Aft Defense: 7 Stb/Port Defense: 6 Free Thrust: 11 Offensive Bonus: +4 Initiative Bonus: +19

WEAPON DATA

Paired Particle Beam Number of Guns: 1 plus 1 tail gun (Unlinked) Class: Particle Damage: 1d6+2 Range Penalty: -2 per hex Fire Control: n/a Intercept Rating: -1 Rate of Fire: 1 per turn

Flight Level Combat 5 or more above = 0 Hit

3-4 above = 1/6 Hit 1-2 above = 1/3 Hit 0-2 below = 1/2 Hit

3-4 below = 2/3 Hit 5-6 below = 5/6 Hit

7 or more below = All Hit

SPECIAL NOTES

Special Deployment (1 per 3 flights) Includes Navigator

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		Ftr #1	Ftr #2	Ftr #3	Ftr #4	Ftr #5	Ftr #6			Ftr #1	Ftr #2	Ftr #3	Ftr #4	Ftr #5	Ftr #6
Flight #1								Flight #2							
	Dropped Out Ftr Destroyed Initiative	Speed	Thr	ust Used	Jinking	Note	es	Droppe Ftr Dest	royed	Speed	Thru	ust Used	Jinking	Note	s
		Ftr #1	Ftr #2	Ftr #3	Ftr #4	Ftr #5	Ftr #6			Ftr #1	Ftr #2	Ftr #3	Ftr #4	Ftr #5	Ftr #6
Flight #3								Flight #4							
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Flight #7		Ftr #1	Ftr #2	Ftr #3	Ftr #4	Ftr #5	Ftr #6	ω .		Ftr #1	Ftr #2	Ftr #3	Ftr #4	Ftr #5	Ftr #6
								Flight #8							
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