Name:

Counter:

Morket Defense Satellites

SPECS

Class: OSAT In Service: 1952 Point Value: 70 each Ramming Factor: 20 Jump Delay: N/A

MANEUVERING

Turn Cost: N/A Turn Delay: N/A Accel/Decel Cost: N/A Pivot Cost: N/A Roll Cost: N/A

COMBAT STATS

Fwd/Aft Defense: 9 Stb/Port Defense: 9 Engine Efficiency: N/A Extra Power: 0 Initiative Bonus: +12

WEAPON DATA

Rocket Launcher Class: Ballistic Class: Ballistic
Modes: Standard
Damage: 2d6+2
Range Penalty: n/a (max 15)
Fire Control: +1/+1/+1
Intercept Rating: n/a
Rate of Fire: 1 per turn

Light Laser Cannon

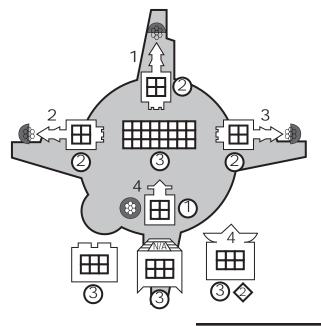
Class: Laser
Modes: Raking
Damage: 2d10+7
Range Penalty: -1 per hex
Fire Control: +2/+1/-2 Intercept Rating: n/a Rate of Fire: 1 per 2 turns

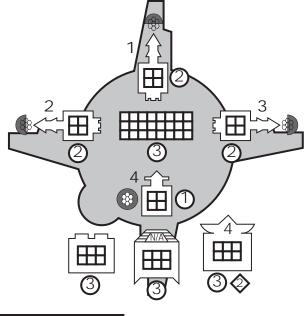
HIT LOCATIONS

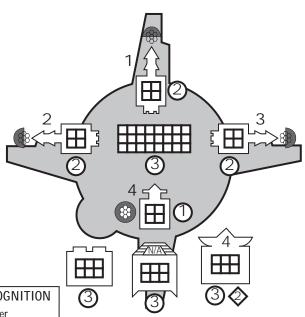
Structure

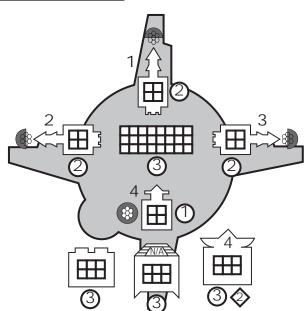
Thruster Rocket Launcher 11-12: 13-15:

16-17: Sensors 18-19: Reactor Sensors Light Laser **SENSOR DATA** Defensive EW Target #1 Target #2 Target #3 Target #4 Target #5 Target #6









Thruster Sensors

Reactor

Light Laser

Rocket Launcher