Version 1: 2E/SIS

Name: _____ Counter: _____

Courata Keskmaada Dreadnought

THE ESCALATION WARS

SPECS	MANEUVERING	COMBAT STATS
Class: Capital Ship	Turn Cost: 1 x Speed	Fwd/Aft Defense: 17
In Service: 1767	Turn Delay: 1 x Speed	Stb/Port Defense: 18
Point Value: 675	Accel/Decel Cost: 4 Thrust	Engine Efficiency: 5/1
Ramming Factor: 300	Pivot Cost: 4+4 Thrust	Extra Power: 0
Jump Delay: 38 Turns	Roll Cost: 3+3 Thrust	Initiative Bonus: +0

Speed	1	2	3	4	5	6	7	8	9	10	11	12
Turn Cost	1	2	3	4	5	6	7	8	9	10	11	12
Turn Delay	1	2	3	4	5	6	7	8	9	10	11	12

WEAPON DATA

HET Laser (5)
Class: Laser
Modes: Raking
Damage: 3d10+10
Range Penalty: -1 per 3 hexes
Fire Control: +2/+1/-4
Intercept Rating: n/a
Rate of Fire: 1 per 4 turns

Laser Blaster (4)
Class: Laser
Modes: Standard
Damage: 1d10+5
Range Penalty: -1 per 2 hexes
Fire Control: +3/+1/+0
Intercept Rating: n/a
Rate of Fire: 1 per 2 turns

Light Particle Beam (1)
Class: Particle
Modes: Standard
Damage: 1d10+4
Range Penalty: -2 per hex
Fire Control: +3/+3/+3
Intercept Rating: -2
Rate of Fire: 1 per turn

FORWARD HITS

1-5:	Retro Thrust
6-7:	Laser Blaster
8-18:	Forward Structure
19-20:	PRIMARY Hit

SIDE HITS

1-4:	Port/Stb Thrust
5-7:	HET Laser
8-9:	Laser Blaster
10-18:	Port/Stb Structure
19-20:	PRIMARY Hit

AFT HITS

1-7:	Main Thrust
8-10:	Laser Blaster
11-18:	Aft Structure
19-20:	PRIMARY Hit

PRIMARY HITS

1-6:	Primary Structure
7-8:	Jump Engine
9-10:	Light Particle Beam
11-12:	Cargo
13-14:	Sensors
15-16:	Engine
17-18:	Hangar
19:	Reactor
20:	C&C

SENSOR DATA

Defensive EW

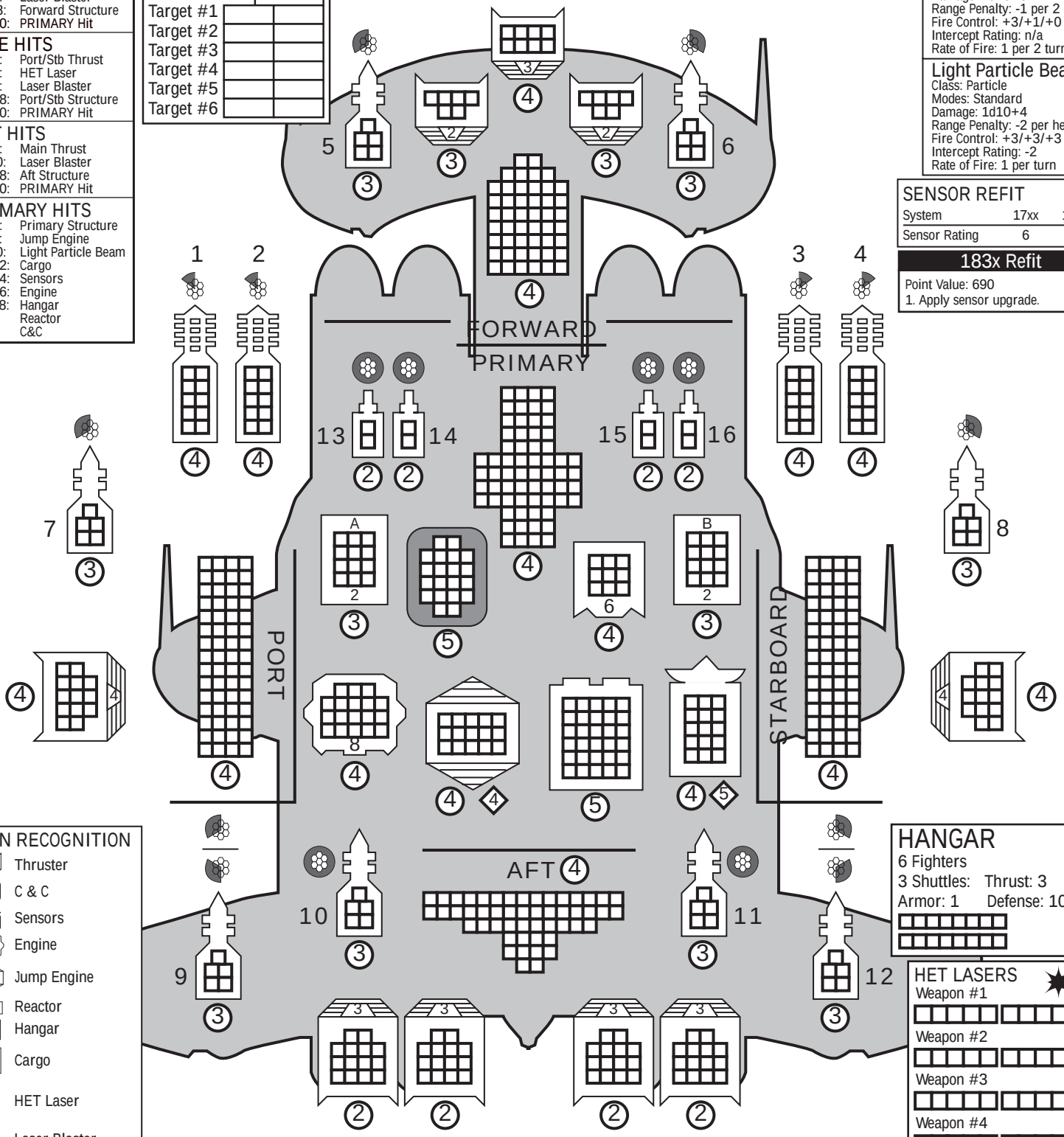
Target #1		
Target #2		
Target #3		
Target #4		
Target #5		
Target #6		

SENSOR REFIT

System	17xx	183x
Sensor Rating	6	7

183x Refit

Point Value: 690
1. Apply sensor upgrade.



ICON RECOGNITION

- Thruster
- C & C
- Sensors
- Engine
- Jump Engine
- Reactor
- Hangar
- Cargo
- HET Laser
- Laser Blaster
- Light Particle Beam

HANGAR

6 Fighters
3 Shuttles: Thrust: 3
Armor: 1 Defense: 10/10

HET LASERS

Weapon #1
Weapon #2
Weapon #3
Weapon #4

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