

Sshel'ath Skavna Torpedo Frigate

SPECS

Class: Medium Ship
In Service: 1978
Point Value: 350
Ramming Factor: 50
Jump Delay: N/A

MANEUVERING

Turn Cost: 1/2 Speed
Turn Delay: 1/3 Speed
Accel/Decel Cost: 2 Thrust
Pivot Cost: 1+1 Thrust
Roll Cost: 2+2 Thrust

COMBAT STATS

Fwd/Aft Defense: 13
Stb/Port Defense: 11
Engine Efficiency: 2/1
Extra Power: 0
Initiative Bonus: +12

WEAPON DATA

EM Torpedo

Class: Ballistic + EM
Modes: Flash
Damage: 2d10
Range Penalty: -1 per hex after 20 hexes
Fire Control: +3/+1/-6
Intercept Rating: n/a
Rate of Fire: 1 per 3 turns
Special: Ignores armor; deactivates power-using systems; +4 to criticals; +2 to fighter dropout rolls.

Gatling Laser

Class: Laser
Modes: Pulse
Damage: 1d10+4 1d3 times
Max Pulses: 5
Grouping Range: +1 per 4
Range Penalty: -1 per hex
Fire Control: +2/+1/+1
Int Rating: -2 (vs. ballistics)
Rate of Fire: 1 per 2 turns

Light Laser Cutter

Class: Laser
Modes: Raking (4)
Damage: 2d10+2
Range Penalty: -1 per hex
Fire Control: +1/+1/+1
Intercept Rating: n/a
Rate of Fire: 1 per 2 turns

FORWARD HITS

1-4: Retro Thrust
5-6: EM Torpedo
7-8: Gatling Laser
9-17: Structure
18-20: PRIMARY Hit

AFT HITS

1-7: Main Thrust
8-9: Light Laser Cutter
10-17: Structure
18-20: PRIMARY Hit

PRIMARY HITS

1-8: Port/Stb Thrust
9-11: Sensors
12-14: Engine
15-16: Hangar
17-19: Reactor
20: C&C

SPECIAL NOTES

Atmospheric Capable

SENSOR DATA

Defensive EW

Target #1

Target #2

Target #3

Target #4

Target #5

Target #6

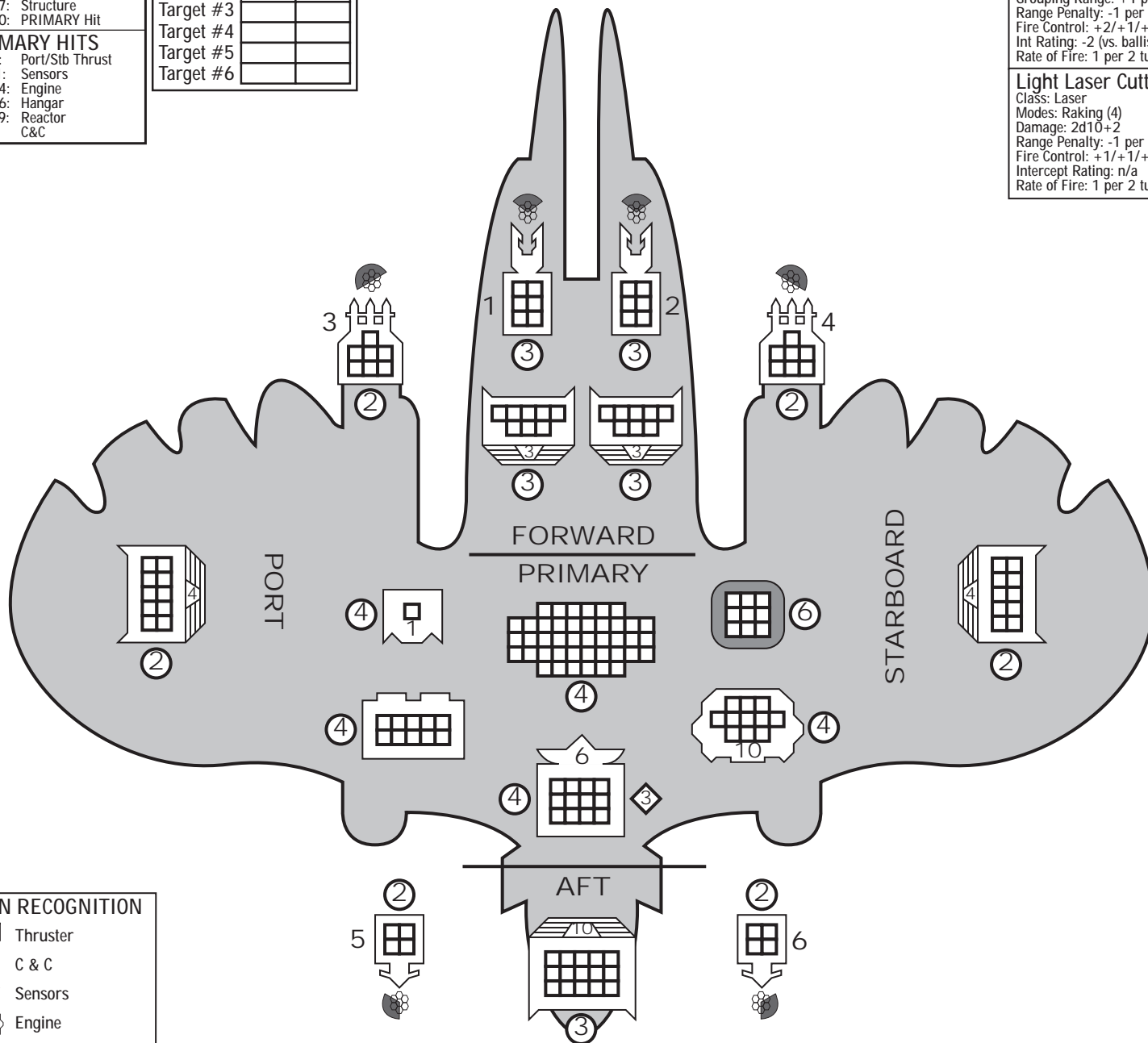
HANGAR

0 Fighters

1 Shuttle: Thrust: 4

Armor: 1 Defense: 9/14

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ICON RECOGNITION

- Thruster
- C & C
- Sensors
- Engine
- Reactor
- Hangar
- EM Torpedo
- Gatling Laser
- Light Laser Cutter