Version 1: 2E/GW

Name: _____ Counter: _____

Solassi Chalon Escort Destroyer

THE ESCALATION WARS

SPECS
Class: Hvy Combat Vsl
In Service: 1719
Point Value: 350
Ramming Factor: 120
Jump Delay: N/A

MANEUVERING
Turn Cost: 2/3 Speed
Turn Delay: 1 x Speed
Accel/Decel Cost: 2 Thrust
Pivot Cost: 2+2 Thrust
Roll Cost: 2+2 Thrust

COMBAT STATS
Fwd/Aft Defense: 14
Stb/Port Defense: 16
Engine Efficiency: 5/1
Extra Power: 0
Initiative Bonus: +6

Speed	1	2	3	4	5	6	7	8	9	10	11	12
Turn Cost	1	2	2	3	4	4	5	6	6	7	8	8
Turn Delay	1	2	3	4	5	6	7	8	9	10	11	12

WEAPON DATA

Light Laser Cannon
Class: Laser
Modes: Raking
Damage: 2d10+7
Range Penalty: -1 per hex
Fire Control: +2/+1/-2
Intercept Rating: n/a
Rate of Fire: 1 per 2 turns

Protector Point Defense
Class: Particle
Modes: Standard
Damage: 1d6+4
Range Penalty: -2 per hex
Fire Control: --/--/+3
Intercept Rating: -3
Rate of Fire: 1 per turn

Phalanx Defense Array
Class: Particle
Modes: Standard
Damage: 1d10+5
Range Penalty: -2 per hex
Fire Control: --/--/+6
Intercept Rating: -4
Rate of Fire: 1 per turn

SENSOR REFIT

System	1719	1726	1743	1824
Sensor Rating	5	6	6	6

HANGAR
0 Fighters
2 Shuttles: Thrust: 3
Armor: 1 Defense: 10/10

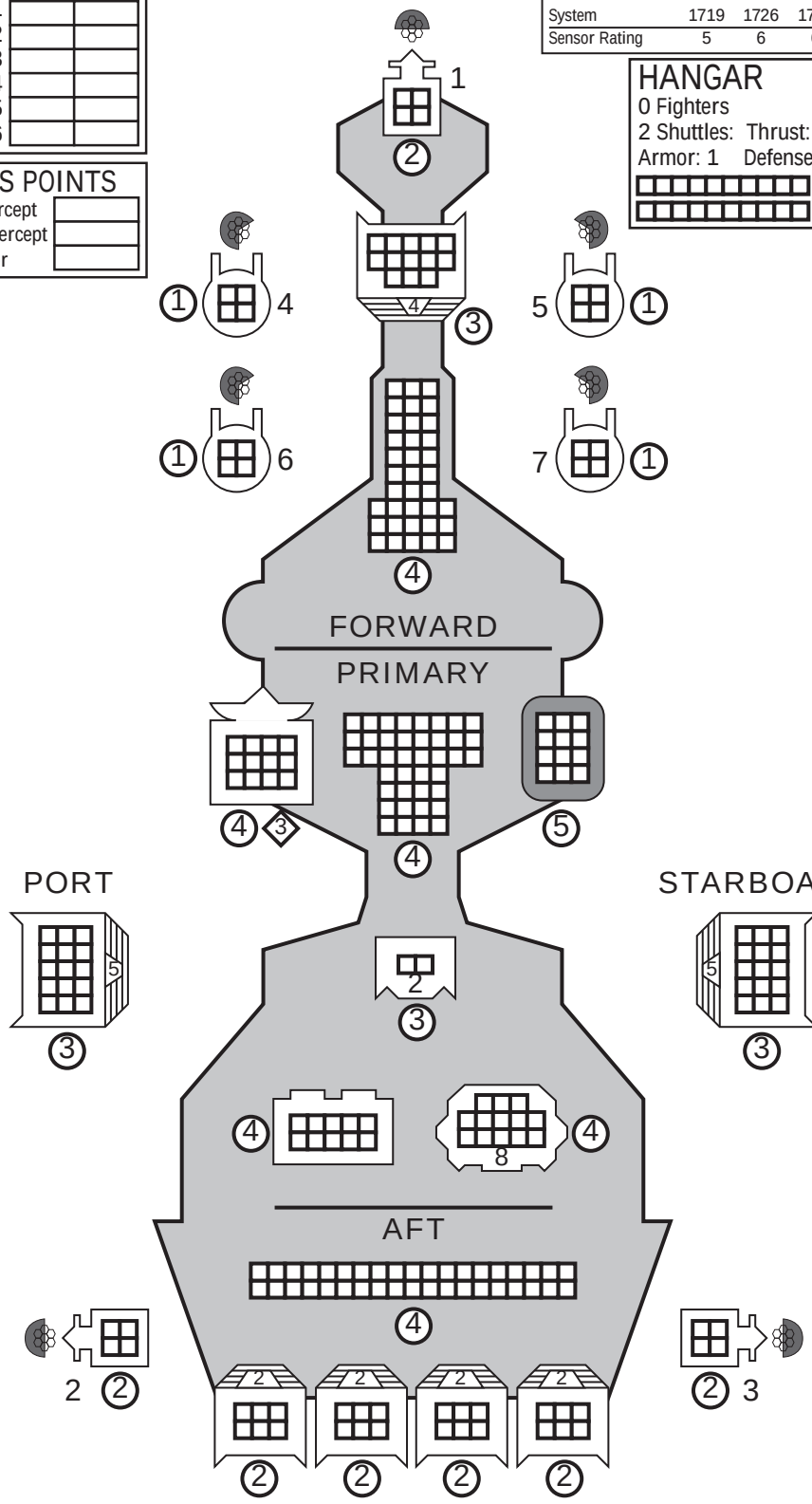
FORWARD HITS
1-4: Retro Thrust
5-7: Light Laser
8-11: Protector Defense
12-18: Forward Structure
19-20: PRIMARY Hit

AFT HITS
1-7: Main Thrust
8-10: Light Laser
11-18: Aft Structure
19-20: PRIMARY Hit

PRIMARY HITS
1-9: Primary Structure
10-12: Port/Stb Thrust
13-14: Sensors
15-16: Engine
17-18: Hangar
19: Reactor
20: C&C

SENSOR DATA
Defensive EW
Target #1
Target #2
Target #3
Target #4
Target #5
Target #6

2 AEGIS POINTS
Active Intercept
Passive Intercept
Anti-Fighter



ICON RECOGNITION
- Thruster
- C & C
- Sensors
- Engine
- Reactor
- Hangar
- AEGIS Computer
- Light Laser
- Protector Point Defense
- Phalanx Defense Array

1726 Refit
Point Value: 360

1743 Refit
(includes 1726 refit)

Point Value: 400
1. Add an AEGIS Computer to the Primary section, hit on an '8' or '9' on the Primary Hits chart.

1824 Refit
(includes 1743 refit)

Point Value: 415
1. Replace Light Laser Cannon 1 with Phalanx Array 1.

DESIGN BY TYREL LOHR
planetside.firenebula.com