



Sshel'ath Nirte Command Cruiser

SPECS

Class: Capital Ship
In Service: 1959
Point Value: 550
Ramming Factor: 150
Jump Delay: 40 Turns

MANEUVERING

Turn Cost: 1 x Speed
Turn Delay: 1 x Speed
Accel/Decel Cost: 2 Thrust
Pivot Cost: 3+3 Thrust
Roll Cost: 3+3 Thrust

COMBAT STATS

Fwd/Aft Defense: 14
Stb/Port Defense: 16
Engine Efficiency: 4/1
Extra Power: 0
Initiative Bonus: +0

Speed	1	2	3	4	5	6	7	8	9	10	11	12
Turn Cost	1	2	3	4	5	6	7	8	9	10	11	12
Turn Delay	1	2	3	4	5	6	7	8	9	10	11	12

WEAPON DATA

Class: S0 Missile Rack
Class: Ballistic
Missiles: 12
Range Penalty: None
Fire Control: +2/+2/+2
Rate of Fire: 1 per 2 turns

Laser Cutter

Class: Laser
Modes: Raking (6)
Damage: 4d10+2
Range Penalty: -1 per 2 hexes
Fire Control: +2/+1/-2
Intercept Rating: n/a
Rate of Fire: 1 per 3 turns

Light Gauss Cannon

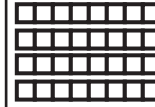
Class: Matter
Modes: Standard
Damage: 1d10+3
Range Penalty: -1 per hex
Fire Control: +1/+2/-2
Intercept Rating: n/a
Rate of Fire: 1 per turn

Lt Particle Beam

Class: Particle
Modes: Standard
Damage: 1d10+4
Range Penalty: -2 per hex
Fire Control: +3/+3/+3
Intercept Rating: -2
Rate of Fire: 1 per turn

HANGAR

0 Fighters
4 Shuttles: Thrust: 4
Armor: 1 Defense: 9/14



FORWARD HITS

- 1-4: Retro Thrust
- 5-6: Laser Cutter
- 7-8: Lt Gauss Cannon
- 9-18: Forward Structure
- 19-20: PRIMARY Hit

SIDE HITS

- 1-4: Port/Stb Thrust
- 5-6: Missile Rack
- 7-8: Laser Cutter
- 9-10: Lt Particle Beam
- 11-18: Port/Stb Structure
- 19-20: PRIMARY Hit

AFT HITS

- 1-5: Main Thrust
- 6-8: Lt Gauss Cannon
- 9-18: Aft Structure
- 19-20: PRIMARY Hit

PRIMARY HITS

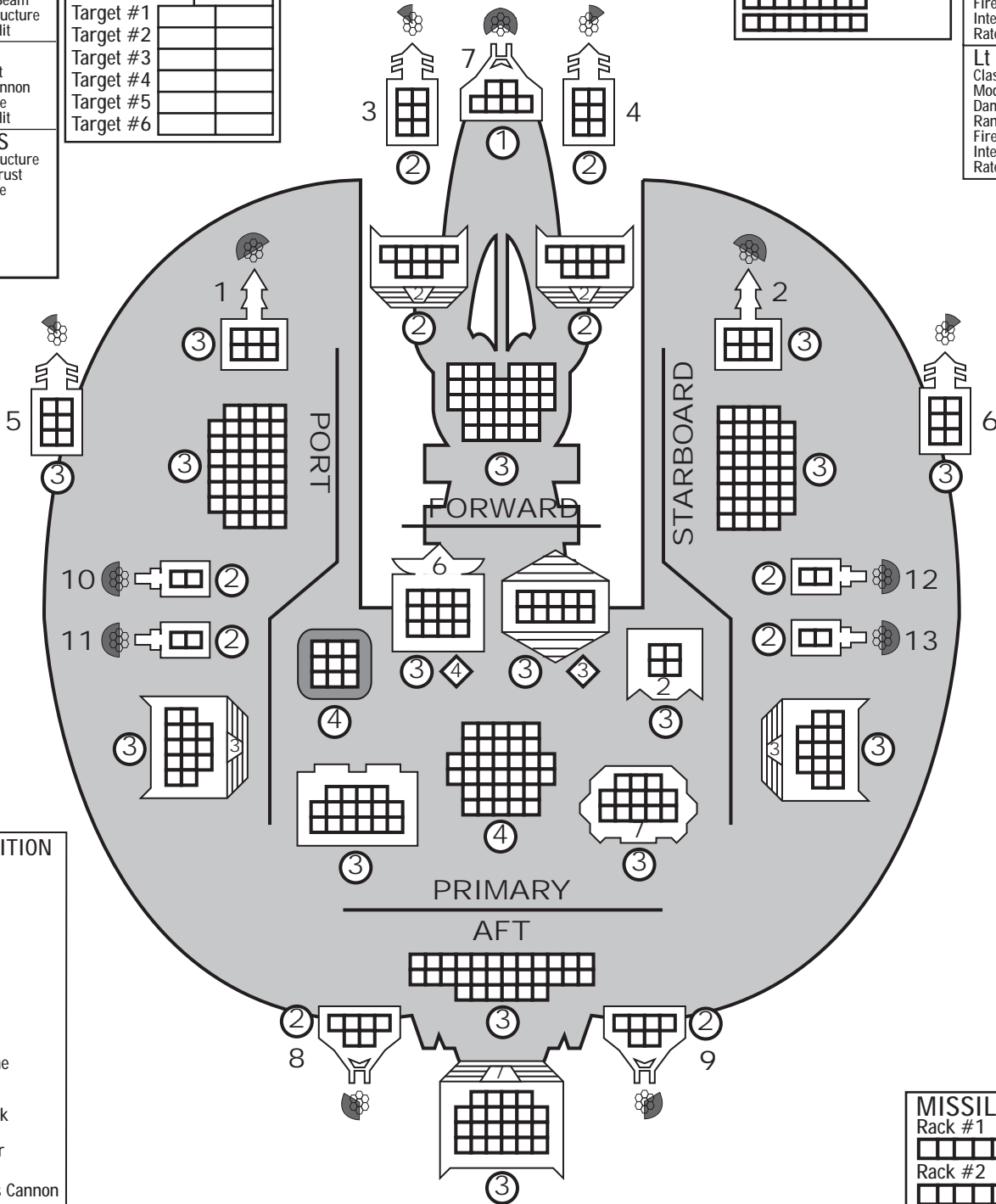
- 1-6: Primary Structure
- 7-8: Port/Stb Thrust
- 9-10: Jump Engine
- 11-13: Sensors
- 14-15: Engine
- 16-17: Hangar
- 18-19: Reactor
- 20: C&C

SPECIAL NOTES

Unreliable Ship:
Power Fluctuations
Vulnerable to Criticals
(Laser Cutters only)

SENSOR DATA

Defensive EW	
Target #1	
Target #2	
Target #3	
Target #4	
Target #5	
Target #6	



ICON RECOGNITION

- Thruster
- C & C
- Sensors
- Engine
- Reactor
- Hangar
- Jump Engine
- Class-S0 Missile Rack
- Laser Cutter
- Light Gauss Cannon
- Lt Particle Beam

MISSILES

Rack #1

Rack #2