

# Sshel'ath Vadikar Micro-Sats

<b>SPECS</b>
Class: Super-Heavy Ftr
In Service: 1919
Point Value: 130 each
Ramming Factor: 42
Jinking Limit: 4 Lvl

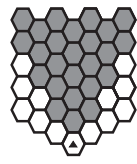
<b>MANEUVERING</b>
Turn Cost: N/A
Turn Delay: N/A
Accel/Decel Cost: N/A
Pivot Cost: 1 Thrust
Roll Cost: N/A

<b>COMBAT STATS</b>
Fwd/Aft Defense: 10
Stb/Port Defense: 10
Free Thrust: 2
Offensive Bonus: +2
Initiative Bonus: +15

<b>WEAPON DATA</b>
<b>Light Laser Cannon</b>
Number of Guns: 1
Class: Laser
Damage: 2d10+7 (raking)
Range Penalty: -1 per hex
Fire Control: +0/+0/-4
Rate of Fire: Once per turn

<b>Basic Fighter Missile</b>
Cost: 8 Combat Points
Class: Ballistic
Damage: 10
Max Range: 10 hexes
Fire Control: n/a
Intercept Rating: n/a

<b>SPECIAL NOTES</b>
Can carry 12 missiles
Launch rate 3 per turn
Locked-onto as individual units



**Flight Level Combat**  
Do not use flight level combat for this unit.

Satellite #1

Dropped Out  
Sat Destroyed

Initiative	Speed
Thrust Used	Jinking

Satellite #2

Dropped Out  
Sat Destroyed

Initiative	Speed
Thrust Used	Jinking

Satellite #3

Dropped Out  
Sat Destroyed

Initiative	Speed
Thrust Used	Jinking

Satellite #4

Dropped Out  
Sat Destroyed

Initiative	Speed
Thrust Used	Jinking

Satellite #5

Dropped Out  
Sat Destroyed

Initiative	Speed
Thrust Used	Jinking

Satellite #6

Dropped Out  
Sat Destroyed

Initiative	Speed
Thrust Used	Jinking

Satellite #7

Dropped Out  
Sat Destroyed

Initiative	Speed
Thrust Used	Jinking

Satellite #8

Dropped Out  
Sat Destroyed

Initiative	Speed
Thrust Used	Jinking

Satellite #9

Dropped Out  
Sat Destroyed

Initiative	Speed
Thrust Used	Jinking

Satellite #10

Dropped Out  
Sat Destroyed

Initiative	Speed
Thrust Used	Jinking

Satellite #11

Dropped Out  
Sat Destroyed

Initiative	Speed
Thrust Used	Jinking

Satellite #12

Dropped Out  
Sat Destroyed

Initiative	Speed
Thrust Used	Jinking