

# Reman Safire Attack Ship

## SPECS

Class: Medium Ship  
In Service: 2378  
Point Value: 475  
Ramming Factor: 86  
Warp Delay: 4 Turns

## MANEUVERING

Turn Cost: 1/2 Speed  
Turn Delay: 1/2 Speed  
Accel/Decel Cost: 2 Thrust  
Pivot Cost: 2+2 Thrust  
Roll Cost: 1+1 Thrust

## COMBAT STATS

Fwd/Aft Defense: 12  
Stb/Port Defense: 14  
Engine Efficiency: 2/1  
Extra Power: 0  
Initiative Bonus: +12

Speed	1	2	3	4	5	6	7	8	9	10	11	12
Turn Cost	1	1	2	2	3	3	4	4	5	5	6	6
Turn Delay	1	1	2	2	3	3	4	4	5	5	6	6

## WEAPON DATA

**Disruption Bolt**  
Class: Molecular  
Mode: Standard  
Damage: 16  
Range Penalty: -1 per 2 hexes  
Fire Control: +4/+3/+1  
Intercept Rating: -2  
Rate of Fire: 1 per 2 turns

**Photon Torpedo**  
Class: Ballistic + Antimatter  
Mode: Standard  
Damage: X+10  
Max X: 20  
Max Range: 50 hexes  
Fire Control: +4/+3/+3  
Intercept Rating: n/a  
Rate of Fire: 1 per 2 turns

**Deflector Shield**  
Regenerates an in-arc shield by the amount shown in the shield icon. May split value between multiple shields. +1 regeneration per power applied. SEE RULES.

## FORWARD HITS

1-2: Deflector Shield  
3-5: Photon Torpedo  
6-9: Disruption Bolt  
10-17: Structure  
18-20: PRIMARY Hit

## AFT HITS

1-3: Impulse Thruster  
4-5: Deflector Shield  
6-7: Disruption Bolt  
8-11: Warp Engine  
12-17: Structure  
18-20: PRIMARY Hit

## PRIMARY HITS

1-4: Tractor Beam  
5-8: Shield Generator  
9-11: Sensors  
12-13: Cloaking Device  
14-16: Engine  
17-19: Reactor  
20: C&C

## SPECIAL NOTES

ELINT Ship  
Gravitic Drive System  
Impulse Drive

## SENSOR DATA

Defensive EW

Target #1

Target #2

Target #3

Target #4

Target #5

Target #6

## ICON RECOGNITION

- Impulse Thruster
- C & C
- Sensors
- Engine
- Reactor
- Cloaking Device
- Shield Generator
- Deflector Shield
- Warp Engine
- Disruption Bolt
- Photon Torpedo

