



Version 1



RFS TIE Short Range Fighter

SPECS

Class: U.Light Fighters
In Service: Old Repub.
Point Value: 28
Ramming Factor: 9
Jinking Limit: none

MANEUVERING

Turn Cost: 1/3 Speed
Turn Delay: 0
Accel/Decel Cost: 1 Thrust
Pivot Cost: n/a
Roll Cost: 1 Thrust

COMBAT STATS

Fwd/Aft Defense: 5
Stb/Port Defense: 7
Free Thrust: 13
Offensive Bonus: +6
Initiative Bonus: +22

WEAPON DATA

Laser Cannon
Number of Guns: 1
Class: Laser
Damage: 1d6+2
Range Penalty: -2 per hex
Fire Control: n/a
Rate of Fire: Once per turn

Special Notes

Ion Drive
Extended Sideslips
Atmospheric



ARMOR



Flight Level Combat

5 or more above = 0 Hit
3-4 above = 1/6 Hit
1-2 above = 1/3 Hit
0-2 below = 1/2 Hit
3-4 below = 2/3 Hit
5-6 below = 5/6 Hit
7 or more below = All Hit

Flight #1

Ftr #1 Ftr #2 Ftr #3 Ftr #4 Ftr #5 Ftr #6



Dropped Out
Ftr Destroyed



Initiative

Speed

Thrust Used

Jinking

Notes

Flight #2

Ftr #1 Ftr #2 Ftr #3 Ftr #4 Ftr #5 Ftr #6



Dropped Out
Ftr Destroyed



Initiative

Speed

Thrust Used

Jinking

Notes

Flight #3

Ftr #1 Ftr #2 Ftr #3 Ftr #4 Ftr #5 Ftr #6



Dropped Out
Ftr Destroyed



Initiative

Speed

Thrust Used

Jinking

Notes

Flight #4

Ftr #1 Ftr #2 Ftr #3 Ftr #4 Ftr #5 Ftr #6



Dropped Out
Ftr Destroyed



Initiative

Speed

Thrust Used

Jinking

Notes

Flight #5

Ftr #1 Ftr #2 Ftr #3 Ftr #4 Ftr #5 Ftr #6



Dropped Out
Ftr Destroyed



Initiative

Speed

Thrust Used

Jinking

Notes

Flight #6

Ftr #1 Ftr #2 Ftr #3 Ftr #4 Ftr #5 Ftr #6



Dropped Out
Ftr Destroyed



Initiative

Speed

Thrust Used

Jinking

Notes

Flight #7

Ftr #1 Ftr #2 Ftr #3 Ftr #4 Ftr #5 Ftr #6



Dropped Out
Ftr Destroyed



Initiative

Speed

Thrust Used

Jinking

Notes

Flight #8

Ftr #1 Ftr #2 Ftr #3 Ftr #4 Ftr #5 Ftr #6



Dropped Out
Ftr Destroyed



Initiative

Speed

Thrust Used

Jinking

Notes