



Alliance MC 80 A Heavy Cruiser

SPECS	MANEUVERING	COMBAT STATS
Class: Capital Ship	Turn Cost: 1 x Speed	Fwd/Aft Defense: 16
In Service: Rebellion	Turn Delay: 4/3 Speed	Stb/Port Defense: 18
Point Value: 1200	Accel/Decel Cost: 4 Thrust	Engine Efficiency: 4/1
Ramming Factor: 350	Pivot Cost: 3+3 Thrust	Extra Power: +0
Hyper Delay: 12 Turns	Roll Cost: 3+3 Thrust	Initiative Bonus: +0
Speed	1 2 3 4 5 6 7 8 9 10 11 12	
Turn Cost	2 3 4 6 7 8 10 11 12 14 15 16	
Turn Delay	1 2 3 4 5 6 7 8 9 10 11 12	

WEAPON DATA

Med Turbolaser Btty (4)
 Class: Ion + Laser
 Mode: Pulse
 Damage: 1d10+8 1d2 Times
 Maximum Pulses: 4
 Grouping Range: +1 per 5
 Range Penalty: -1 per 3 hexes
 Fire Control: +3/+2/-3
 Intercept Rating: n/a
 Rate of Fire: 1 per 3 turns

Hvy Ion Cannon Btty (4)
 Class: EM
 Mode: Pulse
 Damage: 12/0 1d2 Times
 Maximum Pulses: 4
 Grouping Range: +1 per 5
 Range Penalty: -2 per 3 hexes
 Fire Control: +2/+2/-2
 Intercept Rating: n/a
 Rate of Fire: 1 per 2 turns

Ballistic-PD-System
 Class: Electromagnetic
 Intercept Rating: -6 (Ballistic only)
 Rate of Fire: 1 per turn
 OFFENSIVE MODE:
 Not Available
Special: Can be divided between into multiple intercepts on different ballistics in same

Heavy Tractor Beam
 Class: Gravitic
 Effect: Moves target 1d5 hexes
 Range Penalty: -1 per hex
 Fire Control: +3/+2/+1
 Intercept Rating: n/a
 Rate of Fire: 1 per 3 turns

FORWARD HITS

1-2: Shield Generator
 3-6: Med Turbolaser Btty
 7-9: Hvy Ion Cannon Btty
 10: Tractor Beam
 11-18: Forward Structure
 19-20: PRIMARY Hit

SIDE HITS

1-2: Shield Generator
 3-6: Med Turbolaser Btty
 7-8: Hvy Ion Cannon Btty
 9: Tractor Beam
 10: Cargo
 11-18: Port/Stb Structure
 19-20: PRIMARY Hit

AFT HITS

1-4: Ion Thruster
 5-6: Shield Generator
 7-9: Med Turbolaser Btty
 10-11: Hvy Ion Cannon Btty
 12-18: Aft Structure
 19-20: PRIMARY Hit

PRIMARY HITS

1-7: Primary Structure
 8-9: Hyper Drive
 10-11: PD-System
 12-13: Sensors
 14-15: Hangar
 16-17: Engine
 18-19: Reactor
 20: C&C

SPECIAL NOTES

Ion Drive System

SENSOR DATA

Defensive EW

Target #1

Target #2

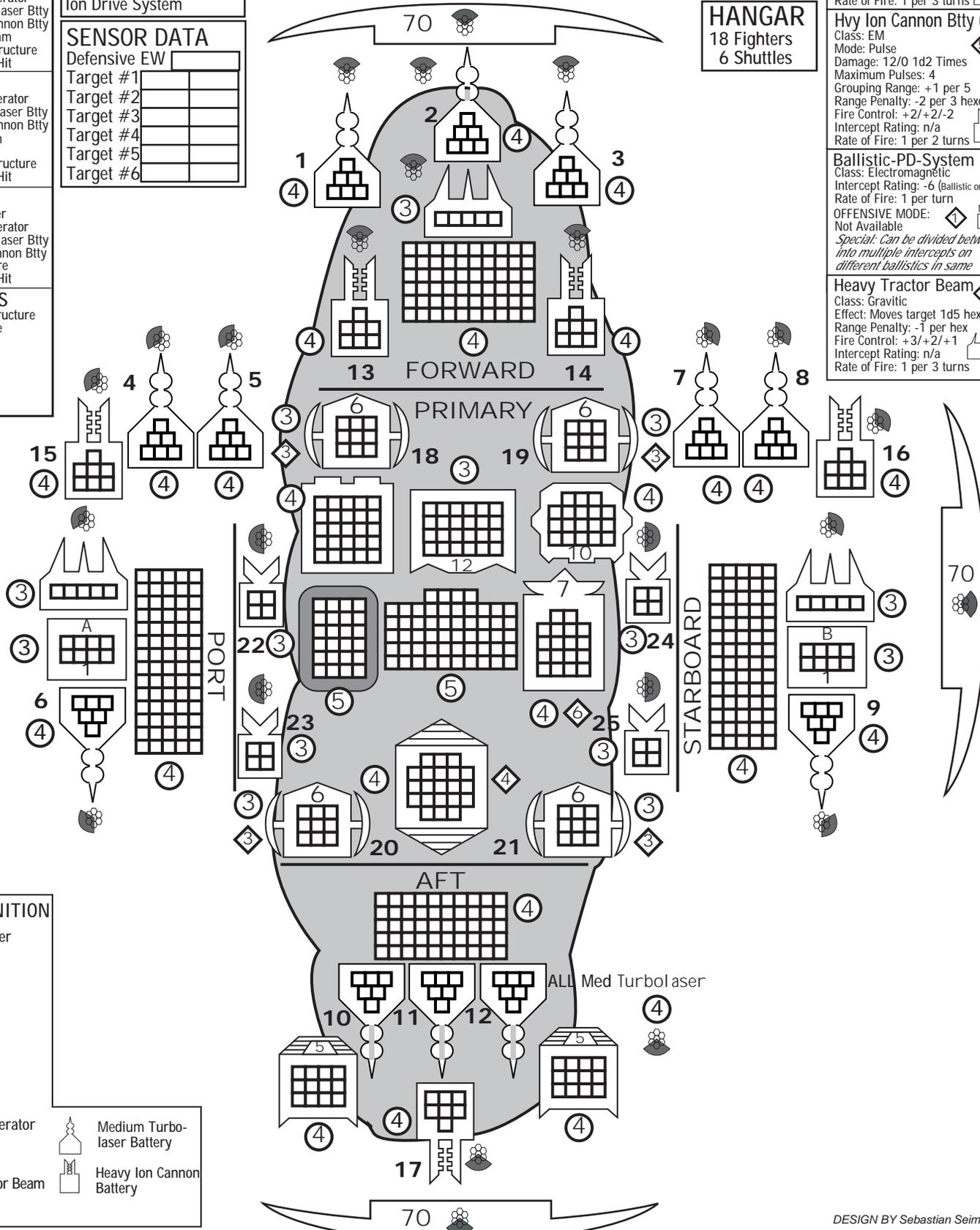
Target #3

Target #4

Target #5

Target #6

HANGAR
 18 Fighters
 6 Shuttles



ICON RECOGNITION

- Ion Thruster
- C & C
- Sensors
- Engine
- Reactor
- Cargo
- Hangar
- Shield Generator
- Hyperdrive
- Heavy Tractor Beam
- PD-System
- Medium Turbolaser Battery
- Heavy Ion Cannon Battery