

Civilian Lambda Cargo Shuttle

SPECS

Class: Shuttle
 In Service: Empire
 Point Value: 20
 Ramming Factor: 20
 Jinking Limit: n/a

MANEUVERING

Turn Cost: 1/3 Speed
 Turn Delay: 1/3 Speed
 Accel/Decel Cost: 1 Thrust
 Pivot Cost: 1 Thrust
 Roll Cost: 1 Thrust

COMBAT STATS

Fwd/Aft Defense: 8
 Stb/Port Defense: 9
 Free Thrust: 6
 Offensive Bonus: +2
 Initiative Bonus: +9

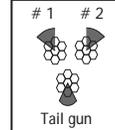
WEAPON DATA

Blaster Cannon
 Number of Guns: 2 +1 tail gun
 Class: Particle
 Damage: 1d3+2
 Range Penalty: -2 per hex
 Fire Control: n/a
 Rate of Fire: Once per turn

SPECIAL NOTES

Shield: Factor 2
 Hyper Delay: 12 turns
 Locked-onto as individual units.

ARMOR



Shuttle #1			Shield <input type="checkbox"/>	<input type="checkbox"/>	Shield	<input type="checkbox"/>	Speed	<input type="checkbox"/>	Notes
			Dropped Out <input type="checkbox"/>	<input type="checkbox"/>			Thrust Used	<input type="checkbox"/>	
Shuttle #2			Shield <input type="checkbox"/>	<input type="checkbox"/>	Shield	<input type="checkbox"/>	Speed	<input type="checkbox"/>	Notes
			Dropped Out <input type="checkbox"/>	<input type="checkbox"/>			Thrust Used	<input type="checkbox"/>	
Shuttle #3			Shield <input type="checkbox"/>	<input type="checkbox"/>	Shield	<input type="checkbox"/>	Speed	<input type="checkbox"/>	Notes
			Dropped Out <input type="checkbox"/>	<input type="checkbox"/>			Thrust Used	<input type="checkbox"/>	
Shuttle #4			Shield <input type="checkbox"/>	<input type="checkbox"/>	Shield	<input type="checkbox"/>	Speed	<input type="checkbox"/>	Notes
			Dropped Out <input type="checkbox"/>	<input type="checkbox"/>			Thrust Used	<input type="checkbox"/>	
Shuttle #5			Shield <input type="checkbox"/>	<input type="checkbox"/>	Shield	<input type="checkbox"/>	Speed	<input type="checkbox"/>	Notes
			Dropped Out <input type="checkbox"/>	<input type="checkbox"/>			Thrust Used	<input type="checkbox"/>	
Shuttle #6			Shield <input type="checkbox"/>	<input type="checkbox"/>	Shield	<input type="checkbox"/>	Speed	<input type="checkbox"/>	Notes
			Dropped Out <input type="checkbox"/>	<input type="checkbox"/>			Thrust Used	<input type="checkbox"/>	
Shuttle #7			Shield <input type="checkbox"/>	<input type="checkbox"/>	Shield	<input type="checkbox"/>	Speed	<input type="checkbox"/>	Notes
			Dropped Out <input type="checkbox"/>	<input type="checkbox"/>			Thrust Used	<input type="checkbox"/>	
Shuttle #8			Shield <input type="checkbox"/>	<input type="checkbox"/>	Shield	<input type="checkbox"/>	Speed	<input type="checkbox"/>	Notes
			Dropped Out <input type="checkbox"/>	<input type="checkbox"/>			Thrust Used	<input type="checkbox"/>	
Shuttle #9			Shield <input type="checkbox"/>	<input type="checkbox"/>	Shield	<input type="checkbox"/>	Speed	<input type="checkbox"/>	Notes
			Dropped Out <input type="checkbox"/>	<input type="checkbox"/>			Thrust Used	<input type="checkbox"/>	
Shuttle #10			Shield <input type="checkbox"/>	<input type="checkbox"/>	Shield	<input type="checkbox"/>	Speed	<input type="checkbox"/>	Notes
			Dropped Out <input type="checkbox"/>	<input type="checkbox"/>			Thrust Used	<input type="checkbox"/>	
Shuttle #11			Shield <input type="checkbox"/>	<input type="checkbox"/>	Shield	<input type="checkbox"/>	Speed	<input type="checkbox"/>	Notes
			Dropped Out <input type="checkbox"/>	<input type="checkbox"/>			Thrust Used	<input type="checkbox"/>	
Shuttle #12			Shield <input type="checkbox"/>	<input type="checkbox"/>	Shield	<input type="checkbox"/>	Speed	<input type="checkbox"/>	Notes
			Dropped Out <input type="checkbox"/>	<input type="checkbox"/>			Thrust Used	<input type="checkbox"/>	
Shuttle #13			Shield <input type="checkbox"/>	<input type="checkbox"/>	Shield	<input type="checkbox"/>	Speed	<input type="checkbox"/>	Notes
			Dropped Out <input type="checkbox"/>	<input type="checkbox"/>			Thrust Used	<input type="checkbox"/>	
Shuttle #14			Shield <input type="checkbox"/>	<input type="checkbox"/>	Shield	<input type="checkbox"/>	Speed	<input type="checkbox"/>	Notes
			Dropped Out <input type="checkbox"/>	<input type="checkbox"/>			Thrust Used	<input type="checkbox"/>	
Shuttle #15			Shield <input type="checkbox"/>	<input type="checkbox"/>	Shield	<input type="checkbox"/>	Speed	<input type="checkbox"/>	Notes
			Dropped Out <input type="checkbox"/>	<input type="checkbox"/>			Thrust Used	<input type="checkbox"/>	