



# Imperial Class I Star Destroyer

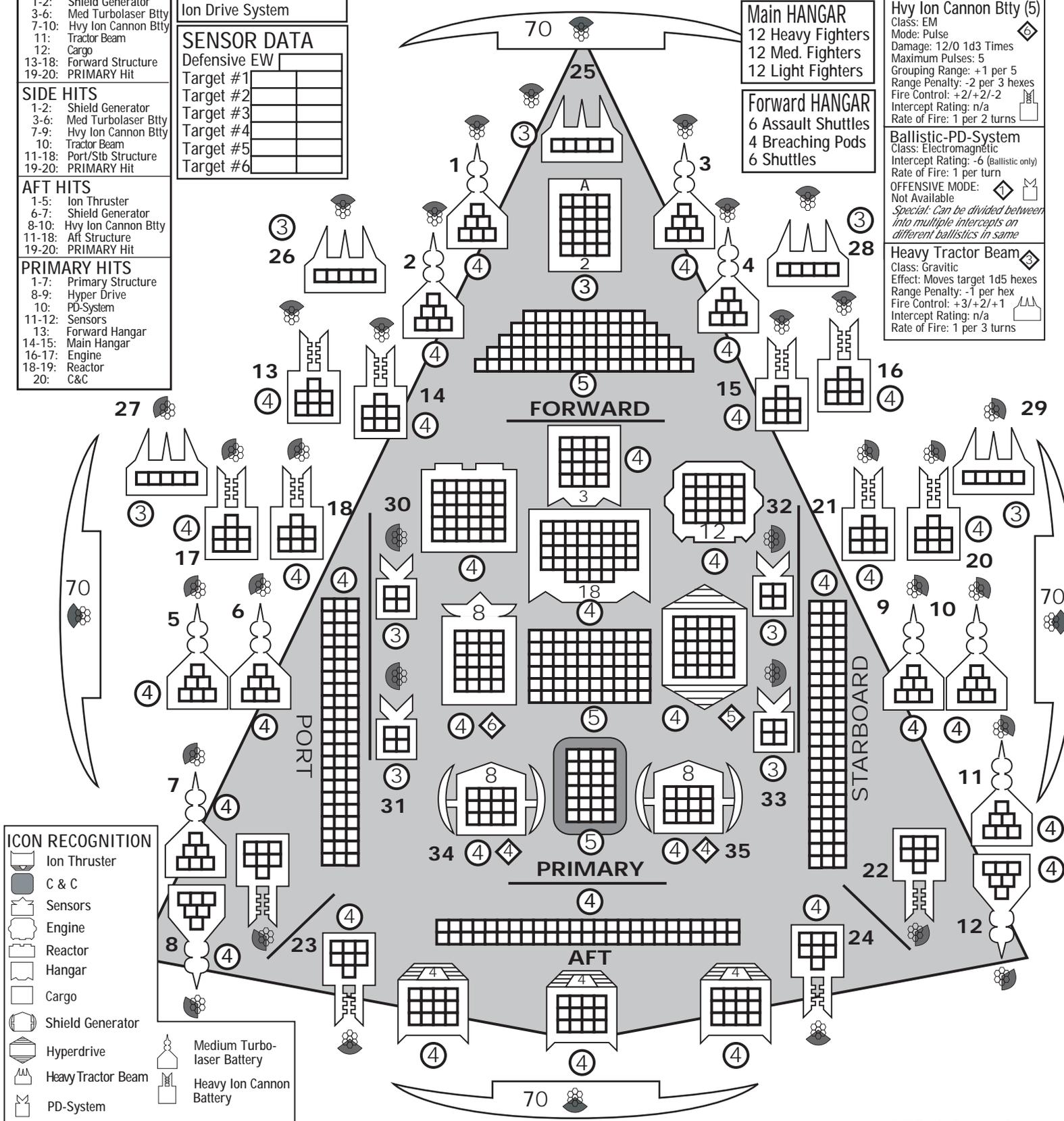
<b>SPECS</b> Class: Capital Ship In Service: Empire Point Value: 1350 Ramming Factor: 380 Hyper Delay: 12 Turns	<b>MANEUVERING</b> Turn Cost: 4/3 Speed Turn Delay: 4/3 Speed Accel/Decel Cost: 4 Thrust Pivot Cost: 3+3 Thrust Roll Cost: 3+3 Thrust	<b>COMBAT STATS</b> Fwd/Aft Defense: 16 Stb/Port Defense: 19 Engine Efficiency: 3/1 Extra Power: 0 Initiative Bonus: +0
Speed	1 2 3 4 5 6 7 8 9 10 11 12	
Turn Cost	2 3 4 6 7 8 10 11 12 14 15 16	
Turn Delay	2 3 4 6 7 8 10 11 12 14 15 16	

<b>WEAPON DATA</b>
<b>Med Turbolaser Btty (5)</b> Class: Ion + Laser Mode: Pulse Damage: 1d10+8 1d3 Times Maximum Pulses: 5 Grouping Range: +1 per 5 Range Penalty: -1 per 3 hexes Fire Control: +3/+2/-3 Intercept Rating: n/a Rate of Fire: 1 per 3 turns
<b>Hvy Ion Cannon Btty (5)</b> Class: EM Mode: Pulse Damage: 12/0 1d3 Times Maximum Pulses: 5 Grouping Range: +1 per 5 Range Penalty: -2 per 3 hexes Fire Control: +2/+2/-2 Intercept Rating: n/a Rate of Fire: 1 per 2 turns
<b>Ballistic-PD-System</b> Class: Electromagnetic Intercept Rating: -6 (Ballistic only) Rate of Fire: 1 per turn OFFENSIVE MODE: Not Available <i>Special: Can be divided between into multiple intercepts on different ballistics in same</i>
<b>Heavy Tractor Beam</b> Class: Gravitic Effect: Moves target 1d5 hexes Range Penalty: -1 per hex Fire Control: +3/+2/+1 Intercept Rating: n/a Rate of Fire: 1 per 3 turns

<b>FORWARD HITS</b> 1-2: Shield Generator 3-6: Med Turbolaser Btty 7-10: Hvy Ion Cannon Btty 11: Tractor Beam 12: Cargo 13-18: Forward Structure 19-20: PRIMARY Hit
<b>SIDE HITS</b> 1-2: Shield Generator 3-6: Med Turbolaser Btty 7-9: Hvy Ion Cannon Btty 10: Tractor Beam 11-18: Port/Stb Structure 19-20: PRIMARY Hit
<b>AFT HITS</b> 1-5: Ion Thruster 6-7: Shield Generator 8-10: Hvy Ion Cannon Btty 11-18: Aft Structure 19-20: PRIMARY Hit
<b>PRIMARY HITS</b> 1-7: Primary Structure 8-9: Hyper Drive 10: PD-System 11-12: Sensors 13: Forward Hangar 14-15: Main Hangar 16-17: Engine 18-19: Reactor 20: C&C

<b>SPECIAL NOTES</b> Ion Drive System	
<b>SENSOR DATA</b> Defensive EW	
Target #1	
Target #2	
Target #3	
Target #4	
Target #5	
Target #6	

<b>Main HANGAR</b> 12 Heavy Fighters 12 Med. Fighters 12 Light Fighters
<b>Forward HANGAR</b> 6 Assault Shuttles 4 Breaching Pods 6 Shuttles



<b>ICON RECOGNITION</b>
Ion Thruster
C & C
Sensors
Engine
Reactor
Hangar
Cargo
Shield Generator
Hyperdrive
Heavy Tractor Beam
PD-System
Medium Turbolaser Battery
Heavy Ion Cannon Battery