

Name: _____ Counter: _____



2ND EDITION

Tolkid Vol'Tron Destroyer

SPECS

Class: Hvy Combat Vsl
 In Service: 1473
 Point Value: 120
 Ramming Factor: 100
 Jump Delay: N/A

MANEUVERING

Turn Cost: 3/4 Speed
 Turn Delay: 1/2 Speed
 Accel/Decel Cost: 2 Thrust
 Pivot Cost: 2+2 Thrust
 Roll Cost: 3+3 Thrust

COMBAT STATS

Fwd/Aft Defense: 14
 Stb/Port Defense: 14
 Engine Efficiency: 3/1
 Extra Power: +3
 Initiative Bonus: +6

WEAPON DATA

Autocannon

Class: Projectile
 Modes: Raking (5)
 Damage: 2d6+8
 Range Penalty: -1 per hex
 Fire Control: +2/+0/-1
 Intercept Rating: n/a
 Rate of Fire: 1 per 2 turns

Gatling Cannon

Class: Projectile
 Modes: Raking (2)
 Damage: 2d3+2
 Range Penalty: -3 per hex
 Fire Control: +4/+4/+4
 Intercept Rating: -2
 (vs Ballistic only)
 Rate of Fire: 1 per turn

Speed	1	2	3	4	5	6	7	8	9	10	11	12
Turn Cost	1	2	3	3	4	5	6	6	7	8	9	9
Turn Delay	1	1	2	2	3	3	4	4	5	5	6	6

Version 2.0: 2E/Fate

HANGAR

0 Fighters
 1 Shuttle: Thrust: 2
 Armor: 0 Defense: 13/13
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FORWARD HITS

- 1-3: Retro Thrust
- 4: Fuel Cell
- 5-8: Autocannon
- 9: Gatling Cannon
- 10-18: Forward Structure
- 19-20: PRIMARY Hit

SPECIAL NOTES

Ammo Storage Level 2
 Fuel Cell Reactors
 Antiquated Sensors

AFT HITS

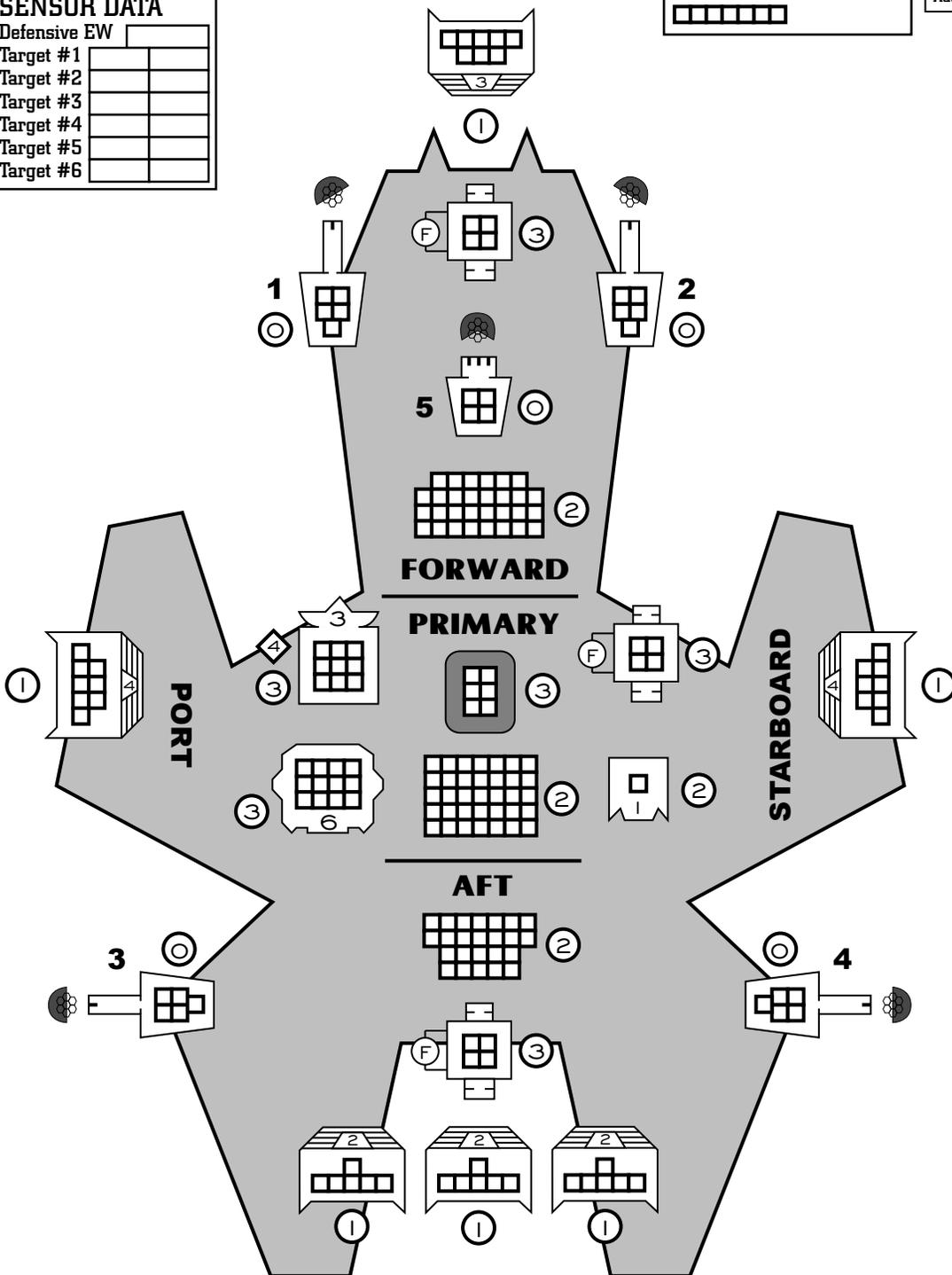
- 1-6: Main Thrust
- 7: Fuel Cell
- 8-11: Autocannon
- 12-18: Aft Structure
- 19-20: PRIMARY Hit

SENSOR DATA

Defensive EW	
Target #1	
Target #2	
Target #3	
Target #4	
Target #5	
Target #6	

PRIMARY HITS

- 1-9: Primary Structure
- 10-13: Port/Stb Thrust
- 14-15: Sensors
- 16-17: Engine
- 18: Hangar
- 19: Fuel Cell
- 20: C & C



ICON RECOGNITION

- Thruster
- C & C
- Sensors
- Engine
- Fuel Cell
- Hangar
- Autocannon
- Gatling Cannon