

Name: _____ Counter: _____



Tolkid Vol'Tron Destroyer

SPECS

Class: Hvy Combat Vsl
In Service: 1473
Point Value: 120
Ramming Factor: 100
Jump Delay: N/A

MANEUVERING

Turn Cost: 3/4 Speed
Turn Delay: 1/2 Speed
Accel/Decel Cost: 2 Thrust
Pivot Cost: 2+2 Thrust
Roll Cost: 3+3 Thrust

COMBAT STATS

Fwd/Aft Defense: 14
Stb/Port Defense: 14
Engine Efficiency: 3/1
Extra Power: +3
Initiative Bonus: +6

Speed	1	2	3	4	5	6	7	8	9	10	11	12
Turn Cost	1	2	3	3	4	5	6	6	7	8	9	9
Turn Delay	1	1	2	2	3	3	4	4	5	5	6	6

Version 2.0: 2E/Fate

HANGAR

0 Fighters
1 Shuttle: Thrust: 2
Armor: 0 Defense: 13/13
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WEAPON DATA

Autocannon

Class: Projectile
Modes: Raking (5)
Damage: 2d6+8
Range Penalty: -1 per hex
Fire Control: +2/+0/-1
Intercept Rating: n/a
Rate of Fire: 1 per 2 turns

Gatling Cannon

Class: Projectile
Modes: Raking (2)
Damage: 2d3+2
Range Penalty: -3 per hex
Fire Control: +4/+4/+4
Intercept Rating: -2
(vs Ballistic only)
Rate of Fire: 1 per turn

FORWARD HITS

1-3: Retro Thrust
4: Fuel Cell
5-8: Autocannon
9: Gatling Cannon
10-18: Forward Structure
19-20: PRIMARY Hit

AFT HITS

1-6: Main Thrust
7: Fuel Cell
8-11: Autocannon
12-18: Aft Structure
19-20: PRIMARY Hit

PRIMARY HITS

1-9: Primary Structure
10-13: Port/Stb Thrust
14-15: Sensors
16-17: Engine
18: Hangar
19: Fuel Cell
20: C & C

SPECIAL NOTES

Ammo Storage Level 2
Fuel Cell Reactors
Antiquated Sensors

SENSOR DATA

Defensive EW

Target #1

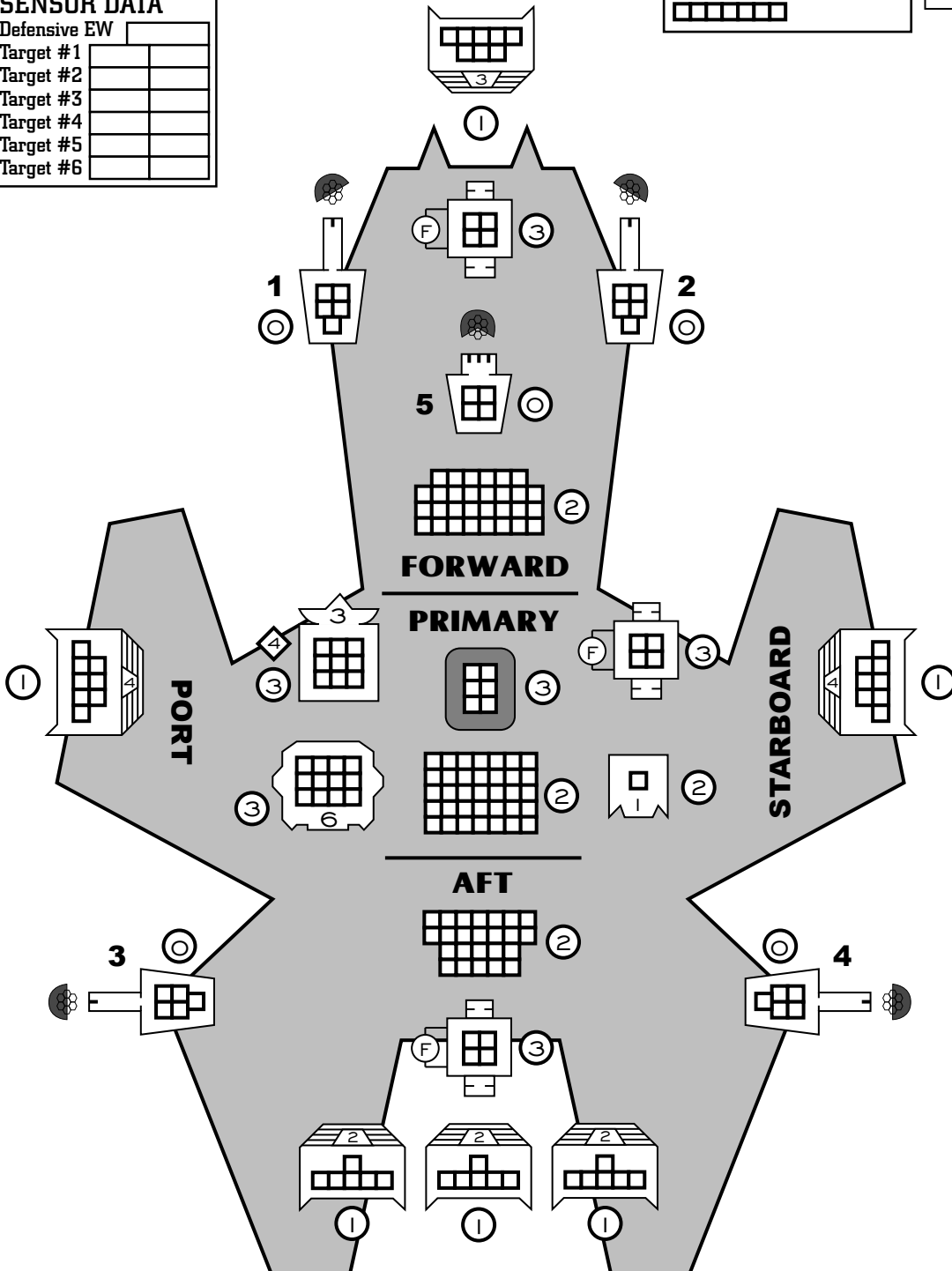
Target #2

Target #3

Target #4

Target #5

Target #6



ICON RECOGNITION

- Thruster
- C & C
- Sensors
- Engine
- Fuel Cell
- Hangar
- Autocannon
- Gatling Cannon