

MITOC  
DESTROYER  
HYPOTHETICAL

SPECS		Maneuvering:		DEFENSE	
Class:	HCV	Turn Cost:	1/2 Speed	Fwd/Aft Def:	12
In Service:	2230	Turn Delay:	1/2 Speed	Stb/Prt Def:	14
Point Value:	450	Accel/Deccel:	3 Thrust	Engine Efficiency:	2/1
Ramming Factor:	80	Pivot Cost:	1+1 Thrust	Extra Power:	0
Jump Delay:	N/A	Roll cost:	1+1 Thrust	Initiative:	+7

LT. PARTICLE CANNON	
MODES	RAKING
DAMAGE	2D10+8
RANGE	-1 / 2 HEX
FIRE CON.	+4/+2/0
INTERCEPT	-2
ROF	5 1/2

MED. PLASMA CANNON	
MODE:	STANDARD
DAMAGE:	3D10+4
RANGE:	-1/2 HEXES
FIRE CON.:	+3/+1/-5
INTERCEPT:	N/A
ROF:	3 1/3

LT. PARTICLE BEAM	
MODES	STANDARD
DAMAGE	1D10+4
RANGE	-2 / HEX
FIRE CON.	+3/+3/+3
INTERCEPT	-2
RECHARGE	1

FORWARD HITS	
1-5	RETRO'S
6	LT. PART. BEAM
7-8	PARTICLE BEAM
9-11	MDM. PLASMA GUN
12-18	STRUCTURE
19-20	PRIMARY
AFT HITS	
1-6	MAIN THRUSTERS
7-8	(2) LT. PART. BEAM
9-12	PARTICLE BEAM
13-18	STRUCTURE
19-20	PRIMARY
PRIMARY	
1-6	STRUCTURE
7-8	SIDE THRUSTER
9-11	SENSORS
12-14	ENGINE
15	SHUTTLE BAY
16-18	REACTOR
19-20	C&C

ELECTRONIC WARFARE

DEF. ECM		
#1 I.D.	Ew	
#2 I.D.	Ew	
#3 I.D.	Ew	
#4 I.D.	Ew	
#5 I.D.	Ew	
#6 I.D.	Ew	

0 FIGHTERS	
2 SHUTTLES	THRUST:2
ARMOR:0	DEF: 8/10

