



# Romulan Vereleus Battlebird

## SPECS

Class: Capital Ship  
In Service: 2373  
Point Value: 2000  
Ramming Factor: 430  
Warp Delay: 5 Turns

## MANEUVERING

Turn Cost: 3/2 Speed  
Turn Delay: 3/2 Speed  
Accel/Decel Cost: 4 Thrust  
Pivot Cost: 4+4 Thrust  
Roll Cost: 5+5 Thrust

## COMBAT STATS

Fwd/Aft Defense: 19  
Stb/Port Defense: 20  
Engine Efficiency: 5/1  
Extra Power: 0  
Initiative Bonus: +1

## WEAPON DATA

### Singularity Torpedo

Class: Gravitic  
Mode: Flash  
Damage: 4d10+30  
Range Penalty: -1 per 6 hexes  
Max Range: 60 hexes  
Fire Control: +5/+3/-  
Intercept Rating: n/a  
Rate of Fire: 1 per 3 turns

### Mega Disruptor

Class: Molecular  
Mode: Piercing  
Damage: 3d10+36  
Range Penalty: -1 per 3 hexes  
Fire Control: +5/+1/-5  
Intercept Rating: n/a  
Rate of Fire: 1 per 4 turns

### Plasma Torpedo

Class: Ballistic + Plasma  
Mode: Standard  
Dmg: 4d10+8 (-1 per 2 hexes)  
Range Penalty: None  
Max Range: 45 hexes  
Fire Control: +4/+2/-5  
Intercept Rating: n/a  
Rate of Fire: 1 per 2 turns

### Heavy Disruptor

Class: Molecular  
Mode: R, P  
Damage: 2d10+22  
Range Penalty: -1 per 3 hexes  
Fire Control: +4/+2/-2  
Intercept Rating: -1  
Rate of Fire: 1 per 3 turns

### Disruption Bolt

Class: Molecular  
Mode: Standard  
Damage: 16  
Range Penalty: -1 per 2 hexes  
Fire Control: +4/+3/+1  
Intercept Rating: -2  
Rate of Fire: 1 per 2 turns

### Deflector Shield

Regenerates an in-arc shield by the amount shown in the shield icon. May split value between multiple shields. +1 regeneration per power applied. SEE RULES.

## FORWARD HITS

1-3: Deflector Shield  
4-6: Singularity Torpedo  
7-8: Mega Disruptor  
9-10: Heavy Disruptor  
11-12: Plasma Torpedo  
13-18: Forward Structure  
19-20: PRIMARY Hit

## SIDE HITS

1-2: Deflector Shield  
3-4: Mega Disruptor  
5-7: Disruption Bolt  
8-9: Heavy Disruptor  
10-12: Warp Engine  
13-18: Port/Stb Structure  
19-20: PRIMARY Hit

## AFT HITS

1-6: Impulse Thruster  
7-8: Deflector Shield  
9-10: Plasma Torpedo  
11-12: Heavy Disruptor  
13-18: Aft Structure  
19-20: PRIMARY Hit

## PRIMARY HITS

1-7: Primary Structure  
8: Cloaking Device  
9: Shield Generator  
10: Tractor Beam  
11-12: Sensors  
13-15: Hangar  
16-17: Engine  
18-19: Reactor  
20: C&C

## SPECIAL NOTES

Restricted Deployment (10%)

### Unique Ship

(Only 7 exist)

+1 initiative to all Romulan ships, including self  
Gravitic Drive System  
Impulse Drive

## SENSOR DATA

### Defensive EW

Target #1

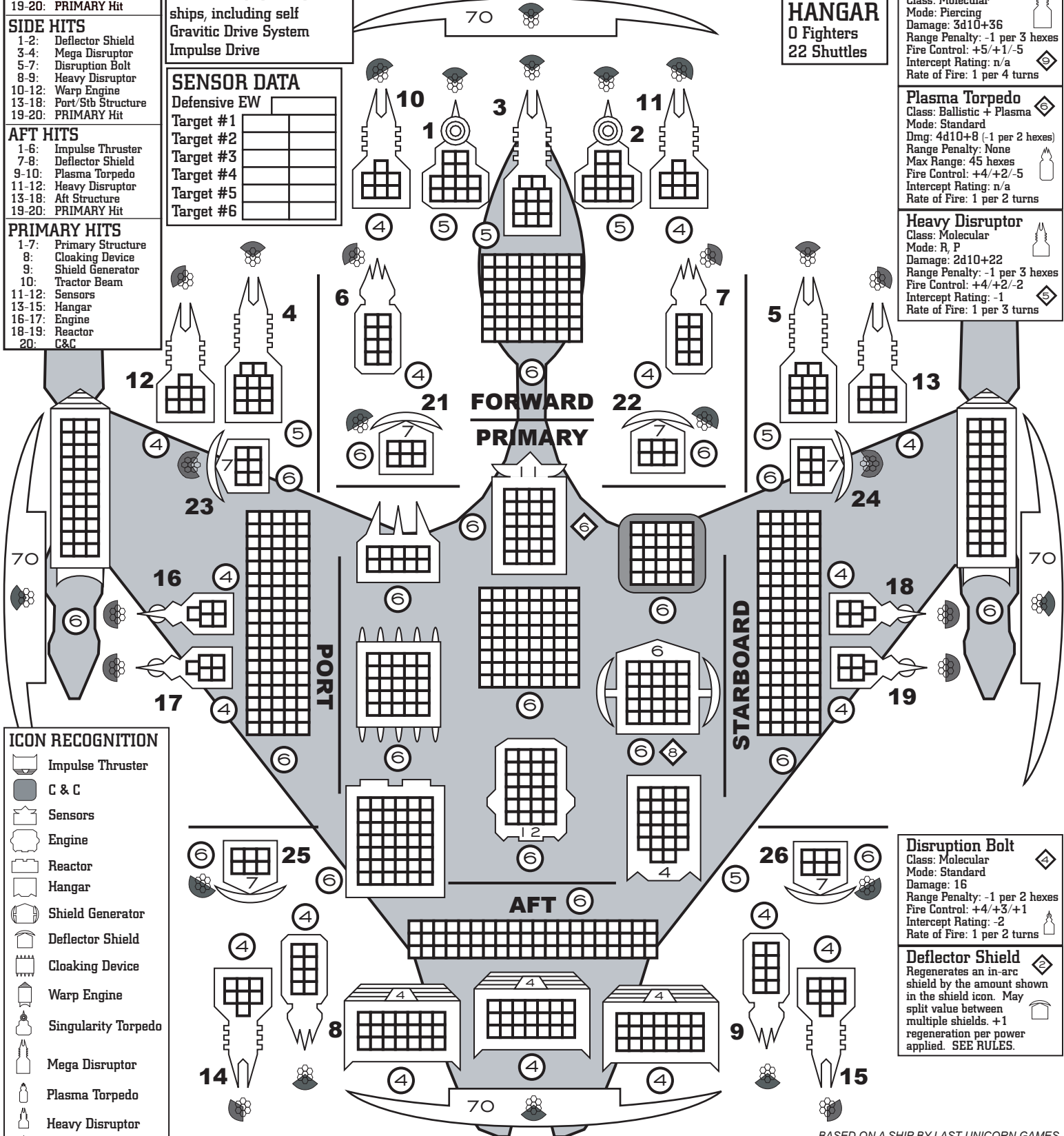
Target #2

Target #3

Target #4

Target #5

Target #6



## ICON RECOGNITION

- Impulse Thruster
- C & C
- Sensors
- Engine
- Reactor
- Hangar
- Shield Generator
- Deflector Shield
- Cloaking Device
- Warp Engine
- Singularity Torpedo
- Mega Disruptor
- Plasma Torpedo
- Heavy Disruptor
- Disruption Bolt