

# Koulani Pulsarfort Base

## SPECS

Class: Capital Base  
In Service: 2215  
Point Value: 930  
Ramming Factor: 130  
Jump Delay: N/A

## MANEUVERING

Turn Cost: N/A  
Turn Delay: N/A  
Accel/Decel Cost: N/A  
Pivot Cost: N/A  
Roll Cost: N/A

## COMBAT STATS

Fwd/Aft Defense: 16  
Stb/Port Defense: 16  
Engine Efficiency: N/A  
Extra Power: +0  
Initiative Bonus: N/A

## WEAPON DATA

**Heavy Plasma Flash**  
Class: Plasma  
Modes: Flash  
Damage: 4d10+9 (-1 per 3)  
Range Penalty: -1 per 3 hexes  
Fire Control: +3/+2/-4  
Intercept Rating: n/a  
Rate of Fire: 1 per 3 turns

**Plasma Wave**  
Class: Ballistic (Plasma)  
Modes: Flash  
Dmg: 3d10  
Range Penalty: n/a  
Max Range: 30 Hexes  
Fire Control: +2/+0/-1  
Intercept Rating: n/a  
Rate of Fire: 1 per 3 turns

**Light Tri-Plasma Bolt**  
Class: Plasma  
Modes: Flash  
Dmg: 2d6+5 -1 per hex  
Range Penalty: -1 per hex  
Fire Control: +2/+3/+4  
Intercept Rating: -3  
Rate of Fire: 1 per turn

**Plasma Bolt**  
Class: Plasma  
Modes: Flash  
Dmg: 1d10+6 -1 per 2 hexes  
Range Penalty: -1 per hex  
Fire Control: -1/+1/+3  
Intercept Rating: -1  
Rate of Fire: 1 per turn

## SECTION HITS

1-4: Hvy Plasma Flash  
5: Plasma Wave  
6-7: Lt Tri-Plasma Bolt  
8-9: Plasma Bolt  
10-18: Section Structure  
19-20: PRIMARY Hit

## PRIMARY HITS

1-11: Primary Structure  
12-13: Plasma Bolt  
14-16: Sensors  
17-18: Reactor  
19-20: C&C

## SPECIAL NOTES

ELINT Unit

## SENSOR DATA

Defensive EW

Target #1

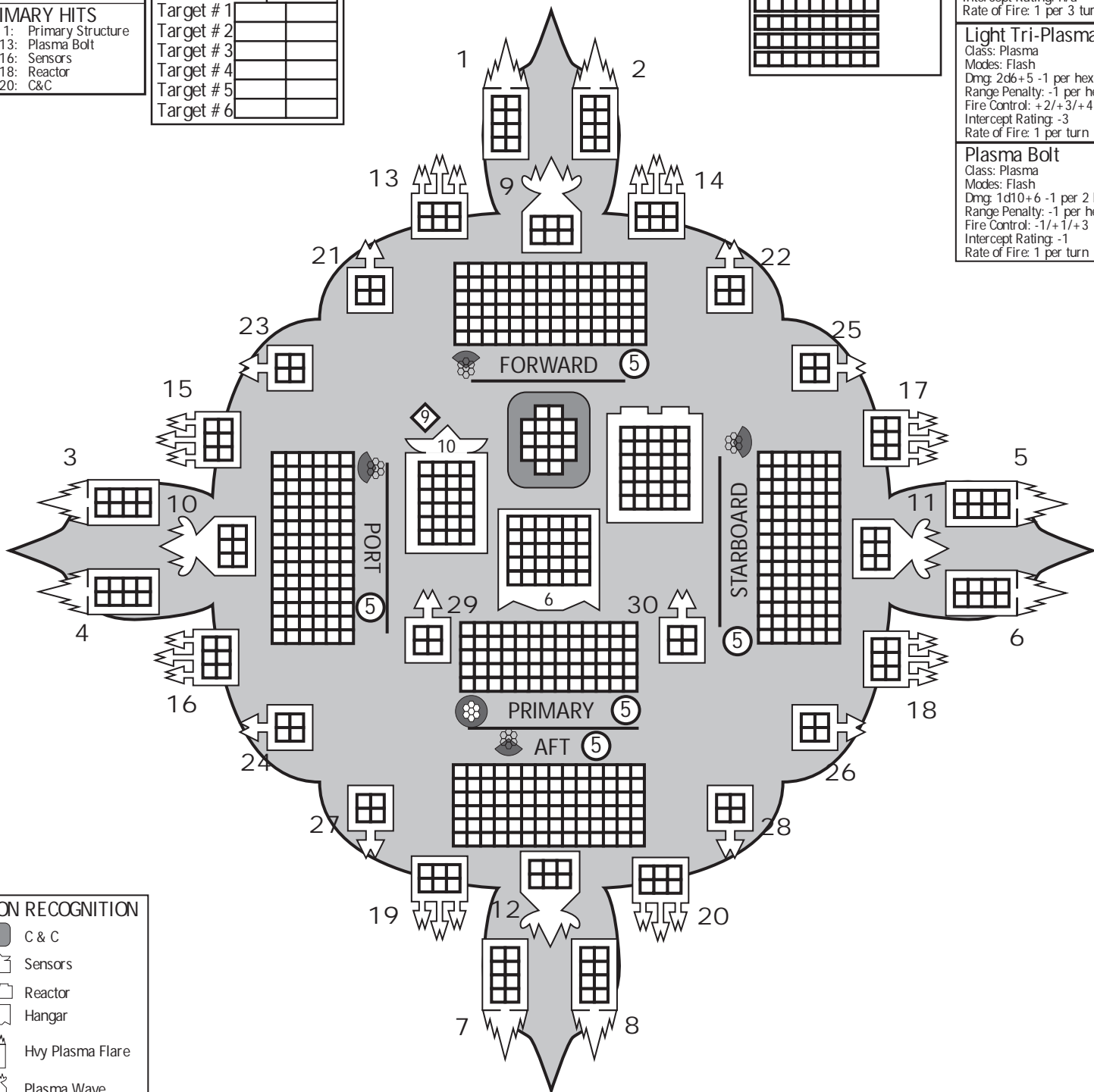
Target #2

Target #3

Target #4

Target #5

Target #6



## ICON RECOGNITION

- C & C
- Sensors
- Reactor
- Hangar
- Hvy Plasma Flare
- Plasma Wave
- Plasma Bolt
- Lt Tri-Plasma Bolt