



Federation Miranda Light Cruiser

SPECS

Class: Capital Ship
 In Service: 2266
 Point Value: 525
 Ramming Factor: 140
 Warp Delay: 6 Turns

MANEUVERING

Turn Cost: 1/2 Speed
 Turn Delay: 1/2 Speed
 Accel/Decel Cost: 2 Thrust
 Pivot Cost: 2+2 Thrust
 Roll Cost: 2+2 Thrust

COMBAT STATS

Fwd/Aft Defense: 13
 Stb/Port Defense: 14
 Engine Efficiency: 2/1
 Extra Power: +10
 Initiative Bonus: +2

Speed	1	2	3	4	5	6	7	8	9	10	11	12
Turn Cost	1	1	2	2	3	3	4	4	5	5	6	6
Turn Delay	1	1	2	2	3	3	4	4	5	5	6	6

WEAPON DATA

Improved Intermediate Phaser
 Class: Molecular
 Mode: R, S
 Damage: 2d10+6
 Range Penalty: -1 per 2 hexes
 Fire Control: +3/+2/+1
 Intercept Rating: -1
 Rate of Fire: 1 per 2 turns
Special: Can fire for an accelerated ROF for less damage, as shown below: 1 per turn: 1d10+4

Light Phaser
 Class: Molecular
 Mode: Standard
 Damage: 1d10+4
 Range Penalty: -1 per hex
 Fire Control: +3/+3/+3
 Intercept Rating: -2
 Rate of Fire: 1 per turn

Photon Torpedo
 Class: Ballistic + Antimatter
 Mode: Standard
 Damage: X+10
 Max X: 20
 Range Penalty: -1 per 5 hexes
 Max Range: 50 hexes
 Fire Control: +4/+3/+3
 Intercept Rating: n/a
 Rate of Fire: 1 per 2 turns

Deflector Shield
 Subtract Shield Factor from any damage scored through arc. Shield projections only absorb damage if a functional Deflector Shield is in arc.

HANGAR

0 Fighters
 4 Shuttles

SHIELD CHART

Shield Capacity	Max Absorb
50 - 38	25
37 - 26	19
25 - 13	13
12 - 0	6

FORWARD HITS

- 1-3: Deflector Shield
- 4-6: Photon Torpedo
- 7-8: Light Phaser
- 9: Medium Phaser (Side)
- 10: Photon Torpedo
- 10-18: Forward Structure
- 19-20: PRIMARY Hit

SIDE HITS

- 1-2: Impulse Thruster
- 3-4: Deflector Shield
- 5-6: Photon Torpedo
- 8-9: Medium Phaser
- 10-12: Warp Engine
- 13-18: Port/Stb Structure
- 19-20: PRIMARY Hit

PRIMARY HITS

- 1-8: Primary Structure
- 9: Tractor Beam
- 10-11: Shield Generator
- 12-13: Sensors
- 14-15: Hangar
- 16-17: Engine
- 18-19: Reactor
- 20: C&C

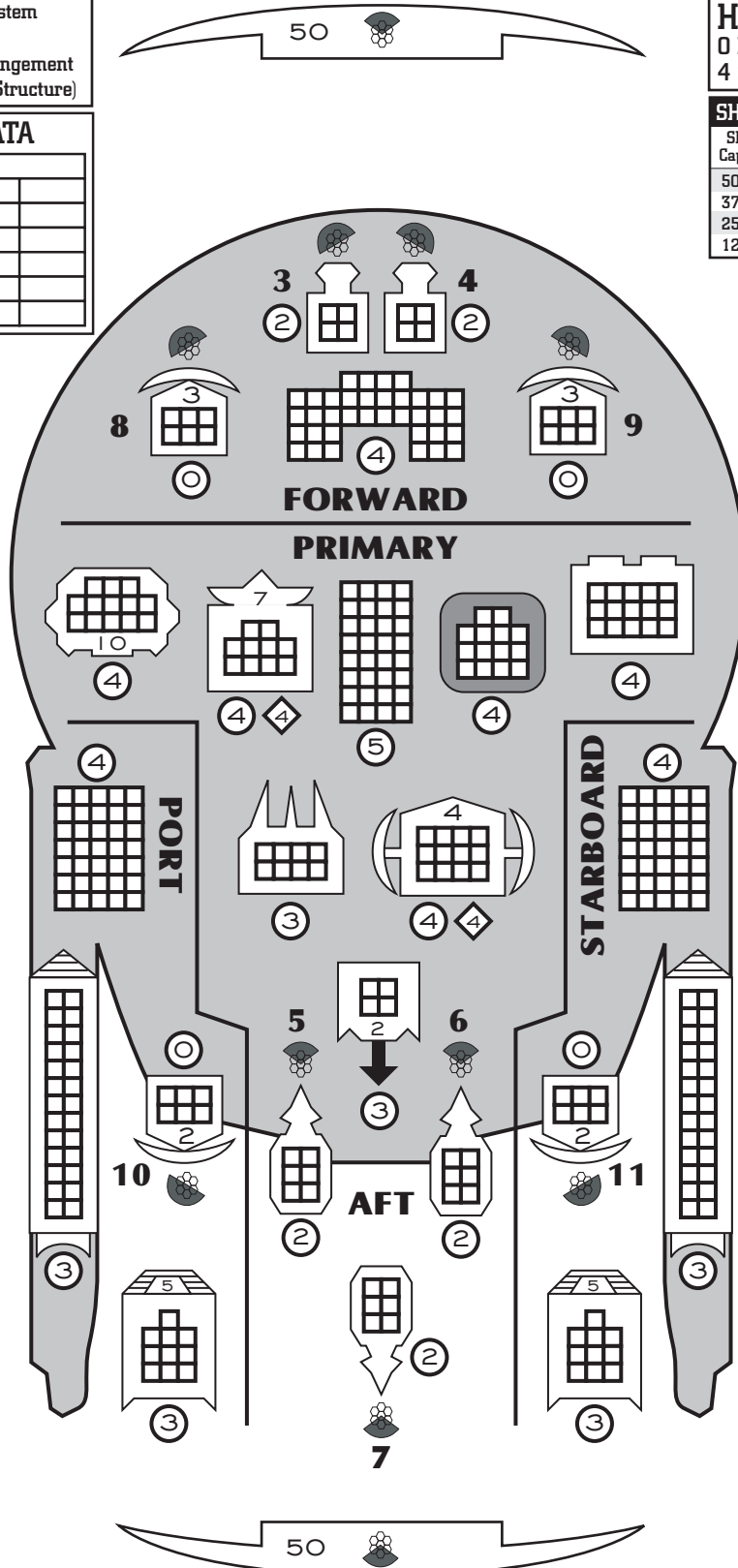
Note: Photon Torpedoes are part of both side sections.

SPECIAL NOTES

Gravitic Drive System
 Impulse Drive
 Special Hull Arrangement
 (No Aft Hits or Structure)

SENSOR DATA

Defensive EW	
Target #1	
Target #2	
Target #3	
Target #4	
Target #5	
Target #6	



ICON RECOGNITION

- Impulse Thruster
- C & C
- Sensors
- Engine
- Reactor
- Hangar
- Shield Generator
- Deflector Shield
- Warp Engine
- Tractor Beam
- Improved Intermediate Phaser
- Light Phaser
- Photon Torpedo