



Romulan D'deridex Warbird

SPECS

Class: Capital Ship
 In Service: 2345
 Point Value: X
 Ramming Factor: 500
 Warp Delay: 4 Turns

MANEUVERING

Turn Cost: 1 x Speed
 Turn Delay: 1 x Speed
 Accel/Decel Cost: 5 Thrust
 Pivot Cost: 4+4 Thrust
 Roll Cost: 4+4 Thrust

COMBAT STATS

Fwd/Aft Defense: 17
 Stb/Port Defense: 18
 Engine Efficiency: 5/1
 Extra Power: +12
 Initiative Bonus: +0

WEAPON DATA

Heavy Disruptor
 Class: Molecular
 Mode: R, P
 Damage: 2d10+24
 +3 power: 2d10+30
 +6 power: 2d10+36
 Range Penalty: -1 per 3 hexes
 Fire Control: +4/+2/-2
 Intercept Rating: -1
 Rate of Fire: 1 per 3 turns

Medium Disruptor

Class: Molecular
 Mode: Standard
 Damage: 1d10+12
 +2 power: 1d10+16
 +4 power: 1d10+20
 Range Penalty: -1 per 2 hexes
 Fire Control: +4/+2/+2
 Intercept Rating: -1
 Rate of Fire: 1 per 2 turns

Plasma Torpedo

Class: Ballistic + Plasma
 Mode: Standard
 Dmg: 3d10+8 (-1 per 4 hexes)
 Range Penalty: -1 per 5 hexes
 Max Range: 48 hexes
 Fire Control: +3/+2/-3
 Intercept Rating: n/a
 Rate of Fire: 1 per 2 turns

Deflector Shield

Subtract Shield Factor from any damage scored through arc. Shield projections only absorb damage if a functional Deflector Shield is in arc.

Speed	1	2	3	4	5	6	7	8	9	10	11	12
Turn Cost	1	2	3	4	5	6	7	8	9	10	11	12
Turn Delay	1	2	3	4	5	6	7	8	9	10	11	12

FORWARD HITS

- 1-3: Deflector Shield
- 4-6: Plasma Torpedo
- 7-9: Heavy Disruptor
- 10-18: Forward Structure
- 19-20: PRIMARY Hit

SIDE HITS

- 1-3: Impulse Thruster
- 4-5: Deflector Shield
- 6-7: Medium Disruptor
- 8-10: Warp Engine
- 11-18: Port/Stb Structure
- 19-20: PRIMARY Hit

AFT HITS

- 1-4: Impulse Thruster
- 5-7: Deflector Shield
- 8-9: Medium Disruptor
- 10-18: Aft Structure
- 19-20: PRIMARY Hit

PRIMARY HITS

- 1-8: Primary Structure
- 9-10: Cloaking Device
- 11: Tractor Beam
- 12-13: Shield Generator
- 14-15: Sensors
- 16: Hangar
- 17-18: Engine
- 19: Reactor
- 20: C&C

SPECIAL NOTES

Gravitic Drive System
 Impulse Drive

SENSOR DATA

Defensive EW

Target #1

Target #2

Target #3

Target #4

Target #5

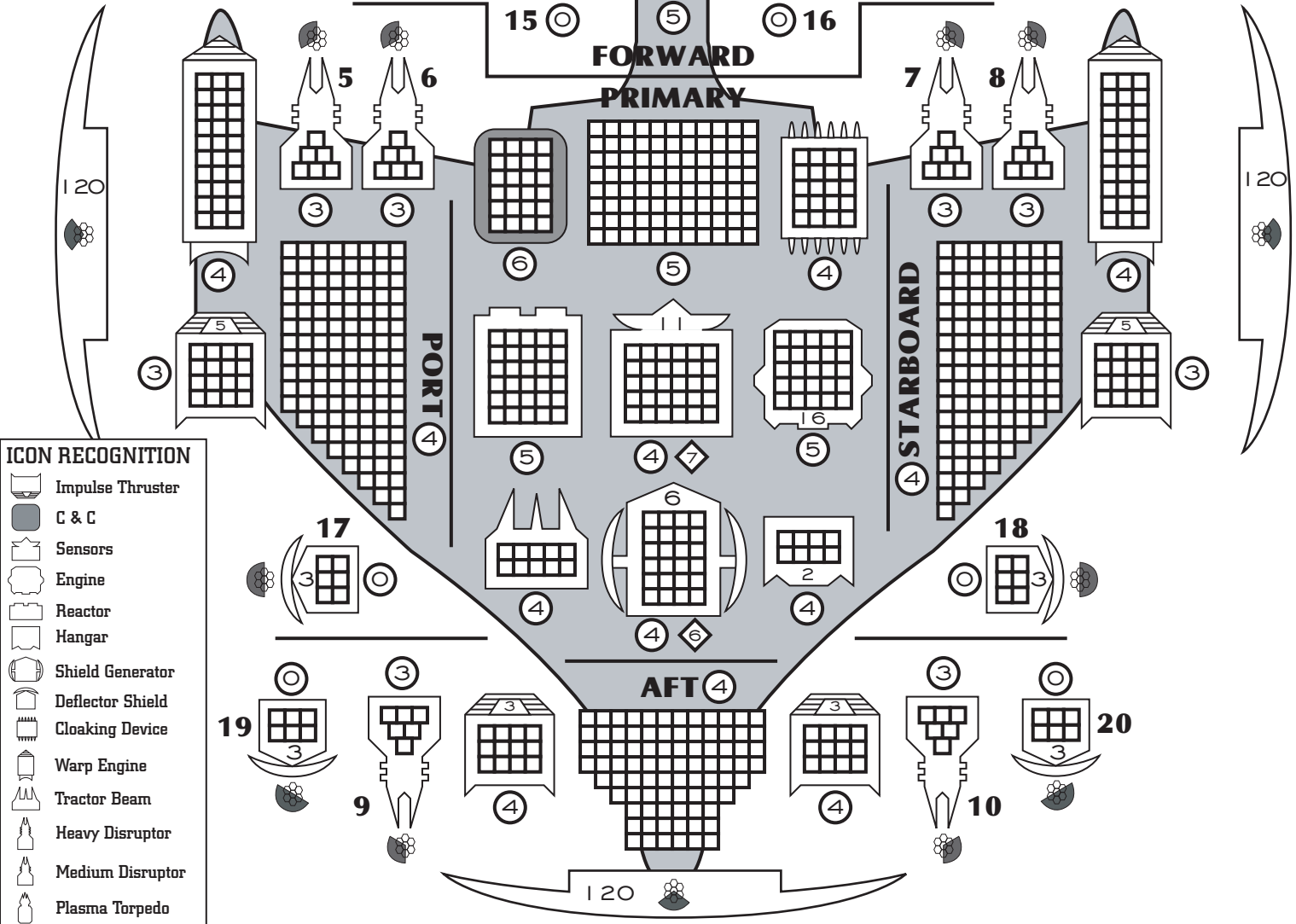
Target #6

HANGAR

0 Fighters
 8 Shuttles

SHIELD CHART

Shield Capacity	Max Absorb
120 - 91	60
90 - 61	45
60 - 31	30
30 - 0	15



ICON RECOGNITION

- Impulse Thruster
- C & C
- Sensors
- Engine
- Reactor
- Hangar
- Shield Generator
- Deflector Shield
- Cloaking Device
- Warp Engine
- Tractor Beam
- Heavy Disruptor
- Medium Disruptor
- Plasma Torpedo