



Cardassian Dakar Heavy Destroyer

SPECS	MANEUVERING	COMBAT STATS
Class: Capital Ship	Turn Cost: 2/3 Speed	Fwd/Aft Defense: 15
In Service: 2349	Turn Delay: 2/3 Speed	Stb/Port Defense: 15
Point Value: 560	Accel/Decel Cost: 3 Thrust	Engine Efficiency: 4/1
Ramming Factor: 200	Pivot Cost: 3+3 Thrust	Extra Power: 0
Warp Delay: 8 Turns	Roll Cost: 2+2 Thrust	Initiative Bonus: +0
Speed	1 2 3 4 5 6 7 8 9 10 11 12	
Turn Cost	1 2 2 3 4 4 5 6 6 7 8 8	
Turn Delay	1 2 2 3 4 4 5 6 6 7 8 8	

WEAPON DATA	
Compressor Beam	Class: Gravitic Mode: R, S Damage: 3d10+24 Range Penalty: -1 per 3 hexes Fire Control: +3/+0/-5 Intercept Rating: n/a Rate of Fire: 1 per 4 turns
Lt. Compressor Beam	Class: Gravitic Mode: Raking Damage: 2d10+16 Range Penalty: -1 per 2 hexes Fire Control: +2/+1/-4 Intercept Rating: n/a Rate of Fire: 1 per 3 turns
Light Photon Torpedo	Class: Ballistic + Antimatter Mode: Standard Damage: X+10 Max X: 10 Range Penalty: -1 per 4 hexes Max Range: 35 hexes Fire Control: +2/+1/-2 Intercept Rating: n/a Rate of Fire: 1 per 2 turns
Light Phaser Bank	Class: Molecular Mode: Standard Damage: 1d10+4 Range Penalty: -1 per hex Fire Control: +3/+3/+3 Intercept Rating: -2 Rate of Fire: 1 per turn

FORWARD HITS
1-3: Deflector Shield
4-6: Compressor Beam
7-9: Photon Torpedo
10-18: Forward Structure
19-20: PRIMARY Hit

SPECIAL NOTES
Limited Availability (33%)
Gravitic Drive System
Impulse Drive

SIDE HITS
1-3: Lt Compressor Bm
4-6: Light Phaser
7-9: Warp Engine
10-18: Port/Stb Structure
19-20: PRIMARY Hit

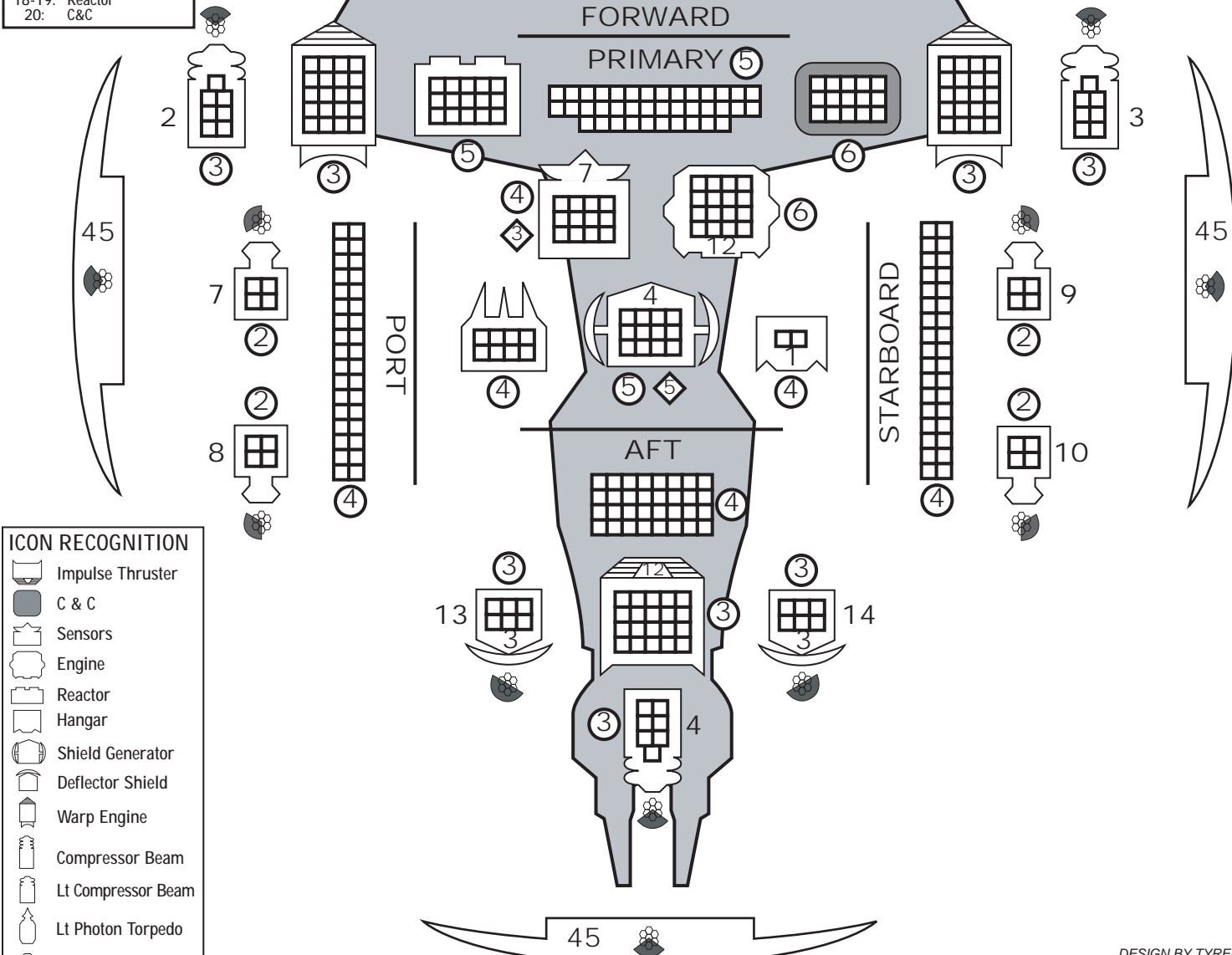
SENSOR DATA
Defensive EW
Target #1
Target #2
Target #3
Target #4
Target #5
Target #6

AFT HITS
1-5: Impulse Thruster
6-8: Deflector Shield
9-10: Lt Compressor Bm
11-18: Aft Structure
19-20: PRIMARY Hit

PRIMARY HITS
1-8: Primary Structure
9-10: Shield Generator
11: Tractor Beam
12-13: Sensors
14-15: Hangar
16-17: Engine
18-19: Reactor
20: C&C

Deflector Shield
Regenerates an in-arc shield by the amount shown in the shield icon. May split value between multiple shields. +1 regeneration per power applied. SEE RULES.

HANGAR
0 Fighters
2 Shuttles



ICON RECOGNITION	
	Impulse Thruster
	C & C
	Sensors
	Engine
	Reactor
	Hangar
	Shield Generator
	Deflector Shield
	Warp Engine
	Compressor Beam
	Lt Compressor Beam
	Lt Photon Torpedo
	Light Phaser