



# Cardassian Dur'nat Heavy Cruiser

SPECS	MANEUVERING	COMBAT STATS
Class: Capital Ship	Turn Cost: 3/4 Speed	Fwd/Aft Defense: 16
In Service: 2365	Turn Delay: 3/4 Speed	Stb/Port Defense: 16
Point Value: 650	Accel/Decel Cost: 4 Thrust	Engine Efficiency: 5/1
Ramming Factor: 180	Pivot Cost: 3+3 Thrust	Power Shortage: -4
Warp Delay: 8 Turns	Roll Cost: 3+3 Thrust	Initiative Penalty: -1
Speed	1 2 3 4 5 6 7 8 9 10 11 12	
Turn Cost	1 2 3 3 4 5 6 6 7 8 9 9	
Turn Delay	1 2 3 3 4 5 6 6 7 8 9 9	

WEAPON DATA	
<b>Compressor Beam</b>	
Class: Gravitic	Mode: R, S
Damage: 3d10+24	Range Penalty: -1 per 3 hexes
Fire Control: +3/+0/-5	Intercept Rating: n/a
Rate of Fire: 1 per 4 turns	

<b>Photon Torpedo</b>	
Class: Ballistic + Antimatter	Mode: Standard
Damage: X+10	Max X: 20
Range: 50 hexes	Fire Control: +4/+2/-3
Intercept Rating: n/a	Rate of Fire: 1 per 2 turns

<b>Light Phaser Bank</b>	
Class: Molecular	Mode: Standard
Damage: 1d10+4	Range Penalty: -1 per hex
Fire Control: +3/+3/+3	Intercept Rating: -2
Rate of Fire: 1 per turn	

<b>Deflector Shield</b>	
Regenerates an in-arc shield by the amount shown in the shield icon. May split value between multiple shields. +1 regeneration per power applied. SEE RULES.	

FORWARD HITS	
1-3: Deflector Shield	
4-5: Compressor Beam	
6-7: Photon Torpedo	
8-9: Light Phaser	
10-18: Forward Structure	
19-20: PRIMARY Hit	

SPECIAL NOTES	
Limited Deployment (33%)	
Gravitic Drive System	
Impulse Drive	

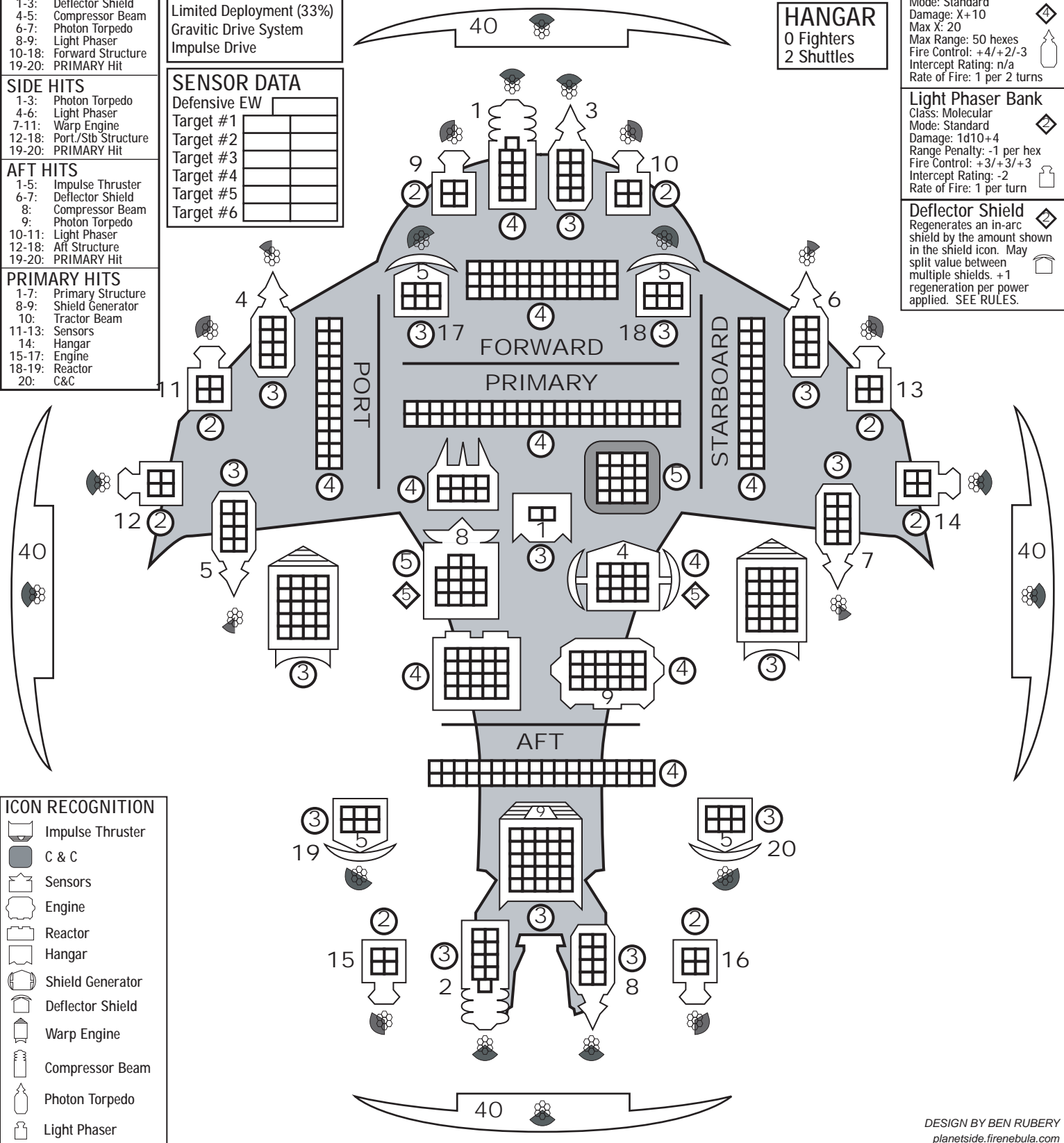
SIDE HITS	
1-3: Photon Torpedo	
4-6: Light Phaser	
7-11: Warp Engine	
12-18: Port/Stb Structure	
19-20: PRIMARY Hit	

SENSOR DATA	
Defensive EW	
Target #1	
Target #2	
Target #3	
Target #4	
Target #5	
Target #6	

AFT HITS	
1-5: Impulse Thruster	
6-7: Deflector Shield	
8: Compressor Beam	
9: Photon Torpedo	
10-11: Light Phaser	
12-18: Aft Structure	
19-20: PRIMARY Hit	

PRIMARY HITS	
1-7: Primary Structure	
8-9: Shield Generator	
10: Tractor Beam	
11-13: Sensors	
14: Hangar	
15-17: Engine	
18-19: Reactor	
20: C&C	

**HANGAR**  
0 Fighters  
2 Shuttles



ICON RECOGNITION	
	Impulse Thruster
	C & C
	Sensors
	Engine
	Reactor
	Hangar
	Shield Generator
	Deflector Shield
	Warp Engine
	Compressor Beam
	Photon Torpedo
	Light Phaser