



Cardassian Telok Escort Cruiser

SPECS	MANEUVERING	COMBAT STATS
Class: Hvy Combat Vsl	Turn Cost: 1/2 Speed	Fwd/Aft Defense: 13
In Service: 2344	Turn Delay: 2/3 Speed	Stb/Port Defense: 11
Point Value: 380	Accel/Decel Cost: 2 Thrust	Engine Efficiency: 3/1
Ramming Factor: 90	Pivot Cost: 2+2 Thrust	Extra Power: 0
Warp Delay: 8 Turns	Roll Cost: 1+1 Thrust	Initiative Bonus: +6
Speed	1 2 3 4 5 6 7 8 9 10 11 12	
Turn Cost	1 1 2 2 3 3 4 4 5 5 6 6	
Turn Delay	1 2 2 3 4 4 5 6 6 7 8 8	

WEAPON DATA	
Lt. Compressor Beam	
Class: Gravitic	
Mode: Raking	
Damage: 2d10+16	
Range Penalty: -1 per 2 hexes	
Fire Control: +2/+1/-4	
Intercept Rating: n/a	
Rate of Fire: 1 per 3 turns	
Light Phaser Bank	
Class: Molecular	
Mode: Standard	
Damage: 1d10+4	
Range Penalty: -1 per hex	
Fire Control: +3/+3/+3	
Intercept Rating: -2	
Rate of Fire: 1 per turn	
Deflector Shield	
Regenerates an in-arc shield by the amount shown in the shield icon. May split value between multiple shields. +1 regeneration per power applied. SEE RULES.	

FORWARD HITS	
1-3: Deflector Shield	
4-6: Lt Compressor Bm	
7-9: Light Phaser	
10-17: Structure	
18-20: PRIMARY Hit	

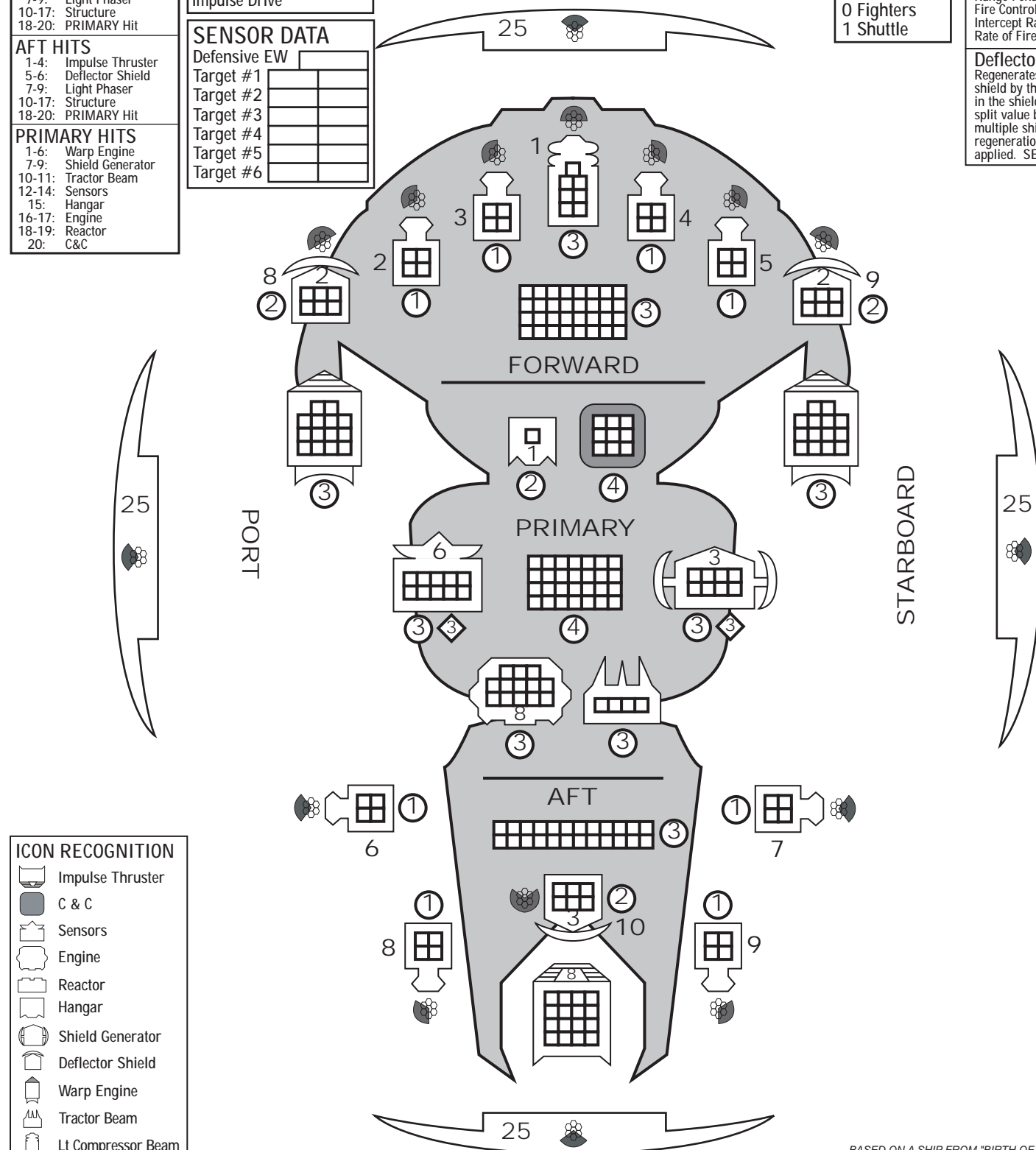
AFT HITS	
1-4: Impulse Thruster	
5-6: Deflector Shield	
7-9: Light Phaser	
10-17: Structure	
18-20: PRIMARY Hit	

PRIMARY HITS	
1-6: Warp Engine	
7-9: Shield Generator	
10-11: Tractor Beam	
12-14: Sensors	
15: Hangar	
16-17: Engine	
18-19: Reactor	
20: C&C	

SPECIAL NOTES	
Gravitic Drive System	
Impulse Drive	

SENSOR DATA	
Defensive EW	
Target #1	
Target #2	
Target #3	
Target #4	
Target #5	
Target #6	

HANGAR
0 Fighters
1 Shuttle



ICON RECOGNITION	
	Impulse Thruster
	C & C
	Sensors
	Engine
	Reactor
	Hangar
	Shield Generator
	Deflector Shield
	Warp Engine
	Tractor Beam
	Lt Compressor Beam
	Light Phaser