



Federation Defiant Heavy Escort

SPECS Class: Medium Ship In Service: 2369 Point Value: 675 Ramming Factor: 60 Warp Delay: 3 Turns	MANEUVERING Turn Cost: 1/2 Speed Turn Delay: 1/3 Speed Accel/Decel Cost: 2 Thrust Pivot Cost: 2 Thrust Roll Cost: 2 Thrust	COMBAT STATS Fwd/Aft Defense: 12 Stb/Port Defense: 12 Engine Efficiency: 2/1 Extra Power: 0 Initiative Bonus: +13
Speed	1 2 3 4 5 6 7 8 9 10 11 12	
Turn Cost	1 1 2 2 3 3 4 4 5 5 6 6	
Turn Delay	1 1 1 2 2 2 3 3 3 4 4 4	

WEAPON DATA Pulse Phaser Cannon Class: Molecular Mode: Pulse Damage: 12 1d3 times Max Pulses: 4 Pulse Grouping: +1 per 4 Range Penalty: -1 per hex Fire Control: +4/+4/+2 Intercept Rating: -3 Rate of Fire: 1 per 2 turns
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Medium Phaser Bank Class: Molecular Mode: R, S Damage: 3d10+5 Range Penalty: -1 per 2 hexes Fire Control: +3/+3/+2 Intercept Rating: -2 Rate of Fire: 1 per 2 turns Special: Can fire for an accelerated ROF for less damage, as shown below: 1 per turn: 1d10+4

Photon Torpedo Class: Ballistic + Antimatter Mode: Standard Damage: X+10 Max X: 20 Max Range: 50 hexes Fire Control: +4/+2/-3 Intercept Rating: n/a Rate of Fire: 1 per 2 turns
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Deflector Shield Regenerates an in-arc shield by the amount shown in the shield icon. May split value between multiple shields. +1 regeneration per power applied. SEE RULES.

HANGAR
0 Fighters
2 Shuttles

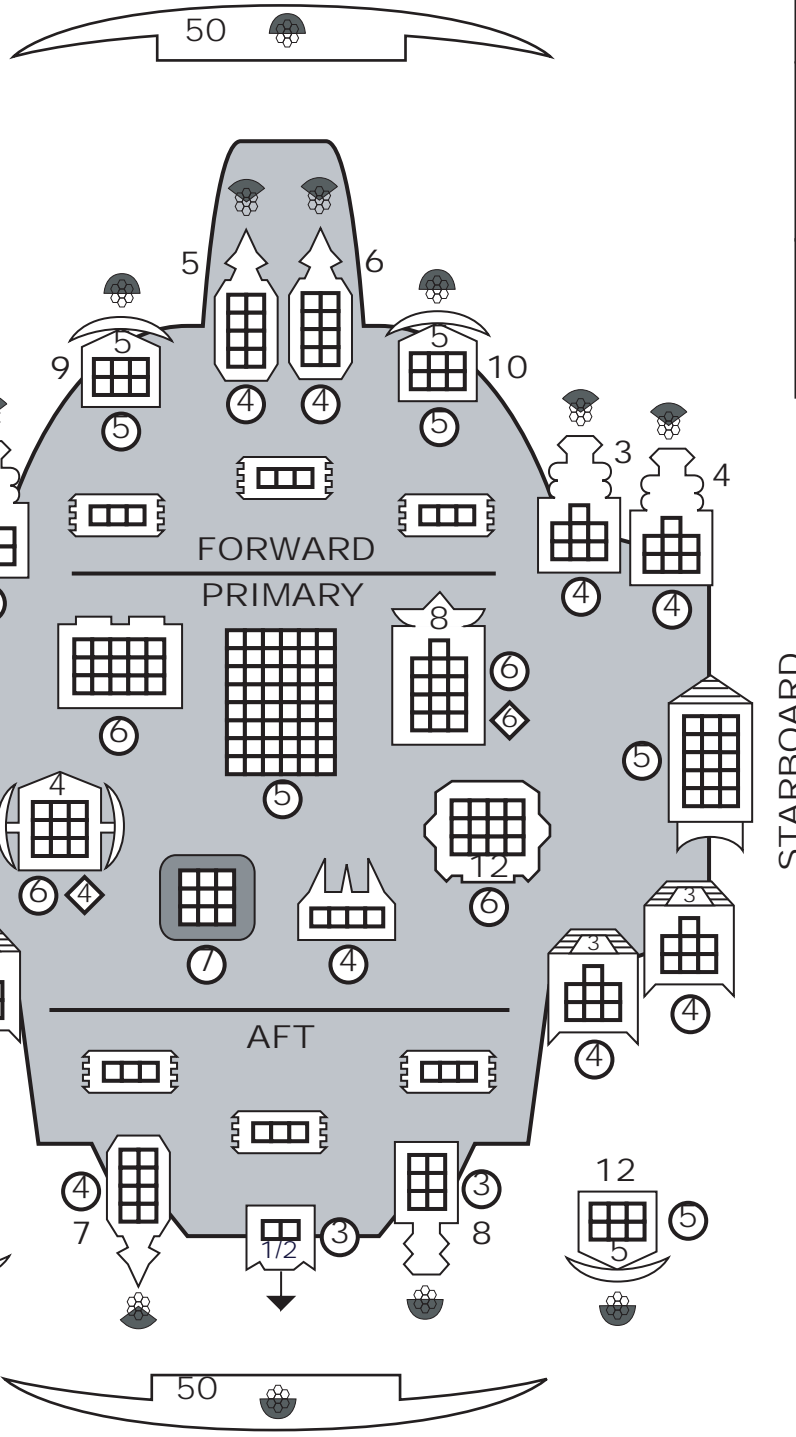
FORWARD HITS 1-3: Deflector Shield 4-6: Photon Torpedo 7-10: Pulse Phaser 11-17: Structure 18-20: PRIMARY Hit

SPECIAL NOTES Agile Ship Gravitic Drive System Impulse Drive
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AFT HITS 1-4: Impulse Thruster 5-7: Deflector Shield 8: Medium Phaser 9: Photon Torpedo 10: Hangar 11-17: Structure 18-20: PRIMARY Hit
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SENSOR DATA Defensive EW	
Target #1	
Target #2	
Target #3	
Target #4	
Target #5	
Target #6	

PRIMARY HITS 1-10: Warp Engine 11: Tractor Beam 12-13: Shield Generator 14-15: Sensors 16-17: Engine 18-19: Reactor 20: C&C



ICON RECOGNITION
Impulse Thruster
C & C
Sensors
Engine
Reactor
Hangar
Shield Generator
Deflector Shield
Warp Engine
Pulse Phaser
Medium Phaser
Photon Torpedo
Ablative Armor