

# Federation Renaissance Medium Cruiser

## SPECS

Class: Capital Ship  
 In Service: 2303  
 Point Value: 500  
 Ramming Factor: 150  
 Warp Delay: 7 Turns

## MANEUVERING

Turn Cost: 3/4 Speed  
 Turn Delay: 3/4 Speed  
 Accel/Decel Cost: 3 Thrust  
 Pivot Cost: 3+3 Thrust  
 Roll Cost: 2+2 Thrust

## COMBAT STATS

Fwd/Aft Defense: 15  
 Stb/Port Defense: 15  
 Engine Efficiency: 3/1  
 Extra Power: 0  
 Initiative Bonus: +2

Speed	1	2	3	4	5	6	7	8	9	10	11	12
Turn Cost	1	2	3	3	4	5	6	6	7	8	9	9
Turn Delay	1	2	3	3	4	5	6	6	7	8	9	9

## WEAPON DATA

**Medium Phaser Bank**  
 Class: Molecular  
 Mode: R, S  
 Damage: 3d10+5  
 Range Penalty: -1 per 2 hexes  
 Special: Can fire for an accelerated ROF for less damage, as shown below:  
 Fire Control: +3/+3/+2  
 Intercept Rating: -2  
 Rate of Fire: 1 per 2 turns  
 Special: Can fire for an accelerated ROF for less damage, as shown below:  
 1 per turn: 1d10+4

## Photon Torpedo

Class: Ballistic + Antimatter  
 Mode: Standard  
 Damage: X+10  
 Max X: 20  
 Range Penalty: -1 per 5 hexes  
 Max Range: 50 hexes  
 Fire Control: +4/+2/-3  
 Intercept Rating: n/a  
 Rate of Fire: 1 per 2 turns

## Light Photon Torpedo

Class: Ballistic + Antimatter  
 Mode: Standard  
 Damage: X+10  
 Max X: 10  
 Range Penalty: -1 per 4 hexes  
 Max Range: 35 hexes  
 Fire Control: +3/+1/-2  
 Intercept Rating: n/a  
 Rate of Fire: 1 per 2 turns

## Deflector Shield

Regenerates an in-arc shield by the amount shown in the shield icon. May split value between multiple shields. +1 regeneration per power applied. SEE RULES.

## FORWARD HITS

- 1-3: Deflector Shield
- 4-6: Photon Torpedo
- 7-10: Medium Phaser
- 11-18: Forward Structure
- 19-20: PRIMARY Hit

## SIDE HITS

- 1-2: Deflector Shield
- 3-5: Medium Phaser
- 6-8: Warp Engine
- 9-18: Port/Stb Structure
- 19-20: PRIMARY Hit

## PRIMARY HITS

- 1-6: Primary Structure
- 7-9: Impulse Thruster
- 10: Lt Photon Torpedo
- 11: Tractor Beam
- 12: Shield Generator
- 13-14: Sensors
- 15-16: Hangar
- 17-18: Engine
- 19: Reactor
- 20: C&C

## SPECIAL NOTES

Gravitic Drive System  
 Impulse Drive  
 Special Hull Configuration  
 (No Aft Hits or Structure)

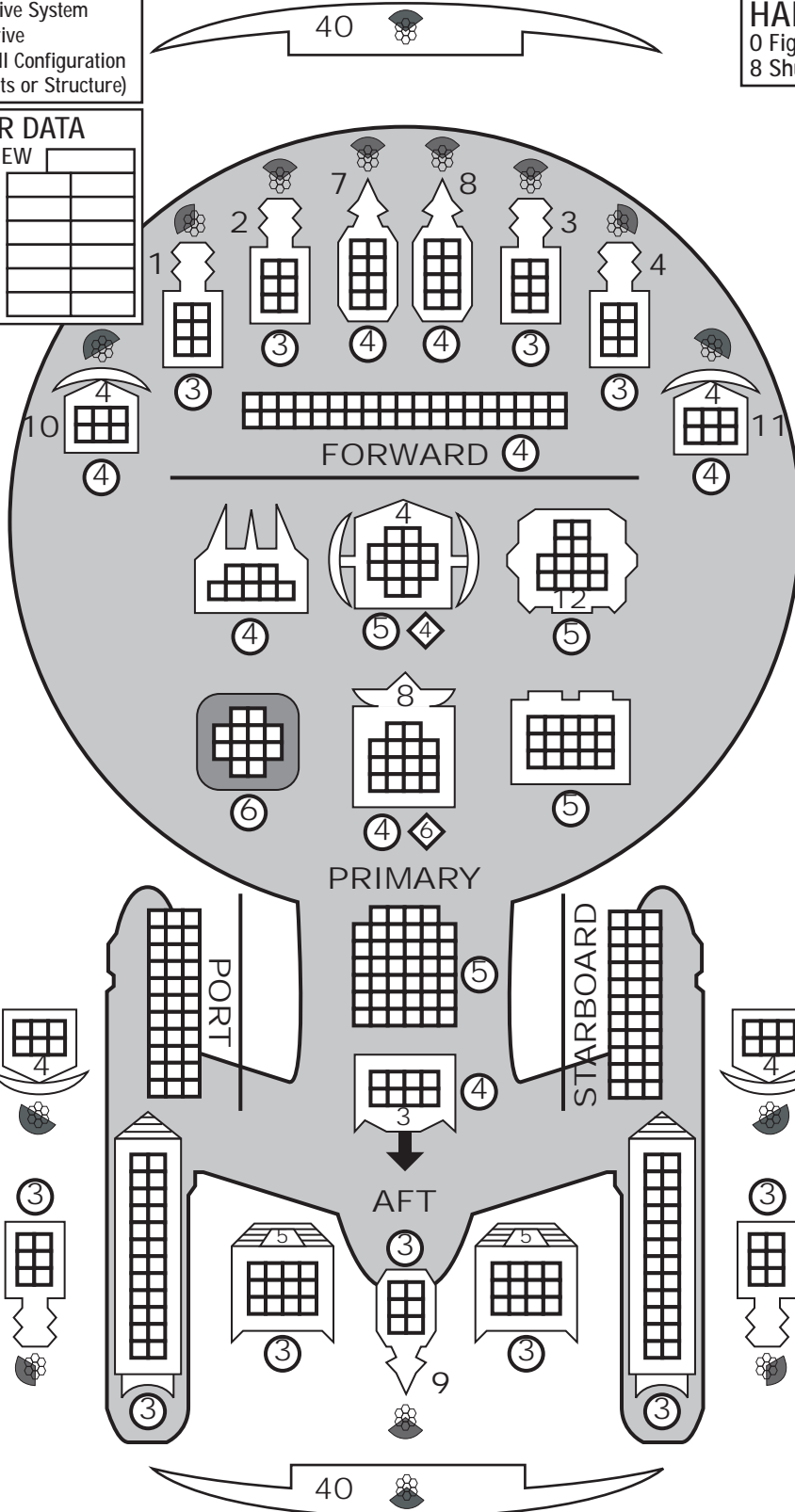
## SENSOR DATA

Defensive EW

Target #1	
Target #2	
Target #3	
Target #4	
Target #5	
Target #6	

## HANGAR

0 Fighters  
 8 Shuttles



40

40

## ICON RECOGNITION

- Impulse Thruster
- C & C
- Sensors
- Engine
- Reactor
- Hangar
- Shield Generator
- Deflector Shield
- Warp Engine
- Medium Phaser
- Photon Torpedo
- Lt Photon Torpedo