



Terran Neptune Patrol Cruiser

SPECS

Class: Medium Ship
 In Service: 2130
 Point Value: 275
 Ramming Factor: 50
 Warp Delay: 18 Turns

MANEUVERING

Turn Cost: 1/2 Speed
 Turn Delay: 1/2 Speed
 Accel/Decel Cost: 2 Thrust
 Pivot Cost: 2+2 Thrust
 Roll Cost: 2+2 Thrust

COMBAT STATS

Fwd/Aft Defense: 13
 Stb/Port Defense: 12
 Engine Efficiency: 3/1
 Extra Power: 0
 Initiative Bonus: +12

Speed	1	2	3	4	5	6	7	8	9	10	11	12
Turn Cost	1	1	2	2	3	3	4	4	5	5	6	6
Turn Delay	1	1	2	2	3	3	4	4	5	5	6	6

WEAPON DATA

Phase Cannon
 Class: Particle
 Modes: R, S
 Damage: 2d10+8
 Range Penalty: -1 per 2 hexes
 Fire Control: +2/+1/+1
 Intercept Rating: -2
 Rate of Fire: 1 per 2 turns

Light Phase Cannon
 Class: Particle
 Modes: Standard
 Damage: 1d10+3
 Range Penalty: -1 per hex
 Fire Control: +1/+1/+1
 Intercept Rating: -2
 Rate of Fire: 1 per turn

Class-S0 Missile Rack
 Class: Ballistic
 Missiles: 12
 Range Penalty: None
 Fire Control: +2/+2/+2
 Rate of Fire: 1 per 2 turns

Magnetic Grappler
 Attaches the ship to the target vessel. Once attached, functions as a tractor beam.

Polarized Hull Plating
 Active hull plating units increase the armor of all systems in their section by an amount equal to the plating unit's current value. See Rules.

Spatial (Light) Missile
 Mode: Standard
 Damage: 12
 Max Range: 15 hexes
 Fire Control: n/a
 Interception Rating: n/a

FORWARD HITS

- 1-3: Phase Cannon
- 4-5: Missile Rack
- 6-7: Polarized Hull
- 8-17: Structure
- 18-20: PRIMARY Hit

AFT HITS

- 1-3: Impulse Thruster
- 4-5: Lt Phase Cannon
- 6: Polarized Hull
- 7-10: Warp Engine
- 11-17: Structure
- 18-20: PRIMARY Hit

PRIMARY HITS

- 1-6: Magnetic Grappler Sensors
- 7-9: Hangar
- 10-12: Engine
- 13-15: Reactor
- 16-18: Reactor
- 19-20: C&C

SPECIAL NOTES

Gravitic Drive System
 Impulse Drive

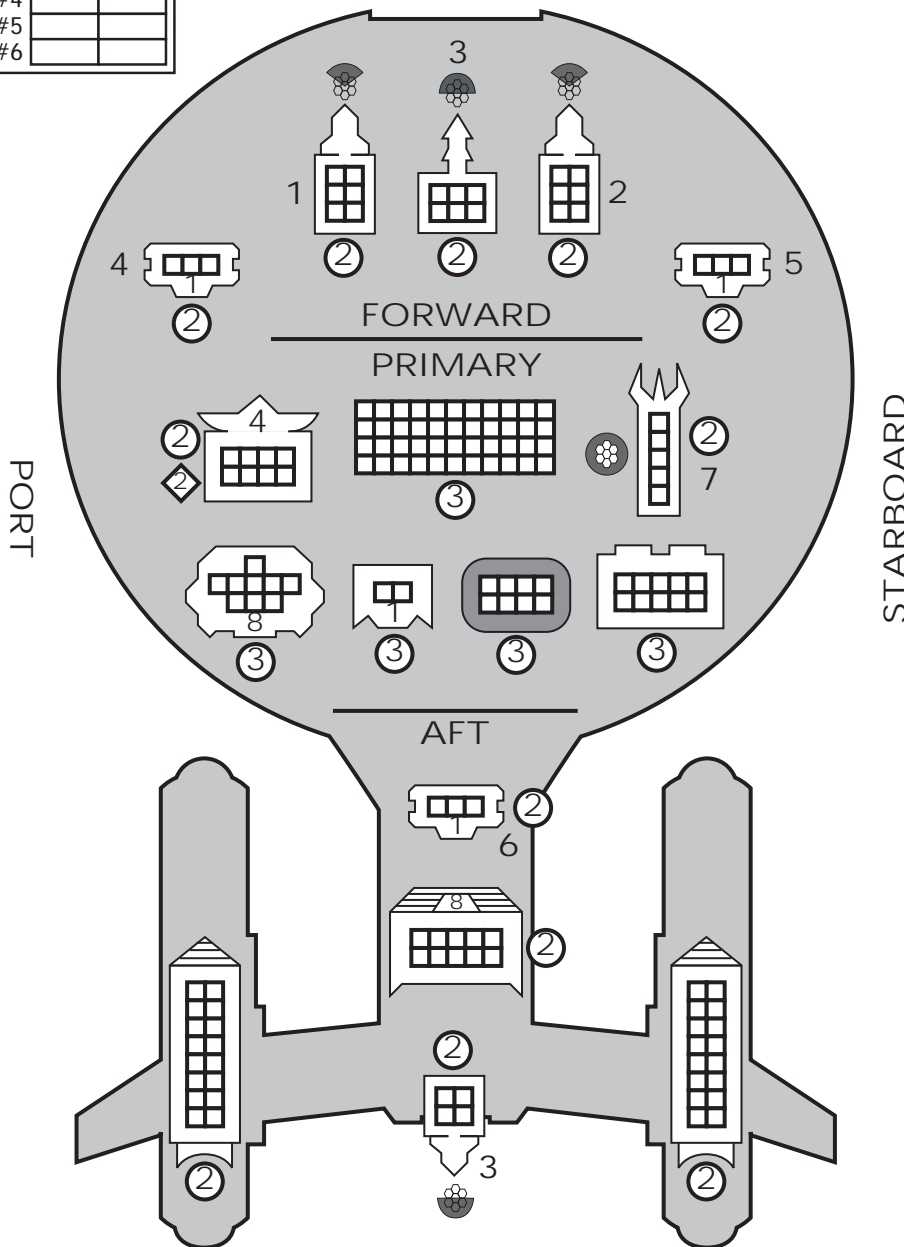
SENSOR DATA

Defensive EW

Target #1		
Target #2		
Target #3		
Target #4		
Target #5		
Target #6		

HANGAR

0 Fighters
 2 Shuttles



ICON RECOGNITION

- Impulse Thruster
- C & C
- Sensors
- Engine
- Reactor
- Hangar
- Warp Engine
- Phase Cannon
- Light Phase Cannon
- Class-S0 Missile Rack
- Magnetic Grappler
- Polarized Hull Plating

MISSILES
 Rack #3

--	--	--	--	--	--	--	--	--	--