



Ferengi Loorta Escort Frigate

SPECS	MANEUVERING	COMBAT STATS
Class: Medium Ship	Turn Cost: 1/3 Speed	Fwd/Aft Defense: 11
In Service: 2326	Turn Delay: 1/2 Speed	Stb/Aft Defense: 12
Point Value: 250	Accel/Decel Cost: 2 Thrust	Engine Efficiency: 2/1
Ramming Factor: 50	Pivot Cost: 2 Thrust	Extra Power: 0
Warp Delay: 9 Turns	Roll Cost: 2 Thrust	Initiative Bonus: +12
Speed	1 2 3 4 5 6 7 8 9 10 11 12	
Turn Cost	1 1 1 2 2 2 3 3 3 4 4 4	
Turn Delay	1 1 2 2 3 3 4 4 5 5 6 6	

WEAPON DATA
Lt Plasmic Disruptor
Class: Plasma
Modes: Standard
Damage: 2d10+2 (-1 per hex)
Range Penalty: -2 per hex
Fire Control: +2/+2/+2
Intercept Rating: n/a
Rate of Fire: 1 per turn
Deflector Shield
Regenerates an in-arc shield by the amount shown in the shield icon. May split value between multiple shields. +1 regeneration per power applied. SEE RULES.

FORWARD HITS
1-3: Deflector Shield
4-6: Lt Plasmic Disruptor
7-17: Structure
18-20: PRIMARY Hit

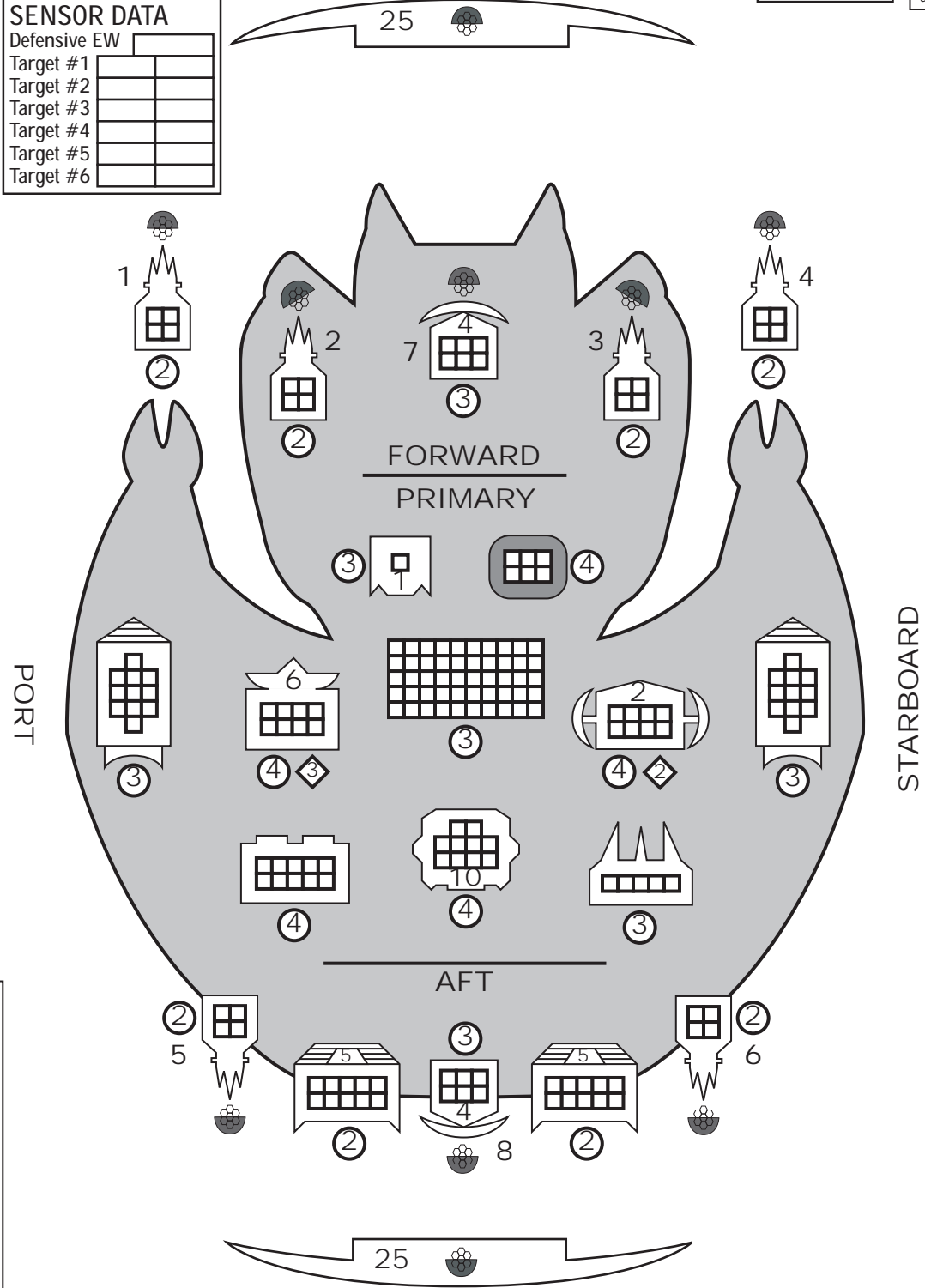
AFT HITS
1-5: Impulse Thruster
6-7: Deflector Shield
8-9: Lt Plasmic Disruptor
10-17: Structure
18-20: PRIMARY Hit

PRIMARY HITS
1-6: Warp Engine
7-8: Shield Generator
9-10: Tractor Beam
11-13: Sensors
14-15: Hangar
16-17: Engine
18-19: Reactor
20: C&C

SPECIAL NOTES
Agile Ship
Gravitic Drive System
Impulse Drive

SENSOR DATA
Defensive EW
Target #1
Target #2
Target #3
Target #4
Target #5
Target #6

HANGAR
0 Fighters
1 Shuttle



ICON RECOGNITION
Impulse Thruster
C & C
Sensors
Engine
Reactor
Hangar
Shield Generator
Deflector Shield
Warp Engine
Lt Plasmic Disruptor