



Klingon Desta Kar Destroyer

SPECS	MANEUVERING	COMBAT STATS
Class: Hvy Combat Vsl In Service: 2268 Point Value: 380 Ramming Factor: 90 Warp Delay: 7 Turns	Turn Cost: 2/3 Speed Turn Delay: 1/2 Speed Accel/Decel Cost: 3 Thrust Pivot Cost: 2+2 Thrust Roll Cost: 2+2 Thrust	Fwd/Aft Defense: 13 Stb/Port Defense: 14 Engine Efficiency: 2/1 Extra Power: 0 Initiative Bonus: +8
Speed	1 2 3 4 5 6 7 8 9 10 11 12	
Turn Cost	1 2 2 3 4 4 5 6 6 7 7 8	
Turn Delay	1 1 2 2 3 3 4 4 5 5 6 6	

WEAPON DATA	
Medium Disruptor	◆
Class: Molecular Mode: Standard Damage: 1d10+10 Range Penalty: -1 per 2 hexes Fire Control: +4/+2/+2 Intercept Rating: -2 Rate of Fire: 1 per 2 turns	

Photon Torpedo	◆
Class: Ballistic + Antimatter Mode: Standard Damage: X+10 Max X: 20 Range Penalty: -1 per 5 hexes Max Range: 50 hexes Fire Control: +4/+2/-3 Intercept Rating: n/a Rate of Fire: 1 per 2 turns	

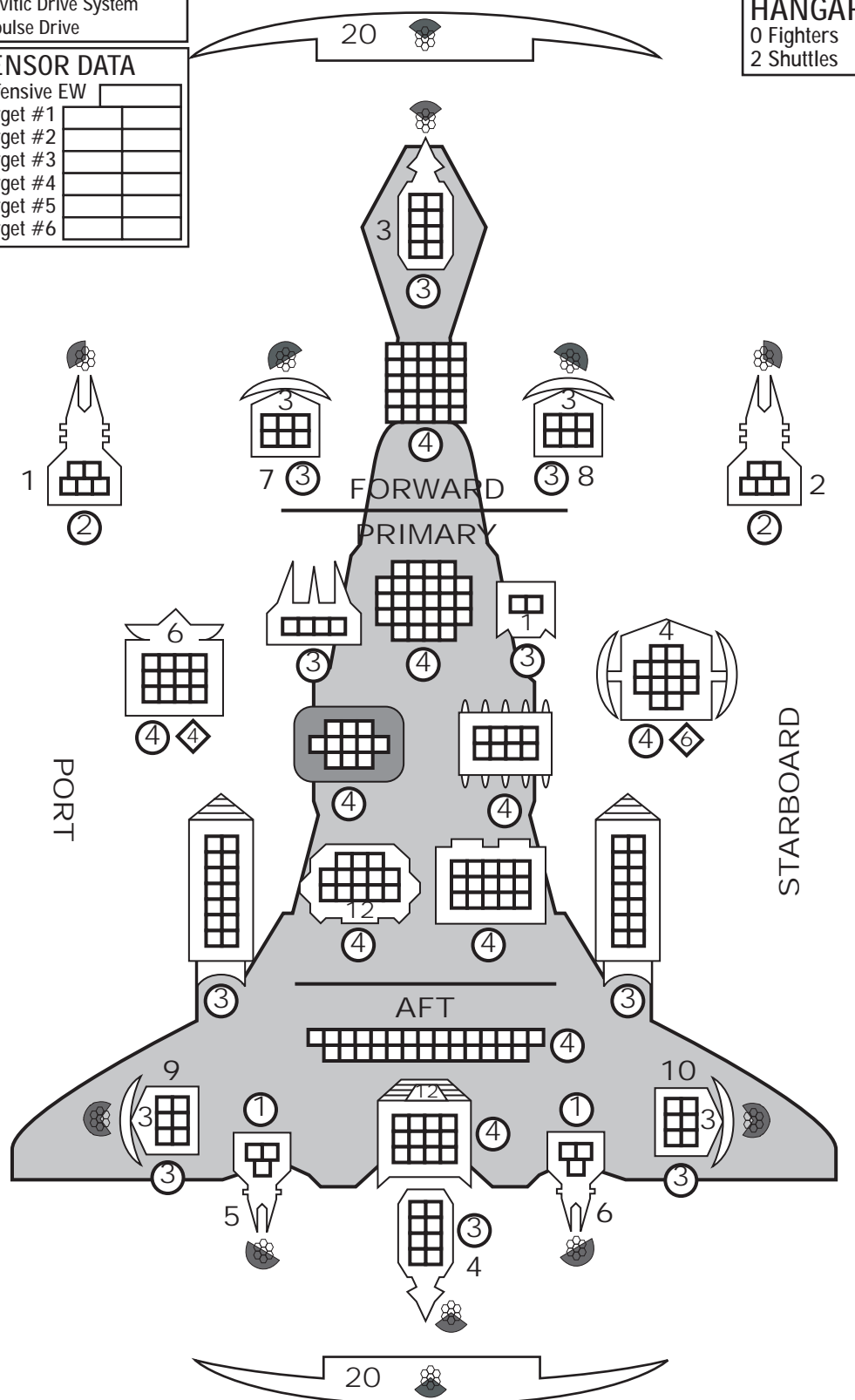
Light Disruptor	◆
Class: Molecular Mode: Standard Damage: 1d6+6 Range Penalty: -1 per hex Fire Control: +3/+3/+3 Intercept Rating: -2 Rate of Fire: 1 per turn	

Deflector Shield	◆
Regenerates an in-arc shield by the amount shown in the shield icon. May split value between multiple shields. +1 regeneration per power applied. SEE RULES.	

FORWARD HITS	
1-3: Deflector Shield	
4-5: Photon Torpedo	
6-8: Medium Disruptor	
9-18: Forward Structure	
19-20: PRIMARY Hit	
AFT HITS	
1-3: Impulse Thruster	
4-6: Deflector Shield	
7-8: Photon Torpedo	
9-10: Light Disruptor	
11-18: Aft Structure	
19-20: PRIMARY Hit	
PRIMARY HITS	
1-6: Primary Structure	
7-9: Warp Engine	
10-11: Shield Generator	
12: Cloaking Device	
13: Tractor Beam	
14-15: Sensors	
16: Hangar	
17-18: Engine	
19: Reactor	
20: C&C	

SPECIAL NOTES	
Gravitic Drive System Impulse Drive	
SENSOR DATA	
Defensive EW	
Target #1	
Target #2	
Target #3	
Target #4	
Target #5	
Target #6	

HANGAR
0 Fighters
2 Shuttles



ICON RECOGNITION	
	Impulse Thruster
	C & C
	Sensors
	Engine
	Reactor
	Hangar
	Shield Generator
	Cloaking Device
	Deflector Shield
	Warp Engine
	Medium Disruptor
	Light Disruptor
	Photon Torpedo