



Klingon Fek'Lhr Polaron Cruiser

SPECS	MANEUVERING	COMBAT STATS
Class: Capital Ship	Turn Cost: 1 x Speed	Fwd/Aft Defense: 16
In Service: 2380	Turn Delay: 1 x Speed	Stb/Port Defense: 16
Point Value: 1025	Accel/Decel Cost: 3 Thrust	Engine Efficiency: 4/1
Ramming Factor: 210	Pivot Cost: 3+3 Thrust	Extra Power: 0
Warp Delay: 4 Turns	Roll Cost: 2+2 Thrust	Initiative Bonus: +1
Speed	1 2 3 4 5 6 7 8 9 10 11 12	
Turn Cost	1 2 3 4 5 6 7 8 9 10 11 12	
Turn Delay	1 2 3 4 5 6 7 8 9 10 11 12	

WEAPON DATA	
Mega Disruptor	
Class: Molecular	
Mode: Piercing	
Damage: 3d10+36	
Range Penalty: -1 per 3 hexes	
Fire Control: +5/+1/-5	
Intercept Rating: n/a	
Rate of Fire: 1 per 4 turns	

Heavy Disruptor	
Class: Molecular	
Mode: R, P	
Damage: 2d10+22	
Range Penalty: -1 per 3 hexes	
Fire Control: +4/+2/-2	
Intercept Rating: -1	
Rate of Fire: 1 per 3 turns	

Medium Disruptor	
Class: Molecular	
Mode: Standard	
Damage: 1d10+10	
Range Penalty: -1 per 2 hexes	
Fire Control: +4/+2/+2	
Intercept Rating: -2	
Rate of Fire: 1 per 2 turns	

Polaron Torpedo	
Class: Ballistic	
Mode: Standard	
Damage: 20	
Range Penalty: -1 per 5 hexes	
Max Range: 45 hexes	
Fire Control: +3/+2/-2	
Intercept Rating: n/a	
Rate of Fire: 1 per 2 turns	
Special: Ignores shields on a d6 roll of '5' or '6'.	

FORWARD HITS	
1-3: Deflector Shield	
4: Mega Disruptor	
5-7: Polaron Torpedo	
8-9: Heavy Disruptor	
10-11: Medium Disruptor	
12-18: Forward Structure	
19-20: PRIMARY Hit	

SPECIAL NOTES	
Gravitic Drive System	
Impulse Drive	

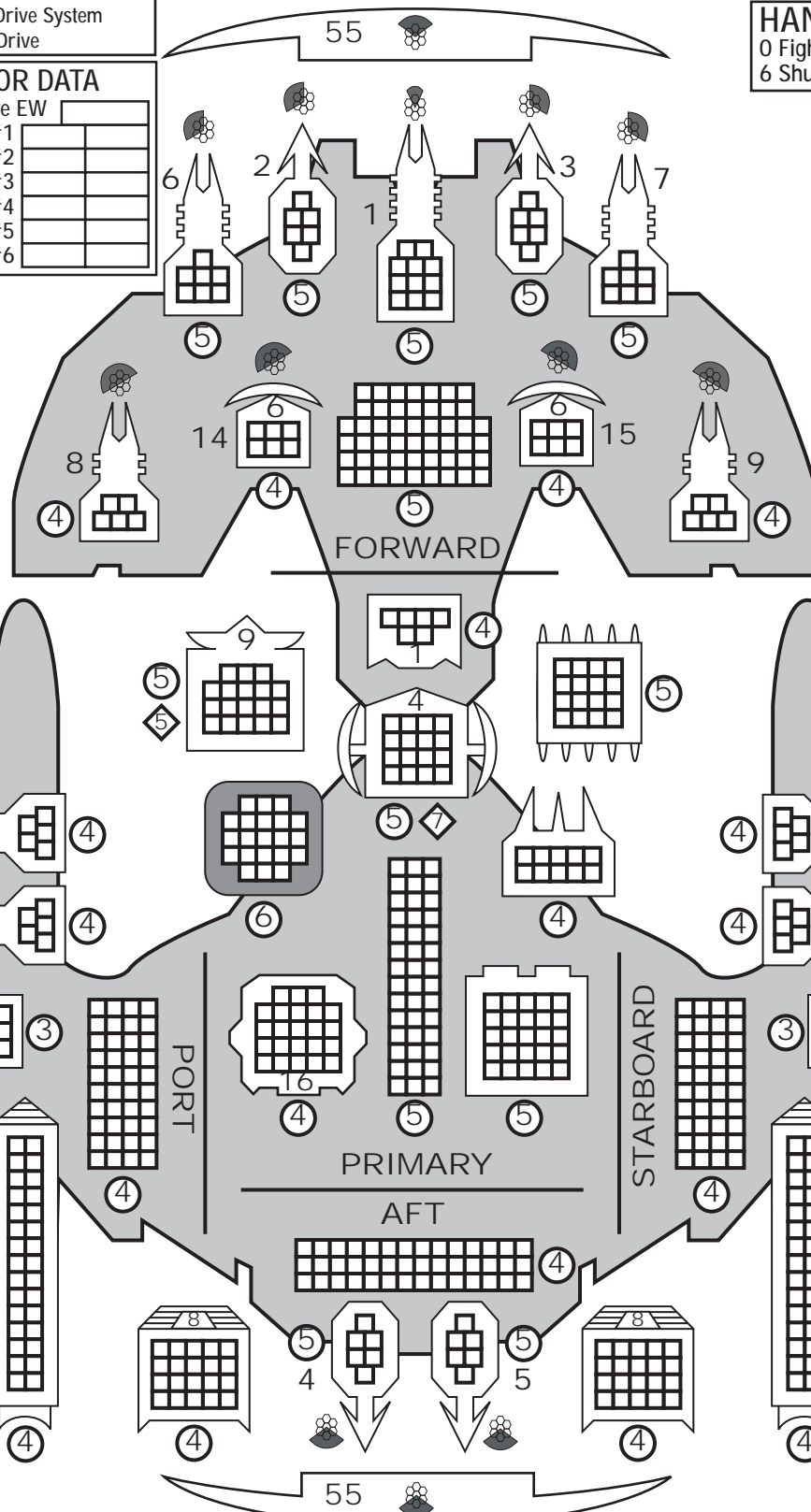
SENSOR DATA	
Defensive EW	
Target #1	
Target #2	
Target #3	
Target #4	
Target #5	
Target #6	

SIDE HITS	
1-3: Deflector Shield	
4-6: Medium Disruptor	
7-10: Warp Engine	
11-18: Port/Stb Structure	
19-20: PRIMARY Hit	

AFT HITS	
1-6: Impulse Thruster	
7-9: Polaron Torpedo	
10-18: Aft Structure	
19-20: PRIMARY Hit	

PRIMARY HITS	
1-6: Primary Structure	
7: Tractor Beam	
8-9: Cloaking Device	
10-11: Shield Generator	
12-13: Sensors	
14-15: Hangar	
16-17: Engine	
18-19: Reactor	
20: C&C	

HANGAR
0 Fighters
6 Shuttles



ICON RECOGNITION	
	Thruster
	C & C
	Sensors
	Engine
	Reactor
	Hangar
	Shield Generator
	Deflector Shield
	Cloaking Device
	Warp Engine
	Mega Disruptor
	Heavy Disruptor
	Medium Disruptor
	Polaron Torpedo

Deflector Shield	
Regenerates an in-arc shield by the amount shown in the shield icon. May split value between multiple shields. +1 regeneration per power applied. SEE RULES.	