



Version 1: 2E/ST

Name: _____

Counter: _____



Klingon K'vort Cha Light Cruiser

SPECS	MANEUVERING		COMBAT STATS									
Class: Capital Ship	Turn Cost: 2/3 Speed	Fwd/Aft Defense: 13	Stb/Port Defense: 15									
In Service: 2372	Turn Delay: 1/2 Speed	Engine Efficiency: 2/1	Extra Power: 0									
Point Value: 550	Accel/Decel Cost: 2 Thrust	Initiative Bonus: +2										
Ramming Factor: 190	Pivot Cost: 2+2 Thrust											
Warp Delay: 6 Turns	Roll Cost: 2+2 Thrust											
Speed	1	2	3	4	5	6	7	8	9	10	11	12
Turn Cost	1	2	2	3	4	4	5	6	6	7	8	8
Turn Delay	1	1	2	2	3	3	4	4	5	5	6	6

WEAPON DATA	
Heavy Photon Torpedo	
Class: Ballistic + Antimatter	
Mode: Standard	
Damage: X+20	
Max X: 20	
Range Penalty: -1 per 6 hexes	
Max Range: 50 hexes	
Fire Control: +4/+3/-6	
Intercept Rating: n/a	
Rate of Fire: 1 per 3 turns	

FORWARD HITS	
1-3:	Deflector Shield
4-7:	Hvy Photon Torpedo
8-18:	Forward Structure
19-20:	PRIMARY Hit

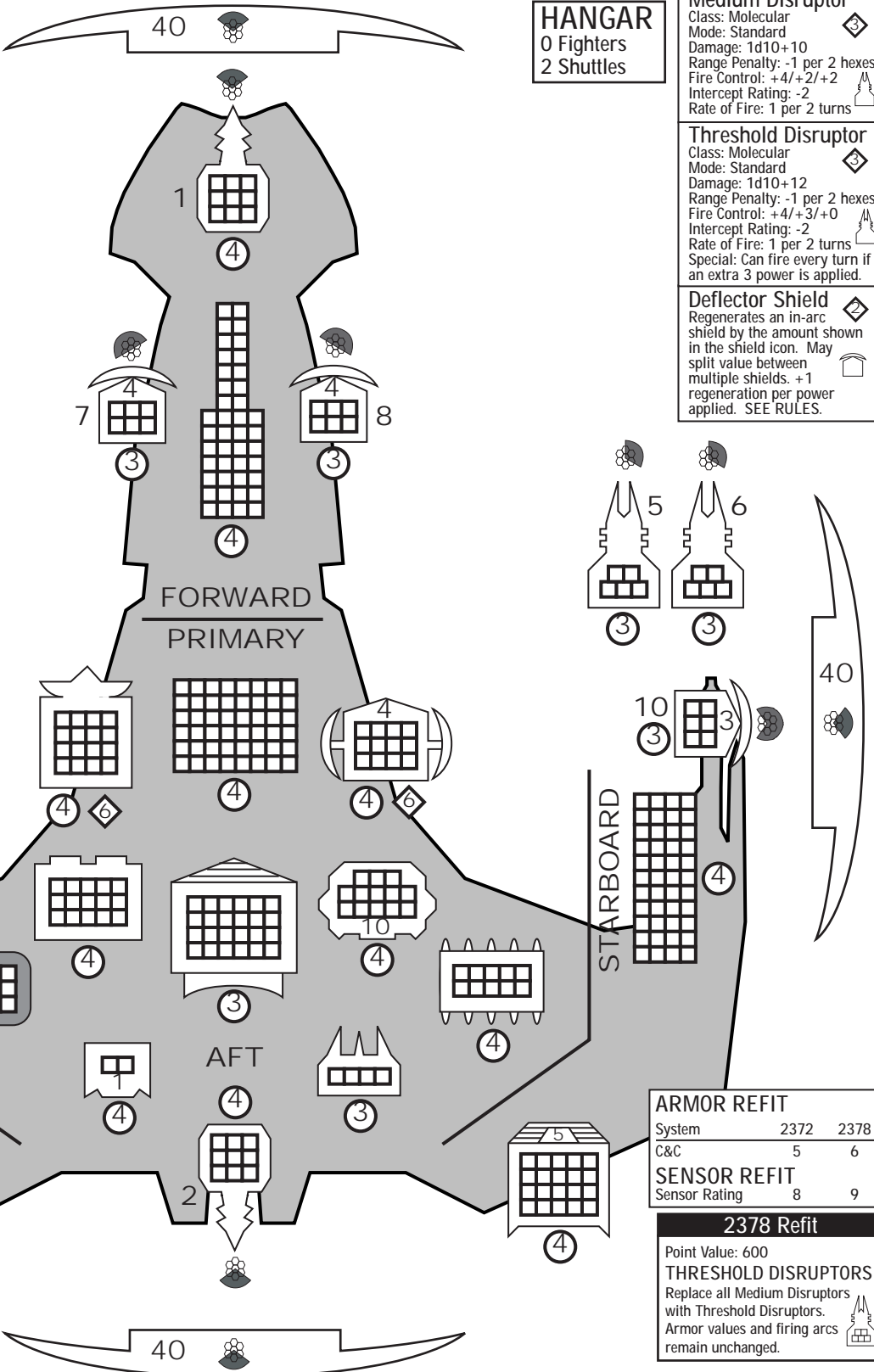
SPECIAL NOTES
 Limited Availability (33%)
 Special Hull Configuration (No Aft Hits)
 Atmospheric Capable
 Gravitic Drive System
 Impulse Drive

SIDE HITS	
1-3:	Impulse Thruster
4-5:	Deflector Shield
6-8:	Light Disruptor
9-18:	Port/Stb Structure
19-20:	PRIMARY Hit

SENSOR DATA	
Defensive EW	
Target #1	
Target #2	
Target #3	
Target #4	
Target #5	
Target #6	

PRIMARY HITS	
1-8:	Primary Structure
9:	Hvy Photon Torpedo
10-11:	Warp Engine
12:	Shield Generator
13:	Cloaking Device
14:	Tractor Beam
15-16:	Sensors
17:	Hangar
18:	Engine
19:	Reactor
20:	C&C

HANGAR
 0 Fighters
 2 Shuttles



ICON RECOGNITION	
	Impulse Thruster
	C & C
	Sensors
	Engine
	Reactor
	Hangar
	Shield Generator
	Deflector Shield
	Warp Engine
	Heavy Photon Torpedo
	Medium Disruptor
	Threshold Disruptor

ARMOR REFIT		
System	2372	2378
C&C	5	6
SENSOR REFIT		
Sensor Rating	8	9

2378 Refit
 Point Value: 600
THRESHOLD DISRUPTORS
 Replace all Medium Disruptors with Threshold Disruptors. Armor values and firing arcs remain unchanged.