



# Klingon Mas'to'gal Shielded Troop Transport



T-5 Throne Seeker

**SPECS**  
 Class: Medium Ship  
 In Service: 2254  
 Point Value: 275  
 Ramming Factor: 50  
 Warp Delay: 8 Turns

**MANEUVERING**  
 Turn Cost: 2/3 Speed  
 Turn Delay: 1/2 Speed  
 Accel/Decel Cost: 3 Thrust  
 Pivot Cost: 2+2 Thrust  
 Roll Cost: 2+2 Thrust

**COMBAT STATS**  
 Fwd/Aft Defense: 14  
 Stb/Port Defense: 15  
 Engine Efficiency: 3/1  
 Extra Power: 0  
 Initiative Bonus: +14

**WEAPON DATA**  
**Light Disruptor**  
 Class: Molecular  
 Mode: Standard  
 Damage: 1d6+6  
 Range Penalty: -1 per hex  
 Fire Control: +3/+3/+3  
 Intercept Rating: -2  
 Rate of Fire: 1 per turn

**Deflector Shield**  
 Regenerates an in-arc shield by the amount shown in the shield icon. May split value between multiple shields. +1 regeneration per power applied. SEE RULES.

Speed	1	2	3	4	5	6	7	8	9	10	11	12
Turn Cost	1	2	2	3	4	4	5	6	6	7	8	8
Turn Delay	1	1	2	2	3	3	4	4	5	5	6	6

**HANGAR**  
 0 Fighters  
 12 Shuttles

**FORWARD HITS**  
 1-3: Deflector Shield  
 4-5: Light Disruptor  
 6-17: Structure  
 18-20: PRIMARY Hit

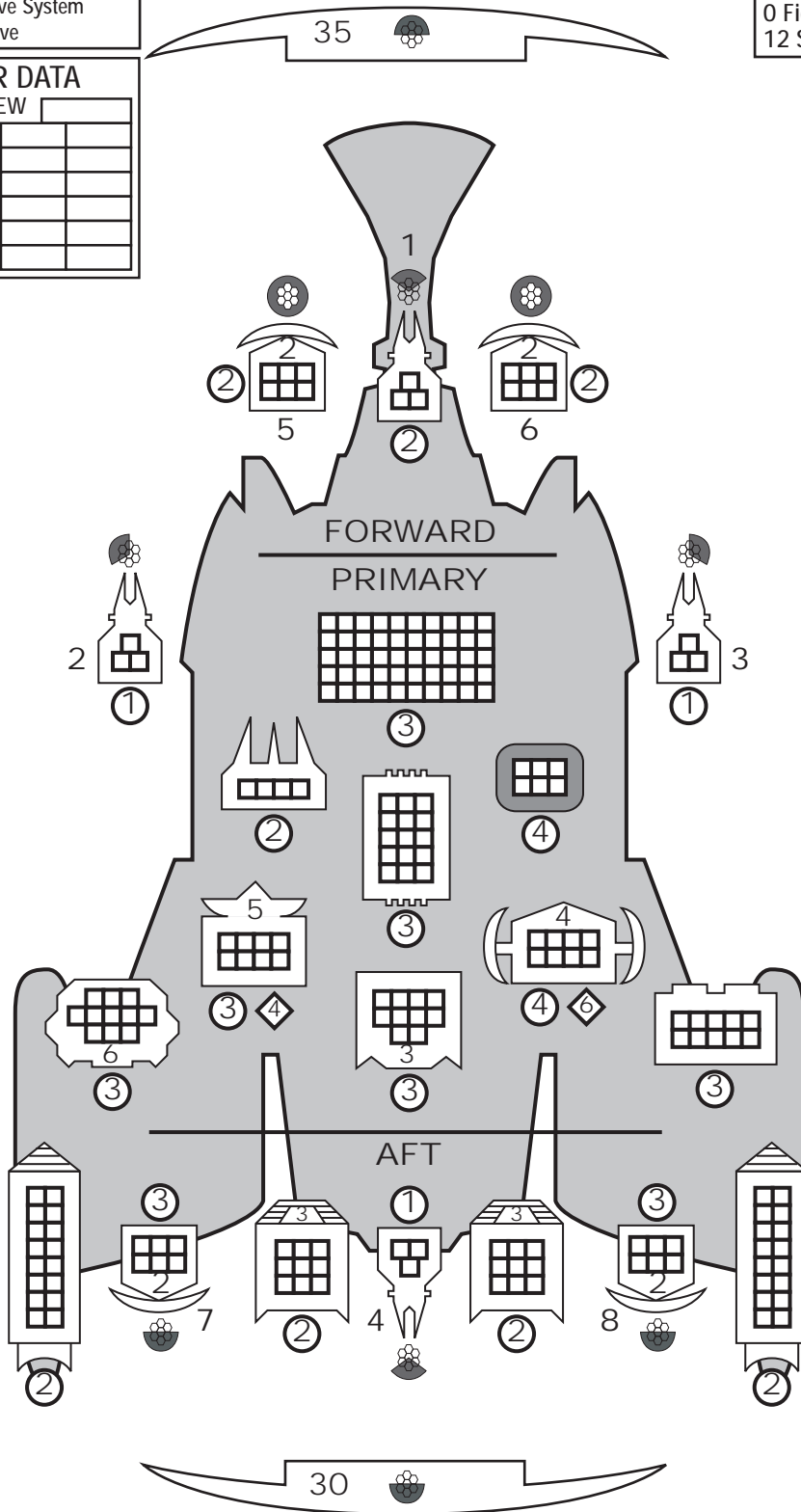
**SPECIAL NOTES**  
 Combat Transporter (+2)  
 Gravitic Drive System  
 Impulse Drive

**AFT HITS**  
 1-3: Impulse Thruster  
 4-5: Deflector Shield  
 6: Light Disruptor  
 7-10: Warp Engine  
 11-17: Structure  
 18-20: PRIMARY Hit

**SENSOR DATA**  
 Defensive EW

Target #1	
Target #2	
Target #3	
Target #4	
Target #5	
Target #6	

**PRIMARY HITS**  
 1-4: Light Disruptor  
 5-7: Marine Barracks  
 8-9: Shield Generator  
 10: Tractor Beam  
 11-12: Sensors  
 13-15: Hangar  
 16-17: Engine  
 18-19: Reactor  
 20: C&C



**ICON RECOGNITION**

- Impulse Thruster
- C & C
- Sensors
- Engine
- Reactor
- Hangar
- Shield Generator
- Deflector Shield
- Warp Engine
- Marine Barracks
- Light Disruptor