

# Orion Wayfarer Armed Transport

## SPECS

Class: Hvy Combat Vsl  
In Service: 2264  
Point Value: 360  
Ramming Factor: 110  
Warp Delay: 12 Turns

## MANEUVERING

Turn Cost: 1/2 Speed  
Turn Delay: 1/2 Speed  
Accel/Decel Cost: 3 Thrust  
Pivot Cost: 2+2 Thrust  
Roll Cost: 1+1 Thrust

## COMBAT STATS

Fwd/Aft Defense: 12  
Stb/Port Defense: 14  
Engine Efficiency: 2/1  
Extra Power: 0  
Initiative Bonus: +7

## WEAPON DATA

**Medium Disruptor**  
Class: Molecular  
Mode: Standard  
Damage: 1d10+10  
Range Penalty: -1 per 2 hexes  
Fire Control: +4/+2/+2  
Intercept Rating: -2  
Rate of Fire: 1 per 2 turns

**Deflector Shield**  
Regenerates an in-arc shield by the amount shown in the shield icon. May split value between multiple shields. +1 regeneration per power applied. SEE RULES.

Speed	1	2	3	4	5	6	7	8	9	10	11	12
Turn Cost	1	1	2	2	3	3	4	4	5	5	6	6
Turn Delay	1	1	2	2	3	3	4	4	5	5	6	6

**FORWARD HITS**  
1-3: Deflector Shield  
4-6: Medium Disruptor  
7-18: Forward Structure  
19-20: PRIMARY Hit

**SPECIAL NOTES**  
Reduce Accel/Decel cost to 2 if Cargo B & C are dropped  
Gravitic Drive System  
Impulse Drive

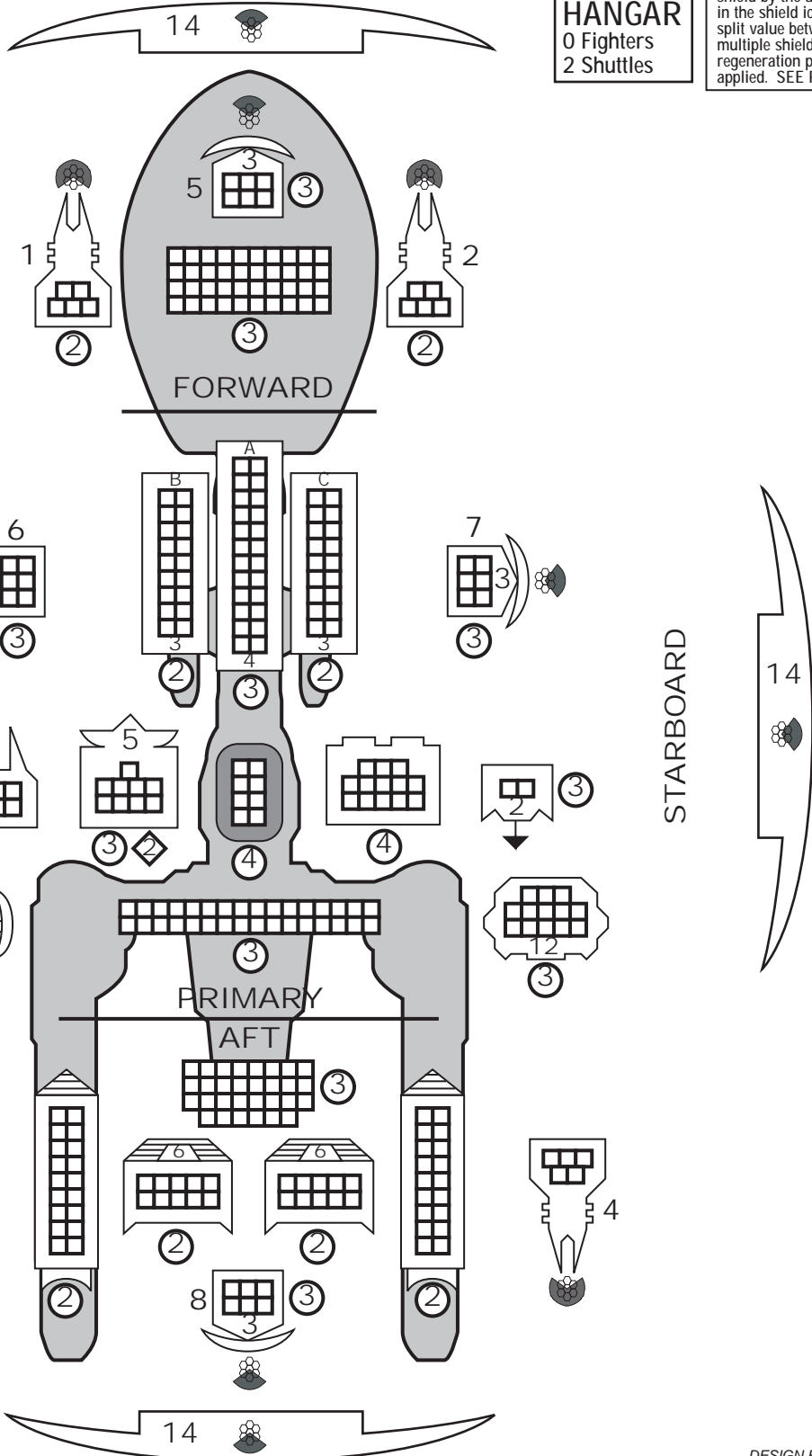
**AFT HITS**  
1-4: Impulse Thruster  
5-6: Deflector Shield  
7-8: Medium Disruptor  
9-12: Warp Engine  
13-18: Aft Structure  
19-20: PRIMARY Hit

**SENSOR DATA**

Defensive EW	
Target #1	
Target #2	
Target #3	
Target #4	
Target #5	
Target #6	

**PRIMARY HITS**  
1-5: Primary Structure  
6-7: Cargo A  
8-10: Cargo B/C  
11-12: Deflector Shield  
13: Tractor Beam  
14: Shield Generator  
15-16: Sensors  
17: Hangar  
18: Engine  
19: Reactor  
20: C&C

**HANGAR**  
0 Fighters  
2 Shuttles



**ICON RECOGNITION**

	Impulse Thruster
	C & C
	Sensors
	Engine
	Reactor
	Hangar
	Shield Generator
	Deflector Shield
	Warp Engine
	Medium Disruptor
	Lt Photon Torpedo