



Romulan D'ridren Disruption Destroyer

SPECS		MANEUVERING		COMBAT STATS	
Class: Medium Ship		Turn Cost: 1/2 Speed		Fwd/Aft Defense: 14	
In Service: 2368		Turn Delay: 1/2 Speed		Stb/Port Defense: 14	
Point Value: 450		Accel/Decel Cost: 2 Thrust		Engine Efficiency: 2/1	
Ramming Factor: 50		Pivot Cost: 3 Thrust		Extra Power: +0	
Warp Delay: 5 Turns		Roll Cost: 2 Thrust		Initiative Bonus: +12	
Speed	1 2 3 4 5 6 7 8 9 10 11 12				
Turn Cost	1 1 2 2 3 3 4 4 5 5 6 6				
Turn Delay	1 1 2 2 3 3 4 4 5 5 6 6				

WEAPON DATA	
Disruption Bolt	
Class: Molecular	
Mode: Standard	
Damage: 16	
Range Penalty: -1 per 2 hexes	
Fire Control: +4/+3/+1	
Intercept Rating: -2	
Rate of Fire: 1 per 2 turns	
Deflector Shield	
Regenerates an in-arc shield by the amount shown in the shield icon. May split value between multiple shields. +1 regeneration per power applied. SEE RULES.	

FORWARD HITS	
1-2:	Deflector Shield
3-9:	Disruption Bolt
10-17:	Structure
18-20:	PRIMARY Hit

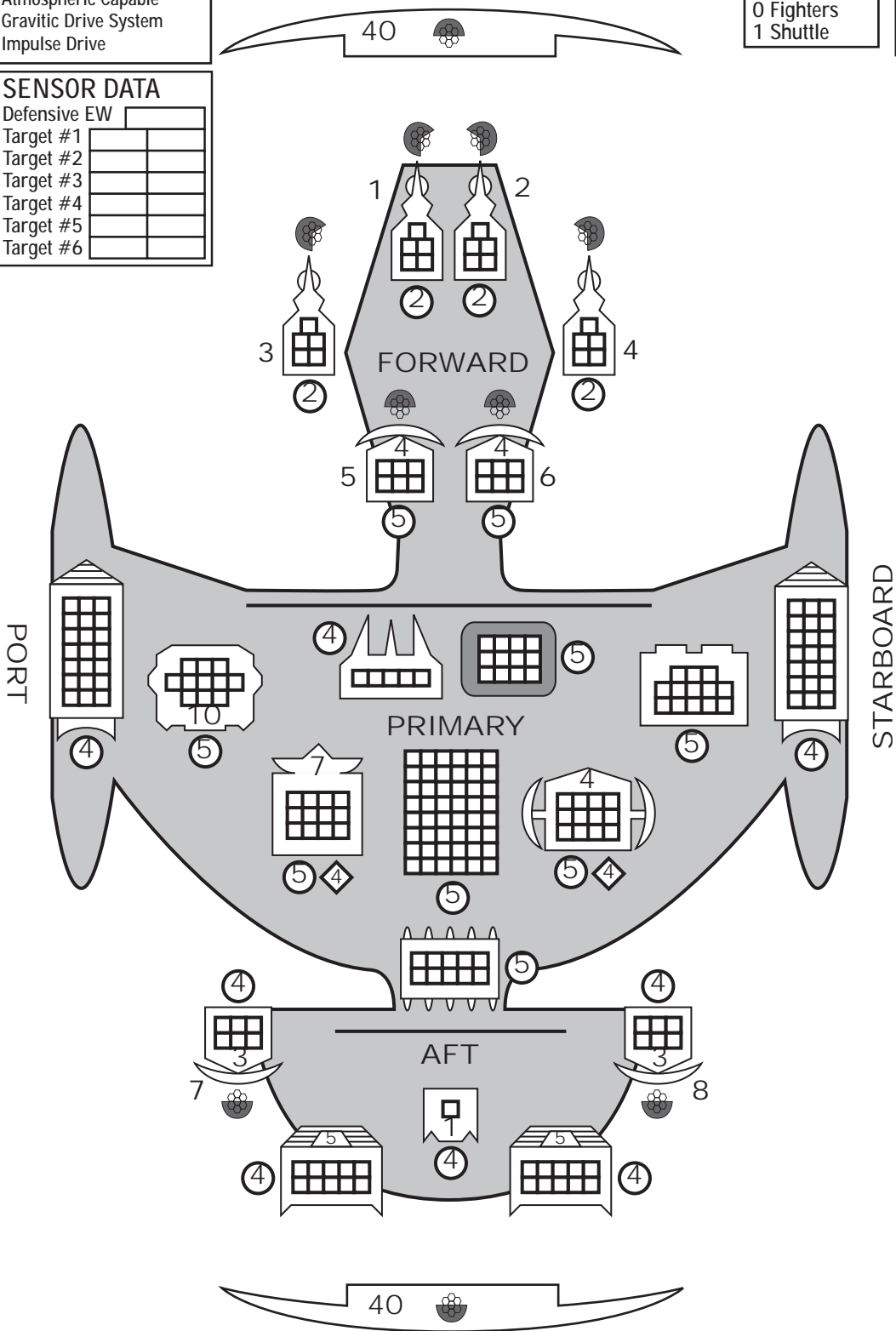
SPECIAL NOTES	
Agile Ship	
Atmospheric Capable	
Gravitic Drive System	
Impulse Drive	

AFT HITS	
1-6:	Impulse Thrust
7-8:	Deflector Shield
9-10:	Hangar
11-17:	Structure
18-20:	PRIMARY Hit

SENSOR DATA	
Defensive EW	
Target #1	
Target #2	
Target #3	
Target #4	
Target #5	
Target #6	

PRIMARY HITS	
1-8:	Warp Engine
9-10:	Cloaking Device
11-12:	Shield Generator
13-14:	Sensors
15:	Tractor Beam
16-17:	Engine
18-19:	Reactor
20:	C&C

HANGAR
0 Fighters
1 Shuttle



ICON RECOGNITION	
	Impulse Thruster
	C & C
	Sensors
	Engine
	Reactor
	Hangar
	Shield Generator
	Deflector Shield
	Cloaking Device
	Warp Engine
	Disruption Bolt