

Romulan Temar Vestari Assault Ship

SPECS

Class: Medium Ship
 In Service: 2267
 Point Value: 275
 Ramming Factor: 50
 Warp Delay: 16 Turns

MANEUVERING

Turn Cost: 1/3 Speed
 Turn Delay: 1/2 Speed
 Accel/Decel Cost: 2 Thrust
 Pivot Cost: 2+2 Thrust
 Roll Cost: 1+1 Thrust

COMBAT STATS

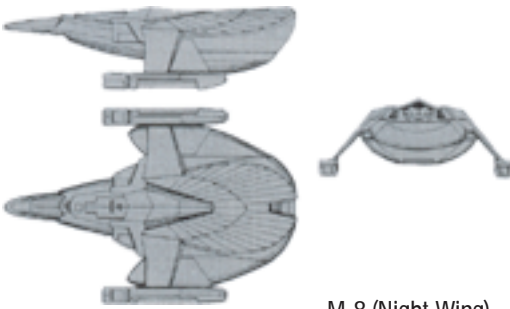
Fwd/Aft Defense: 13
 Stb/Port Defense: 15
 Engine Efficiency: 2/1
 Extra Power: 0
 Initiative Bonus: +12

| Speed | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | 10 | 11 | 12 |
|------------|---|---|---|---|---|---|---|---|---|----|----|----|
| Turn Cost | 1 | 1 | 1 | 2 | 2 | 2 | 3 | 3 | 3 | 4 | 4 | 4 |
| Turn Delay | 1 | 1 | 2 | 2 | 3 | 3 | 4 | 4 | 5 | 6 | 6 | 6 |

WEAPON DATA

Blast Beam
 Class: Particle
 Mode: Raking (8)
 Dmg: 1d10+15 (-1 per 2 hexes)
 Range Penalty: -1 per hex
 Fire Control: +3/+1/+1
 Intercept Rating: -1
 Rate of Fire: 1 per 2 turns

Deflector Shield
 Regenerates an in-arc shield by the amount shown in the shield icon. May split value between multiple shields. +1 regeneration per power applied.



M-8 (Night Wing)

FORWARD HITS

- 1-3: Deflector Shield
- 4-8: Blast Beam
- 9-17: Structure
- 18-20: PRIMARY Hit

AFT HITS

- 1-6: Impulse Thrust
- 7-9: Deflector Shield
- 10-17: Structure
- 18-20: PRIMARY Hit

PRIMARY HITS

- 1-8: Warp Engine
- 9-10: Shield Generator
- 11: Tractor Beam
- 12-13: Sensors
- 14-15: Hangar
- 16-17: Engine
- 18-19: Reactor
- 20: C&C

SPECIAL NOTES

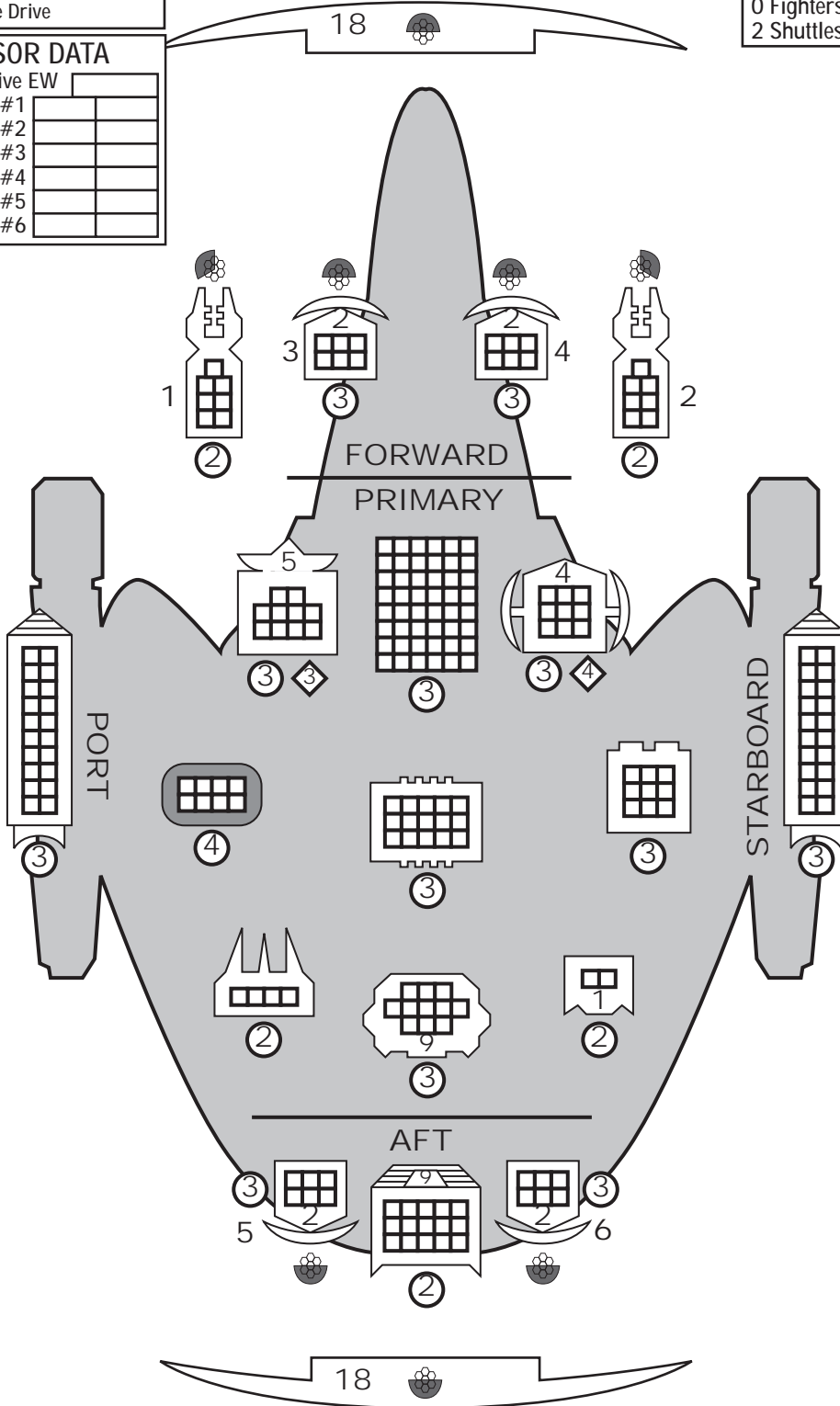
Combat Transporters (+1)
 Gravitic Drive System
 Impulse Drive

SENSOR DATA

| Defensive EW | | |
|--------------|--|--|
| Target #1 | | |
| Target #2 | | |
| Target #3 | | |
| Target #4 | | |
| Target #5 | | |
| Target #6 | | |

HANGAR

0 Fighters
 2 Shuttles



ICON RECOGNITION

- Thruster
- C & C
- Sensors
- Engine
- Reactor
- Hangar
- Shield Generator
- Deflector Shield
- Cloaking Device
- Warp Engine
- Marine Barracks
- Blast Beam