

Tholian Barrier Patrol Corvettes (4)

SPECS

Class: Lt. Combat Vsl
 In Service: 2230
 Point Value: 250 each
 Ramming Factor: 30
 Warp Delay: 10 Turns

MANEUVERING

Turn Cost: 1/4 Speed
 Turn Delay: 1/4 Speed
 Accel/Decel Cost: 1 Thrust
 Pivot Cost: 1 Thrust
 Roll Cost: 1 Thrust

COMBAT STATS

Fwd/Aft Defense: 8
 Stb/Port Defense: 11
 Engine Efficiency: 1/1
 Extra Power: +0
 Initiative Bonus: +14

WEAPON DATA

Medium Phaser
 Class: Molecular
 Mode: R, S
 Damage: 3d10+5
 Range Penalty: -1 per 2 hexes
 Fire Control: +3/+3/+2
 Intercept Rating: -2
 Rate of Fire: 1 per 2 turns
 Special: Can fire for an accelerated ROF for less damage, as shown below: 1 per turn: 1d10+4

Web Spinner Mk-2

Class: Gravitic
 Mode: Special
 Max Web Strength: 2
 Rate of Fire: 1 or more per turn
 Special: Lays web hexes with strength equal to power applied. See Rules.

Speed	1	2	3	4	5	6	7	8	9	10	11	12
Turn Cost	1	1	1	1	2	2	2	2	3	3	3	3
Turn Delay	1	1	1	1	2	2	2	2	3	3	3	3

HIT LOCATIONS

- 1-10: Structure
- 11-12: Warp Engine
- 13-14: Particle Cannon
- 15: Tractor Beam
- 16-17: Drive
- 18: Reactor
- 19: Control
- 20: Deflector Shield

SPECIAL NOTES

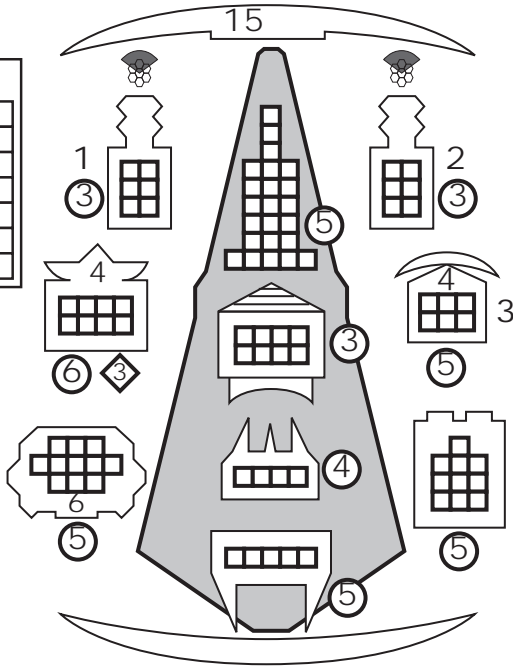
- Agile Ship
- Atmospheric Capable
- Gravitic Drive System
- Impulse Drive

Deflector Shield

Regenerates an in-arc shield by the amount shown in the shield icon. May split value between multiple shields. +1 regeneration per power applied. SEE RULES.

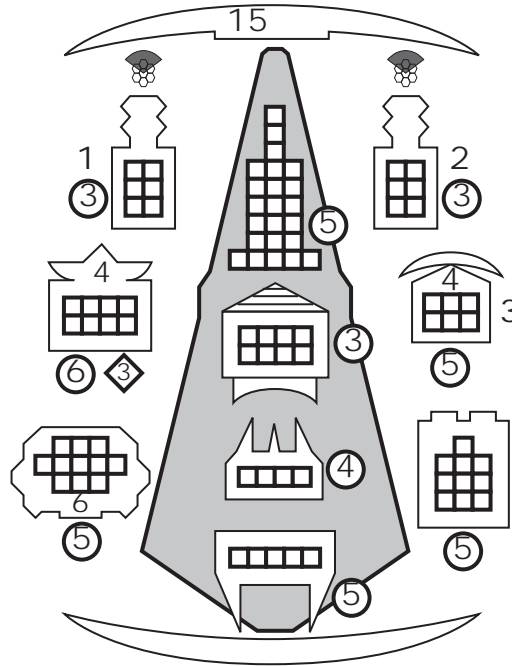
SENSOR DATA

Defensive EW		
Target #1		
Target #2		
Target #3		
Target #4		
Target #5		
Target #6		



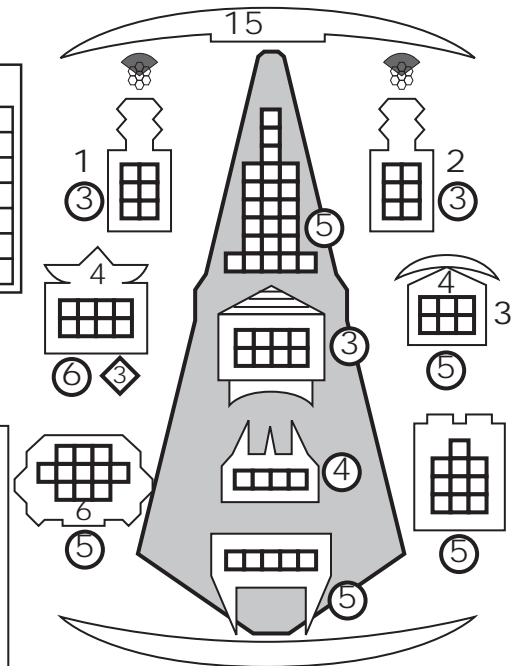
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Defensive EW		
Target #1		
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Target #4		
Target #5		
Target #6		



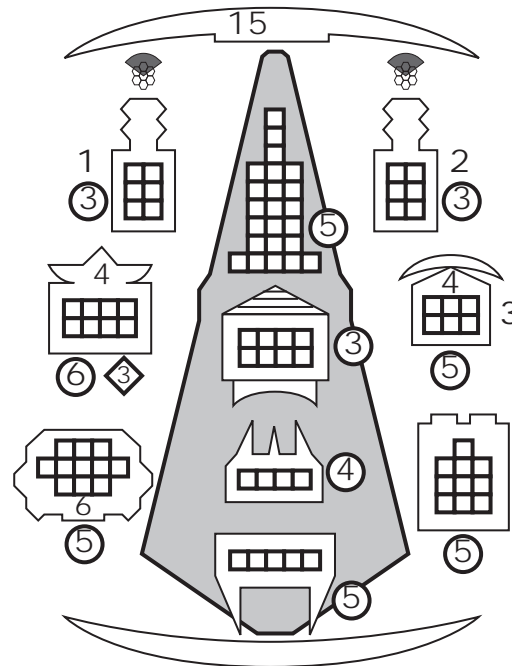
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Defensive EW		
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SENSOR DATA

Defensive EW		
Target #1		
Target #2		
Target #3		
Target #4		
Target #5		
Target #6		



ICON RECOGNITION

- Cargo
- Drive
- Reactor
- Cargo
- Deflector Shield
- Warp Engine
- Medium Phaser
- Web Spinner