

Escort Carrier

SPECS

Class: Hvy Combat Vsl
 In Service: --
 Point Value: 400
 Ramming Factor: 150
 Hyper Cost: 5 Power

MANEUVERING

Turn Cost: 2x Speed
 Turn Delay: 3/2 Speed
 Accel/Decel Cost: 4 Thrust
 Pivot Cost: 2+2 Thrust
 Roll Cost: 3+3 Thrust

COMBAT STATS

Fwd/Aft Defense: 16
 Stb/Port Defense: 16
 Engine Efficiency: 3/1
 Extra Power: +0
 Initiative Bonus: +0

WEAPON DATA

Dual Laser Turret
 Class: TurboLaser
 Mode: Standard
 Damage: 1d6+3
 Range Penalty: -2 per hex
 Fire Control: +2/+3/+5
 Interception Rating: -2
 Rate of Fire: 1 per turn

Speed	1	2	3	4	5	6	7	8	9	10	11	12
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Turn Cost	2	4	6	8	10	12	14	16	18	20	22	24
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Turn Delay	2	3	5	6	8	9	11	12	14	15	17	18
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HANGARS

72 Fighters
 6 Lamda Class Shuttles

FORWARD HITS

1-3: Retro Thrust
 4-6: Hangar
 7-8: Dual Laser
 9: Tractor Beam
 10-18: Forward Struct
 19-20: PRIMARY Hit

AFT HITS

1-6: Main Thrust
 7-8: Dual Laser
 9: Hangar
 10-18: Aft Struct
 19-20: PRIMARY Hit

PRIMARY HITS

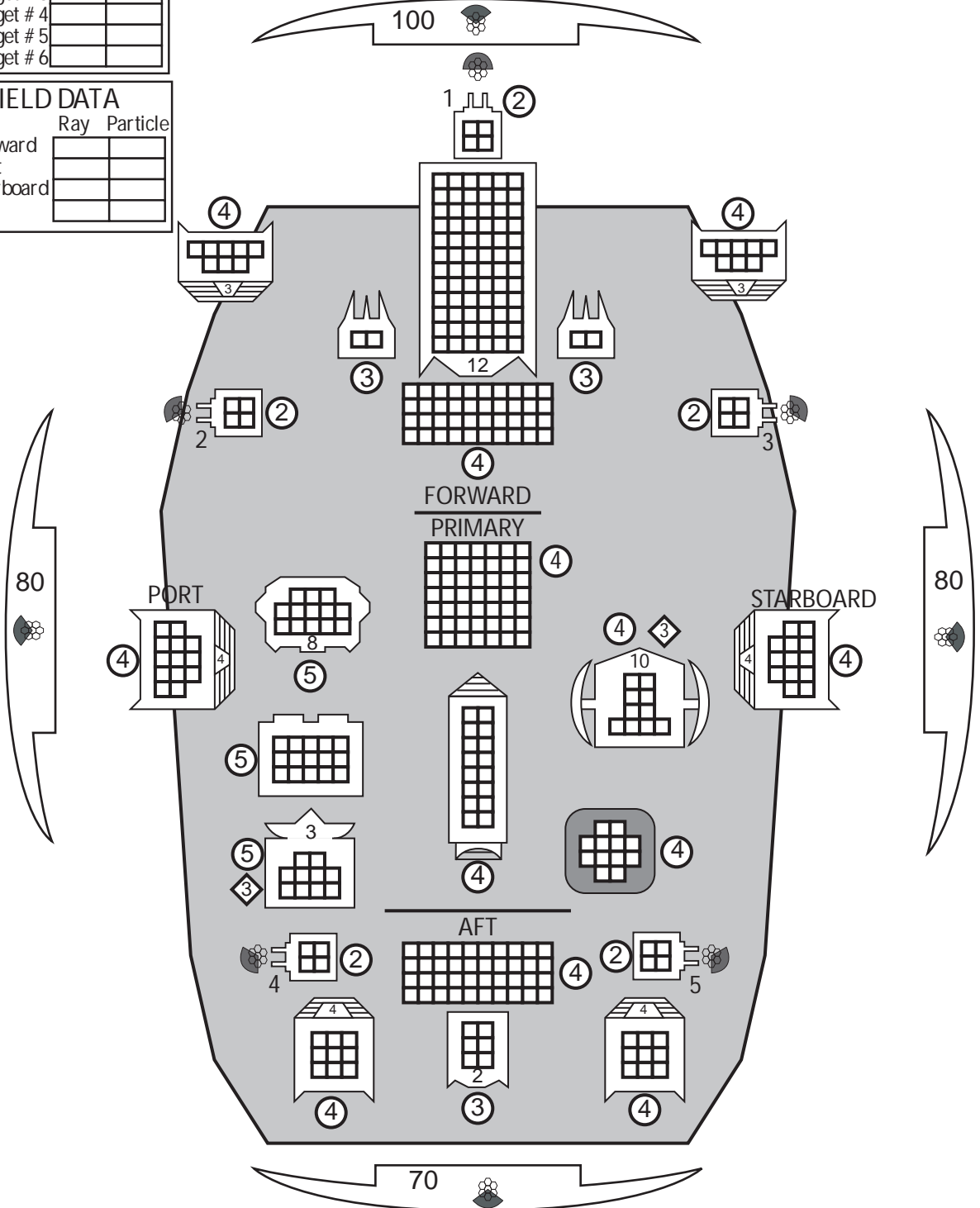
1-7: Primary Struct
 8-9: Hyperdrive
 10-11: Port/Stb Thrust
 12-13: Sensors
 14-15: Engine
 16-17: Shield Generator
 18-19: Reactor
 20: C & C

SENSOR DATA

Defensive EW	
Target # 1	
Target # 2	
Target # 3	
Target # 4	
Target # 5	
Target # 6	

SHIELD DATA

	Ray	Particle
Forward		
Port		
Starboard		
Aft		



ICON RECOGNITION

- Thruster
- C & C
- Sensors
- Engine
- Reactor
- Hangar
- Hyperdrive
- Shield Generator
- Tractor Beam
- Dual Laser