



Mon Calamari MC45 Frigate

SPECS

Class: Medium Ship
 In Service: --
 Point Value: 450
 Ramming Factor: 65
 Hyper Cost: 6 Power

MANEUVERING

Turn Cost: 2/3 Speed
 Turn Delay: 2/3 Speed
 Accel/Decel Cost: 2 Thrust
 Pivot Cost: 2 Thrust
 Roll Cost: 2 Thrust

COMBAT STATS

Fwd/Aft Defense: 12
 Stb/Port Defense: 12
 Engine Efficiency: 2/1
 Extra Power: 0
 Initiative Bonus: +12

WEAPON DATA

Twin Turbolaser
 Class: Turbolaser
 Mode: Standard
 Damage: 2x 1d10+8
 Range Penalty: -1 per 2 hexes
 Fire Control: +3/+1/+0
 Interception Rating: -2
 Rate of Fire: 1 per 2 turns

Light Ion Cannon

Class: Ion
 Mode: Ion
 Damage: 2/+ 8/d8
 Range Penalty: -1 per hex
 Fire Control: +3/+1/-1
 Interception Rating: n/a
 Rate of Fire: 1 per turn

Speed	1	2	3	4	5	6	7	8	9	10	11	12
Turn Cost	1	2	2	3	4	4	5	6	6	7	8	8
Turn Delay	1	2	2	3	4	4	5	6	6	7	8	8

HANGAR

0 Fighters
 1 Lamda Class Shuttle

FORWARD HITS

1-4: Retro Thrust
 5-7: Ion Cannon
 8-10: Twin Turbolaser
 11-17: Structure
 18-20: PRIMARY Hit

AFT HITS

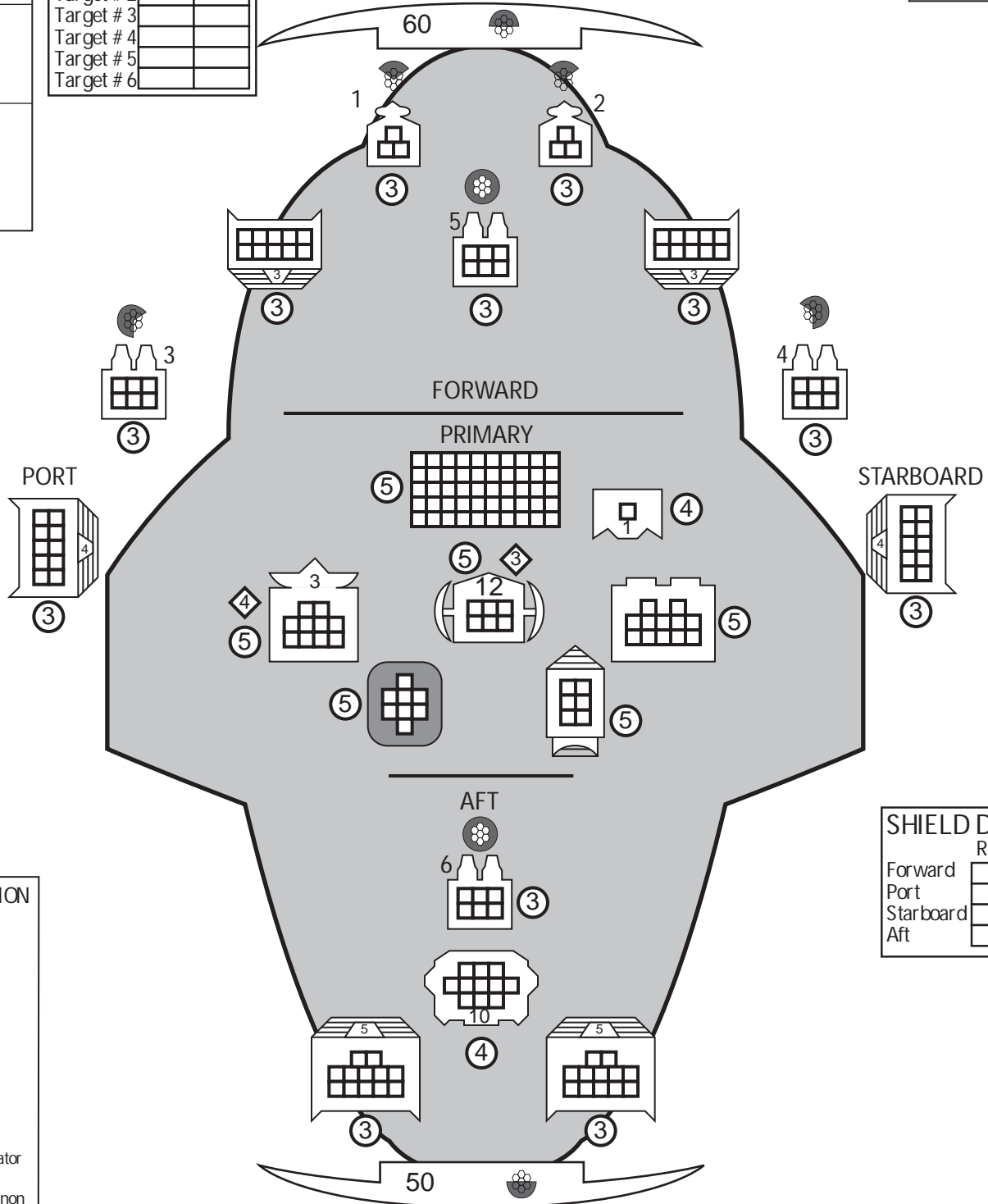
1-5: Main Thrust
 6-7: Engine
 8: Twin Turbolaser
 9-17: Structure
 18-20: PRIMARY Hit

PRIMARY HITS

1-7: Port/Stb Thrust
 8-9: Hyperdrive
 10-12: Sensors
 13-15: Shield Generator
 16: Hangar
 17-19: Reactor
 20: C & C

SENSOR DATA

Defensive EW	
Target # 1	
Target # 2	
Target # 3	
Target # 4	
Target # 5	
Target # 6	



ICON RECOGNITION

- Thruster
- C & C
- Sensors
- Engine
- Reactor
- Hangar
- Hyperdrive
- Shield Generator
- Light Ion Cannon
- Twin Turbolaser

SHIELD DATA

	Ray	Particle
Forward		
Port		
Starboard		
Aft		