

Mon Cal MC80B Star Cruiser

SPECS

Class: Capital Ship
 In Service: --
 Point Value: 2200
 Ramming Factor: 240
 Hyper Cost: 16 Power

MANEUVERING

Turn Cost: 2 x Speed
 Turn Delay: 3/2 Speed
 Accel/Decel Cost: 3 Thrust
 Pivot Cost: 3+3 Thrust
 Roll Cost: 2+2 Thrust

COMBAT STATS

Fwd/Aft Defense: 14
 Stb/Port Defense: 17
 Engine Efficiency: 3/1
 Extra Power: 0
 Initiative Bonus: +1

Speed	1	2	3	4	5	6	7	8	9	10	11	12
Turn Cost	2	4	6	8	10	12	14	16	18	20	22	24
Turn Delay	2	3	5	6	8	9	11	12	14	15	17	18

WEAPON DATA

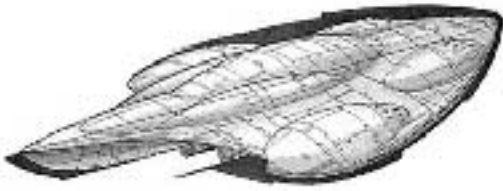
Ion Cannon
 Class: Ion
 Mode: Ion
 Damage: 4/+12
 Range Penalty: -1 per hex
 Fire Control: +3/+1/-2
 Interception Rating: n/a
 Rate of Fire: 1 per 2 turns

Twin Turbolaser

Class: Laser
 Mode: Standard
 Damage: 2x 1d10+8
 Range Penalty: -1 per 2 hexes
 Fire Control: +3/+1/+0
 Interception Rating: -2
 Rate of Fire: 1 per 2 turns

SHIELD DATA

	Ray	Particle
Forward		
Port		
Starboard		
Aft		



FORWARD HITS

- 1-3: Retro Thrust
- 4-7: Twin Turbolaser
- 9-10: Ion Cannon
- 11-18: Forward Struct
- 19-20: PRIMARY Hit

SIDE HITS

- 1-3: Port/Stb Thrust
- 4-6: Ion Cannon
- 7: Twin Turbolaser
- 8-10: Hangar
- 12-18: Port/Stb Struct
- 19-20: PRIMARY Hit

AFT HITS

- 1-6: Main Thrust
- 7: IonCannon
- 8-9: Twin Turbolaser
- 10-18: Aft Struct
- 19-20: PRIMARY Hit

PRIMARY HITS

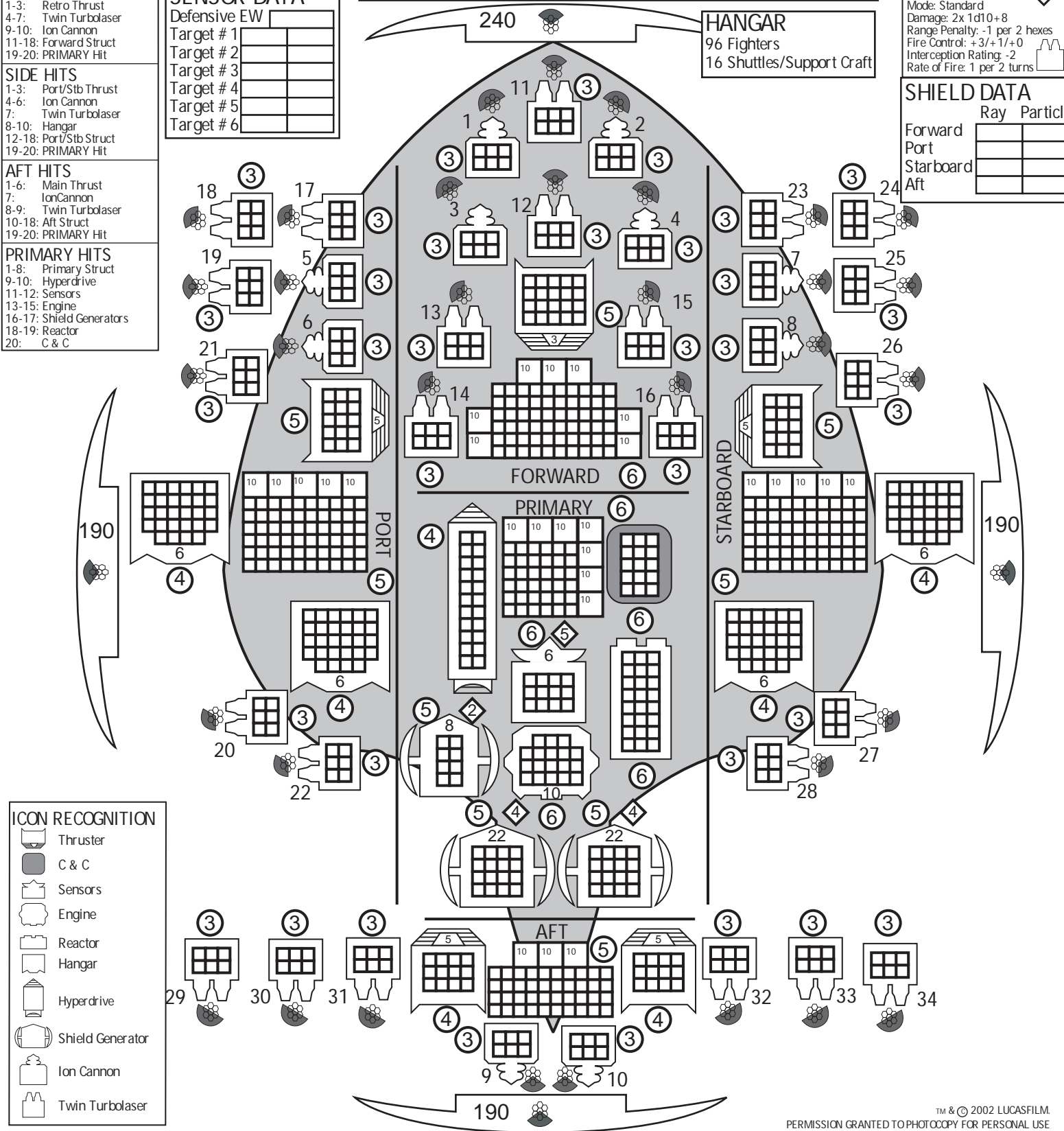
- 1-8: Primary Struct
- 9-10: Hyperdrive
- 11-12: Sensors
- 13-15: Engine
- 16-17: Shield Generators
- 18-19: Reactor
- 20: C & C

SENSOR DATA

Defensive EW	
Target # 1	
Target # 2	
Target # 3	
Target # 4	
Target # 5	
Target # 6	

HANGAR

96 Fighters
 16 Shuttles/Support Craft



ICON RECOGNITION

- Thruster
- C & C
- Sensors
- Engine
- Reactor
- Hangar
- Hyperdrive
- Shield Generator
- Ion Cannon
- Twin Turbolaser