

Virgillian Quasar Fire Class

SPECS

Class: Hvy Combat Vsl
 In Service: --
 Point Value: 400
 Ramming Factor: 130
 Hyper Cost: 6 Power

MANEUVERING

Turn Cost: 3/2 Speed
 Turn Delay: 3/2 Speed
 Accel/Decel Cost: 3 Thrust
 Pivot Cost: 2+2 Thrust
 Roll Cost: 3+3 Thrust

COMBAT STATS

Fwd/Aft Defense: 13
 Stb/Port Defense: 14
 Engine Efficiency: 2/1
 Extra Power: +4
 Initiative Bonus: +6

WEAPON DATA

Heavy Turbolaser
 Class: Turbolaser
 Mode: Standard
 Damage: 2d10+12
 Range Penalty: -1 per 3 hexes
 Fire Control: +4/+1/-2
 Interception Rating: -1
 Rate of Fire: 1 per 3 turns

Speed	1	2	3	4	5	6	7	8	9	10	11	12
Turn Cost	2	3	5	6	8	9	11	12	14	15	17	18
Turn Delay	2	3	5	6	8	9	11	12	14	15	17	18



FORWARD HITS

1-5: Retro Thrust
 6-8: Heavy Turbolaser
 9-18: Forward Struct
 19-20: PRIMARY Hit

AFT HITS

1-6: Main Thrust
 7-8: Hangar
 9: Tractor Beam
 10-18: Aft Struct
 19-20: PRIMARY Hit

PRIMARY HITS

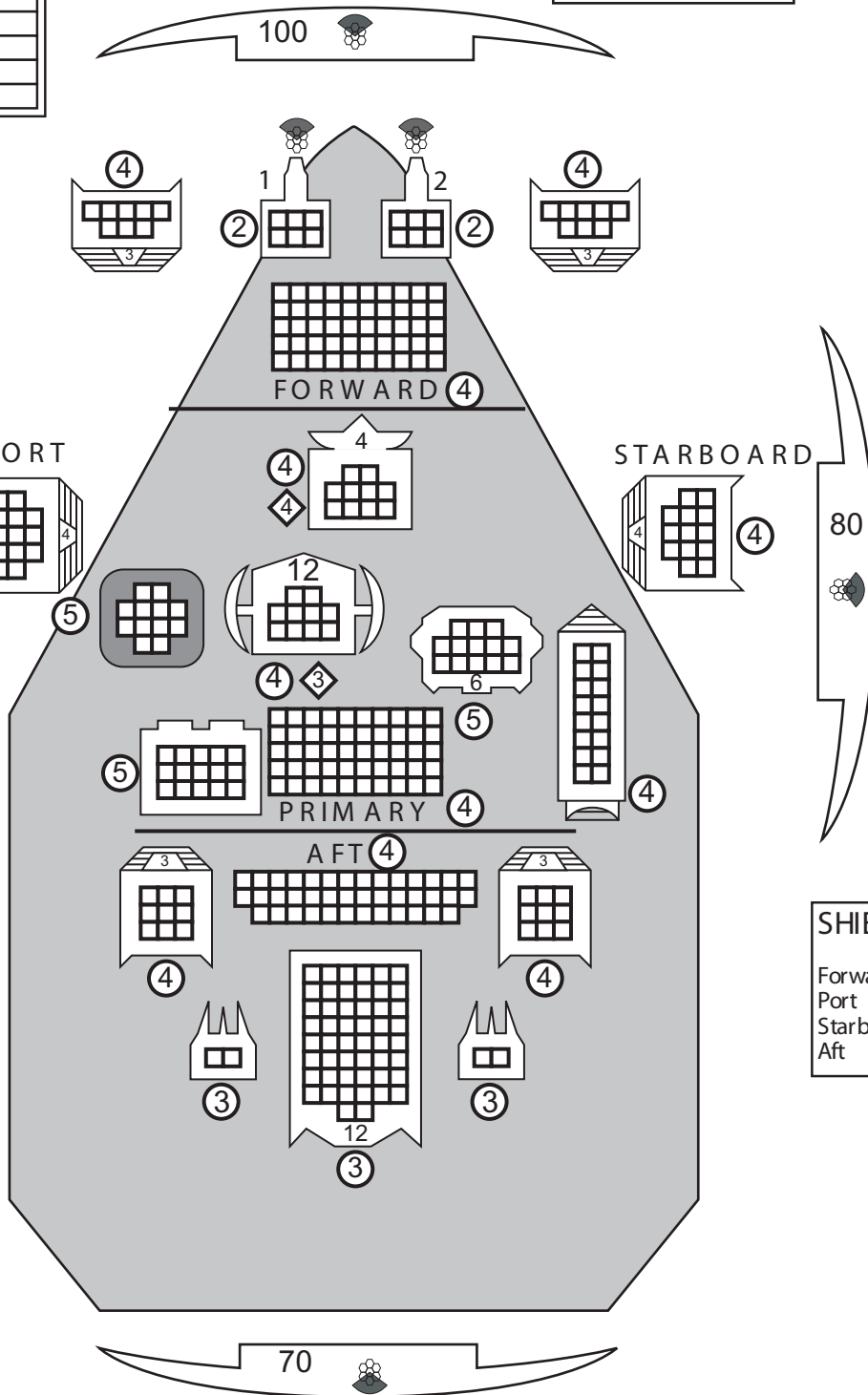
1-7: Primary Struct
 8-9: Hyperdrive
 10-11: Port/Stb Thrust
 12-13: Sensors
 14-15: Engine
 16-17: Shield Generator
 18-19: Reactor
 20: C & C

SENSOR DATA

Defensive EW	
Target # 1	
Target # 2	
Target # 3	
Target # 4	
Target # 5	
Target # 6	

HANGAR

48 Fighters
 2 Lamda Class Shuttles



ICON RECOGNITION

- Thruster
- C & C
- Sensors
- Engine
- Reactor
- Hangar
- Hyperdrive
- Shield Generator
- Tractor Beam
- Hvy Turbolaser

SHIELD DATA

	Ray	Particle
Forward		
Port		
Starboard		
Aft		