

Cloakshape Fighters (CW era)

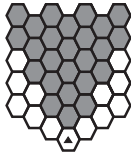


SPECS
 Class: Medium Ftr
 In Service: -45 ANH
 Point Value: 28 each
 Ramming Factor: 8
 Jinking Limit: 8 Levels

MANEUVERING
 Turn Cost: 1/3 Speed
 Turn Delay: 0
 Accel/Decel Cost: 1 Thrust
 Pivot Cost: N/A
 Roll Cost: 1 Thrust

COMBAT STATS
 Fwd/Aft Defense: 6
 Stb/Port Defense: 8
 Free Thrust: 8
 Offensive Bonus: +3
 Initiative Bonus: +16

WEAPON DATA
 Ultralight Laser Cannon
 Number of Guns: 2 (linked)
 Class: Laser
 Damage: 1d6+3
 Range Penalty: -2 per hex
 Fire Control: n/a
 Rate of Fire: Once per turn



Flight Level Combat
 5 or more above = 0 Hit
 3-4 above = 1/6 Hit
 1-2 above = 1/3 Hit
 0-2 below = 1/2 Hit
 3-4 below = 2/3 Hit
 5-6 below = 5/6 Hit
 7 or more below = All Hit

SPECIAL NOTES
 Atmospheric
 Can carry 4 concussion missiles.
 Launch rate 1 per turn.
 Hyperdrive Ring +5 CP

Concussion Missile
 Cost: 4 Combat Points
 Class: Ballistic
 Damage: 12
 Max Range: 3 hexes
 Fire Control: +4/+2/+0
 Intercept Rating: n/a

Flight # 1

| | | | | | | |
|------------------------------|---------|-------------|---------|---------|---------|---------|
| | Ftr # 1 | Ftr # 2 | Ftr # 3 | Ftr # 4 | Ftr # 5 | Ftr # 6 |
| | | | | | | |
| Dropped Out Ftr Destroyed | | | | | | |
| Initiative | Speed | Thrust Used | Jinking | Notes | | |

Flight # 2

| | | | | | | |
|------------------------------|---------|-------------|---------|---------|---------|---------|
| | Ftr # 1 | Ftr # 2 | Ftr # 3 | Ftr # 4 | Ftr # 5 | Ftr # 6 |
| | | | | | | |
| Dropped Out Ftr Destroyed | | | | | | |
| Initiative | Speed | Thrust Used | Jinking | Notes | | |

Flight # 3

| | | | | | | |
|------------------------------|---------|-------------|---------|---------|---------|---------|
| | Ftr # 1 | Ftr # 2 | Ftr # 3 | Ftr # 4 | Ftr # 5 | Ftr # 6 |
| | | | | | | |
| Dropped Out Ftr Destroyed | | | | | | |
| Initiative | Speed | Thrust Used | Jinking | Notes | | |

Flight # 4

| | | | | | | |
|------------------------------|---------|-------------|---------|---------|---------|---------|
| | Ftr # 1 | Ftr # 2 | Ftr # 3 | Ftr # 4 | Ftr # 5 | Ftr # 6 |
| | | | | | | |
| Dropped Out Ftr Destroyed | | | | | | |
| Initiative | Speed | Thrust Used | Jinking | Notes | | |

Flight # 5

| | | | | | | |
|------------------------------|---------|-------------|---------|---------|---------|---------|
| | Ftr # 1 | Ftr # 2 | Ftr # 3 | Ftr # 4 | Ftr # 5 | Ftr # 6 |
| | | | | | | |
| Dropped Out Ftr Destroyed | | | | | | |
| Initiative | Speed | Thrust Used | Jinking | Notes | | |

Flight # 6

| | | | | | | |
|------------------------------|---------|-------------|---------|---------|---------|---------|
| | Ftr # 1 | Ftr # 2 | Ftr # 3 | Ftr # 4 | Ftr # 5 | Ftr # 6 |
| | | | | | | |
| Dropped Out Ftr Destroyed | | | | | | |
| Initiative | Speed | Thrust Used | Jinking | Notes | | |

Flight # 7

| | | | | | | |
|------------------------------|---------|-------------|---------|---------|---------|---------|
| | Ftr # 1 | Ftr # 2 | Ftr # 3 | Ftr # 4 | Ftr # 5 | Ftr # 6 |
| | | | | | | |
| Dropped Out Ftr Destroyed | | | | | | |
| Initiative | Speed | Thrust Used | Jinking | Notes | | |

Flight # 8

| | | | | | | |
|------------------------------|---------|-------------|---------|---------|---------|---------|
| | Ftr # 1 | Ftr # 2 | Ftr # 3 | Ftr # 4 | Ftr # 5 | Ftr # 6 |
| | | | | | | |
| Dropped Out Ftr Destroyed | | | | | | |
| Initiative | Speed | Thrust Used | Jinking | Notes | | |